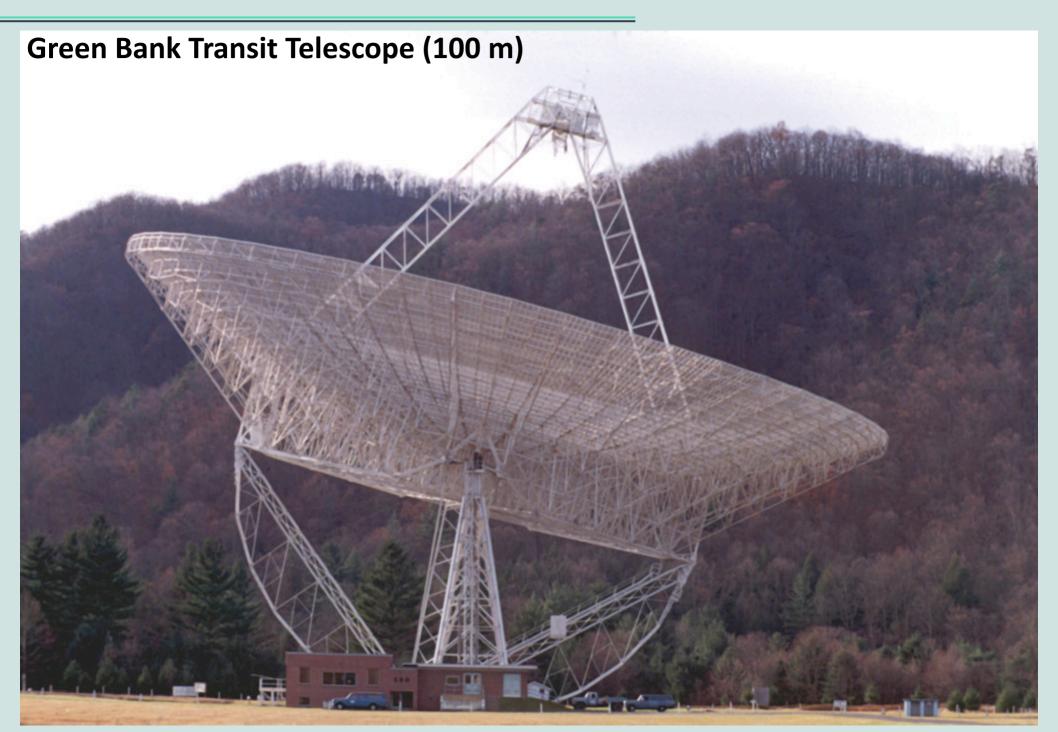
The visibility space

Fundamentals of Radio Interferometry: Chapter 4

Julien Girard SKA-SA/Rhodes University

NASSP 2016

Motivation for interferometry : recall



Motivation for interferometry : recall

Green Bank Transit Telescope (100 m)

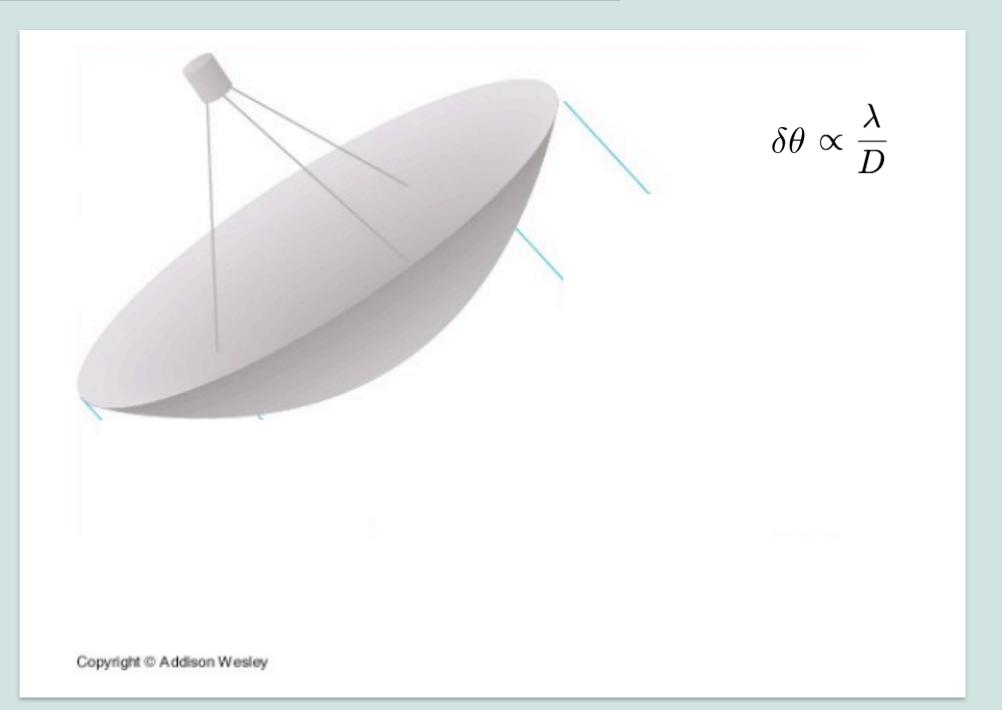
November 15th, 1988

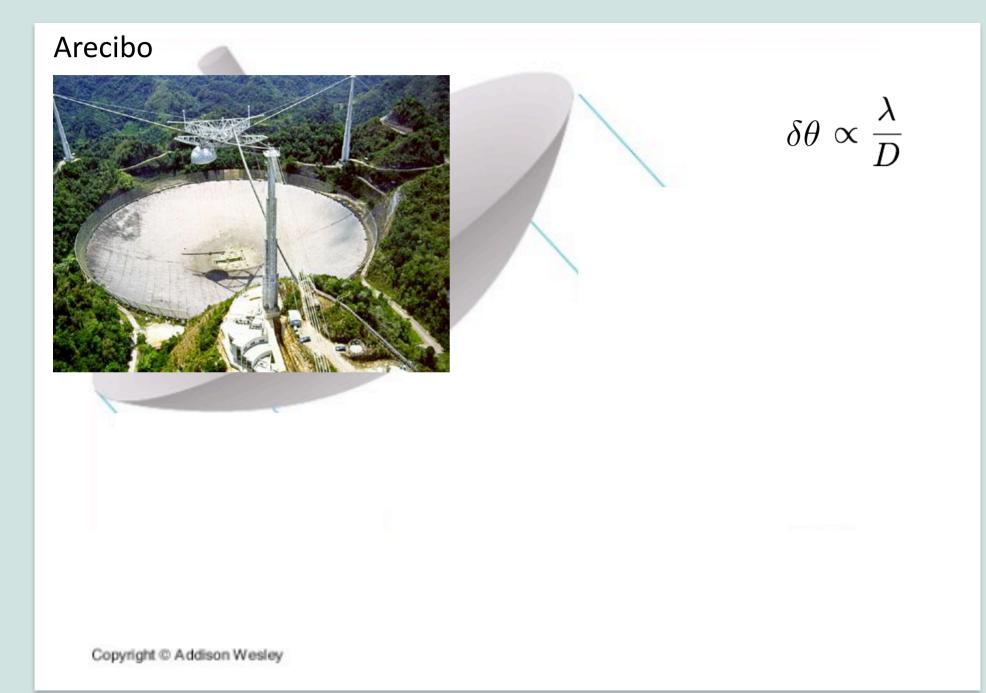
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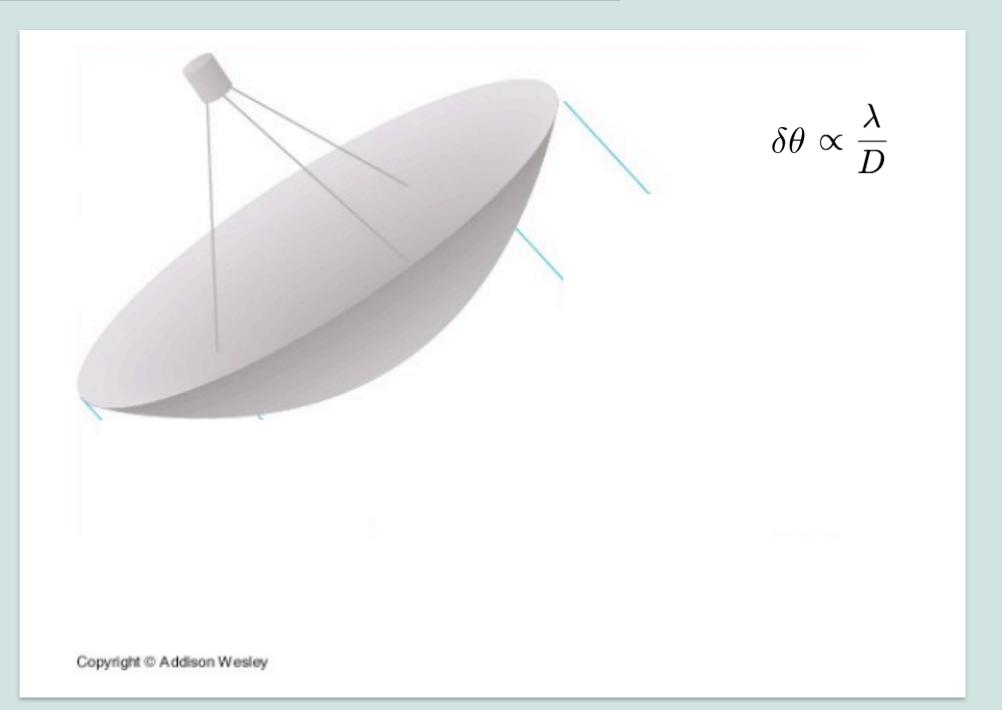
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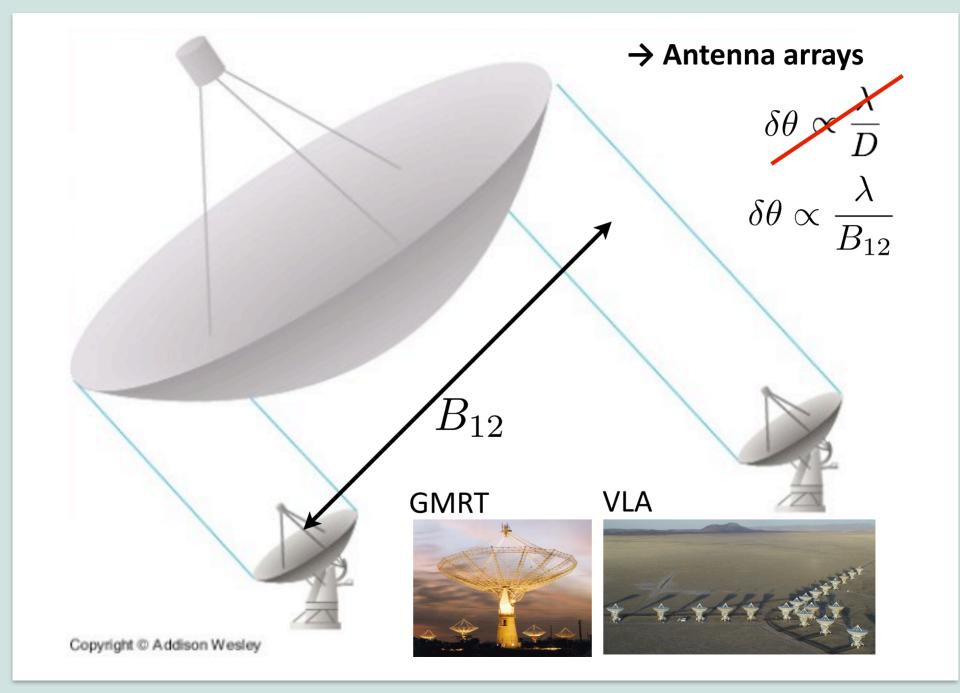
But we want : MORE sensitivity ! MORE angular resolution !

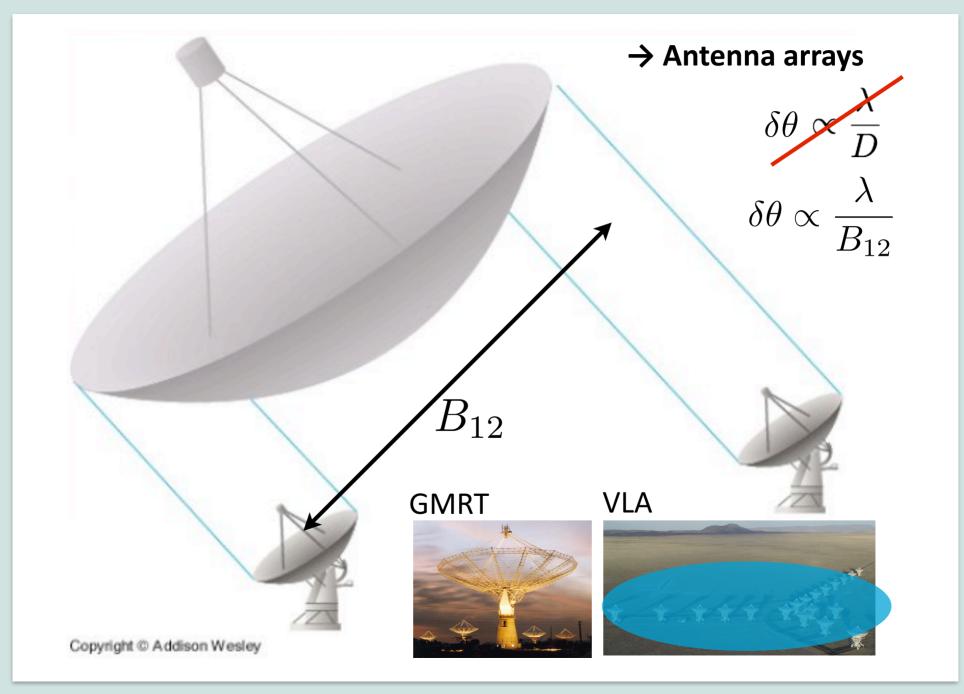


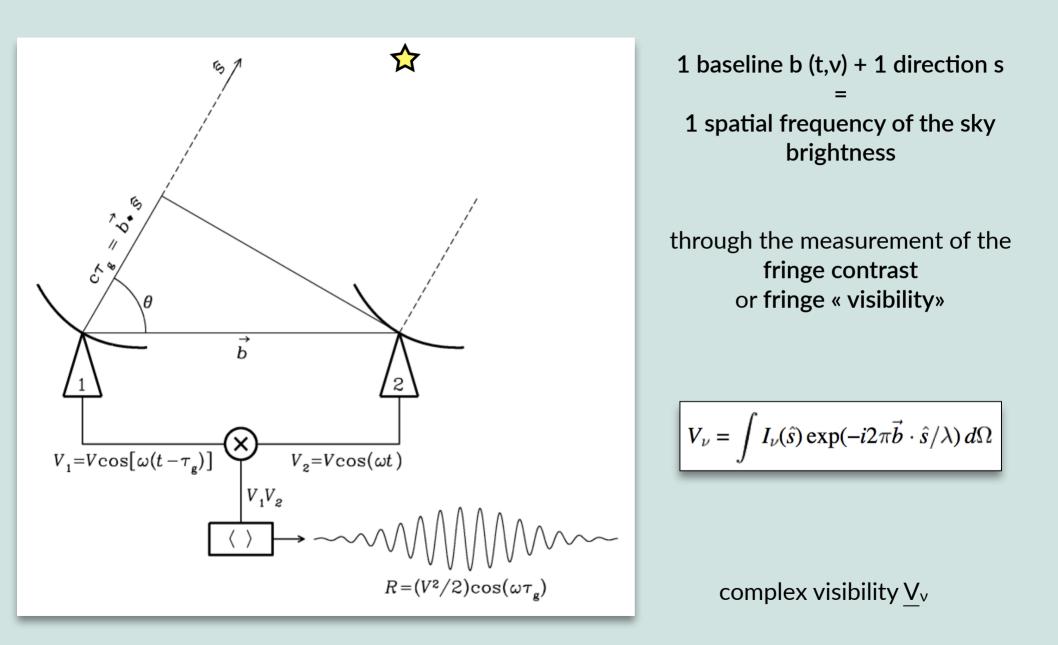


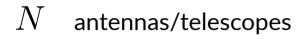


	→ Antenna arrays
	$\delta heta \propto rac{\lambda}{D}$
	R
Copyright © Addison Wesley	



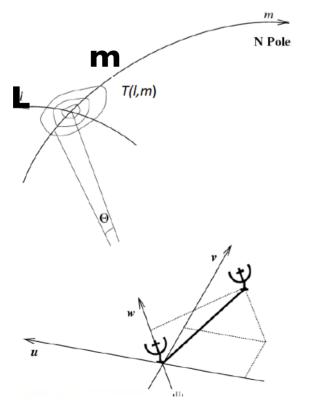




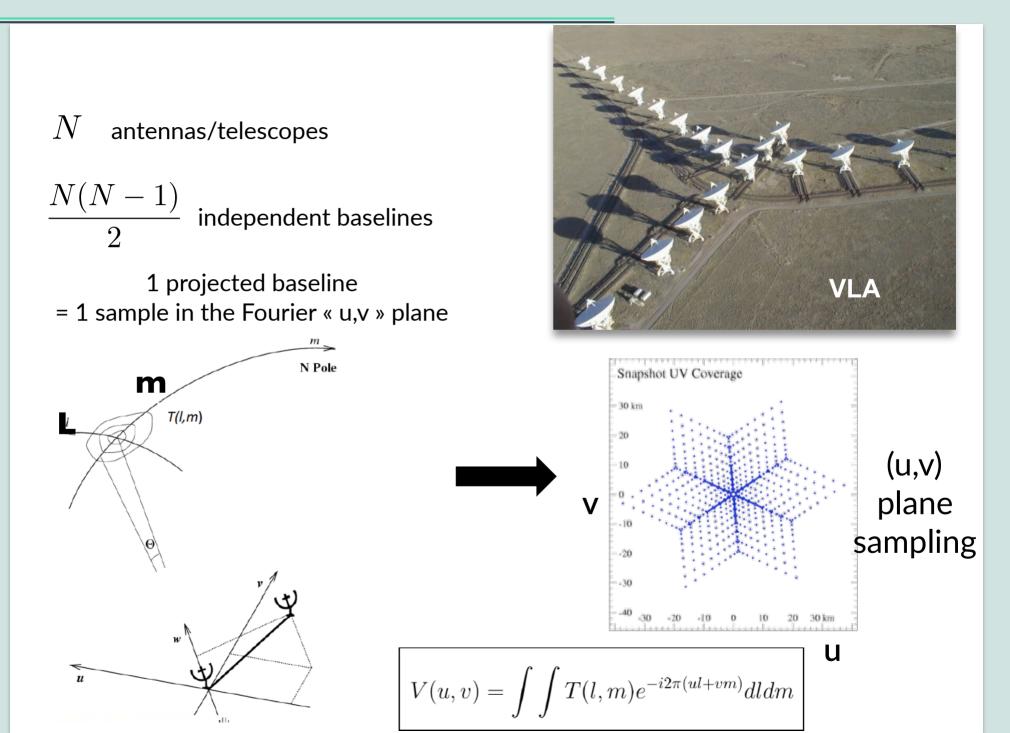


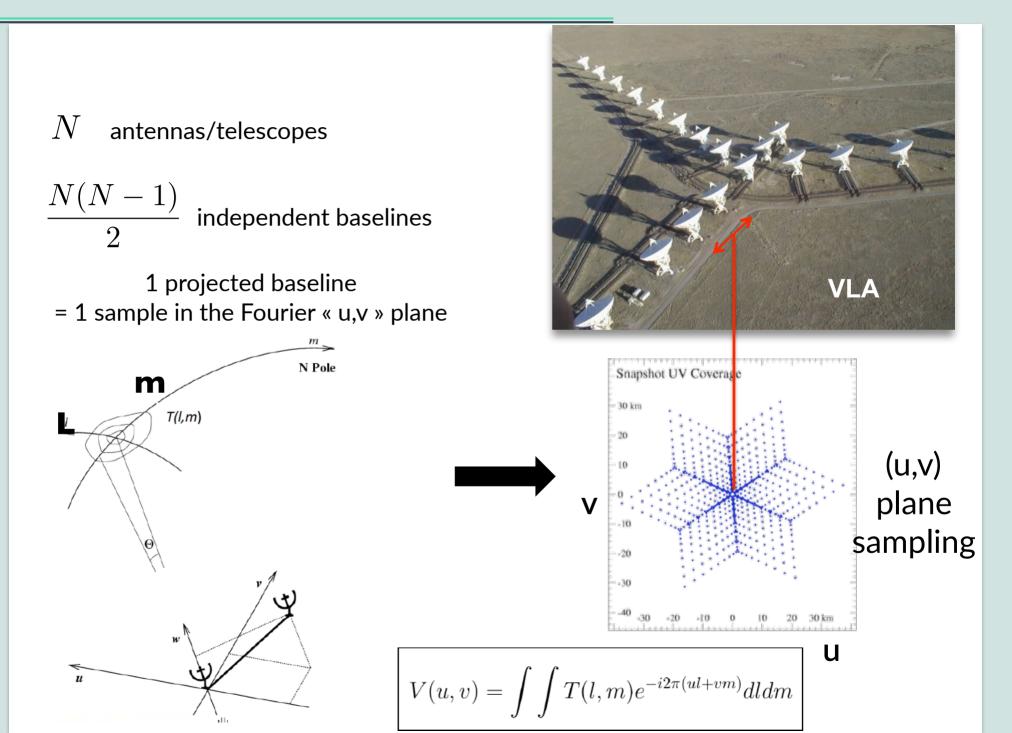
 $\frac{N(N-1)}{2} \ \, \text{independent baselines}$

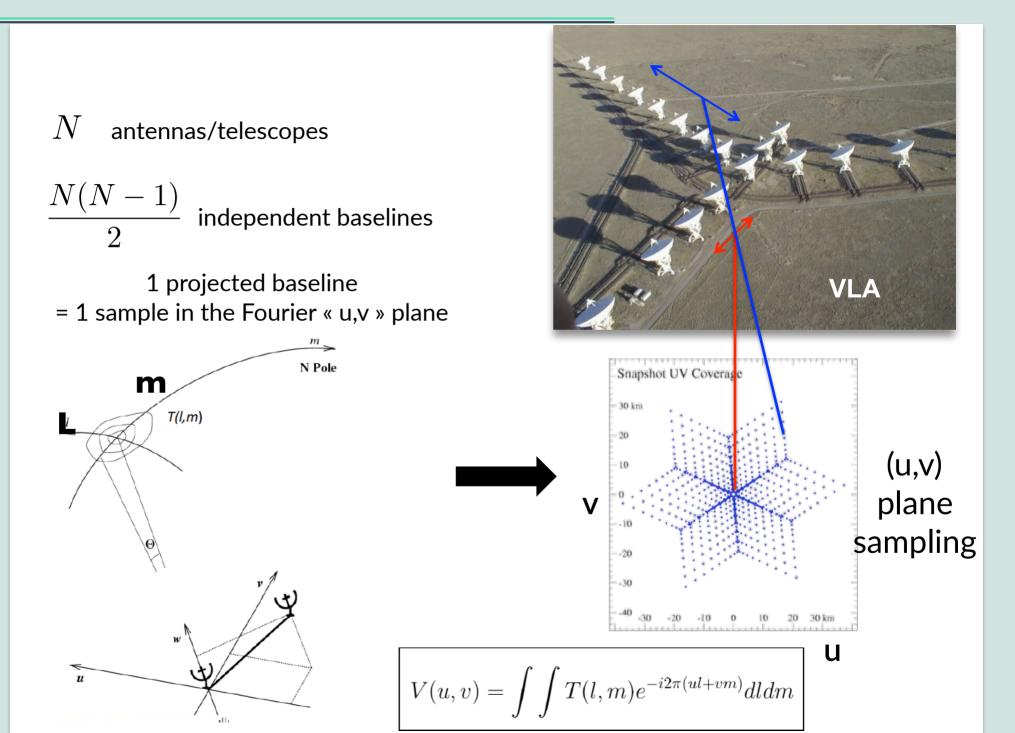
1 projected baseline = 1 sample in the Fourier « u,v » plane











Along this course, we will establish an useful relationship linking the information of the sky, to a quantity we can measure:

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VisibilitySky intensityFourier Kernel $V_{isibility}$ $\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} I_{\nu} e^{-2i\pi(ul+vm)} dl dm$

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$$(u,v) \leftrightarrow (l,m)$$

dldm

ul + vm

Fourier pairs between Fourier space and image space

Section of the sky on which is computed the Fourier transform Parameters of the 2D spatial filter associated with the Fourier kernel...

Overview 5: Measuring visibility as spatial filtering

$$\mathbf{f}_{u,v}^{l,m} = e^{-2j\pi(ul+vm)}$$

The Fourier kernel acts as a spatial filter. If (I,m) are the coordinates of the sky

(u,v) are the spatial frequencies along the same axes. $\hat{\mathbf{e}}_v$

 $r_{uv} = \sqrt{u^2 + v^2}$

U

 $\hat{\mathbf{e}}_{n}$

2

Overview 5: Measuring visibility as spatial filtering

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- If (I,m) are the coordinates of the sky (u,v) are the spatial frequencies along the same axes. $\mathbf{\hat{e}}_v$
- Fourier kernels are vectors in a basis with which a functional scalar product can be defined.
- The visibilities are the collection of coefficients resulting from this scalar product. It can be written as:

$$\mathcal{V} = \langle \mathbf{I}_{
u} \cdot \mathbf{f}_{u,v}^{l,m}
angle$$

 $r_{uv} = \sqrt{u^2 + v^2}$

 $\mathbf{\hat{e}}_{n}$

We will focus this chapter mostly on the **visibility space**

- → We will study the case of a simple **2-element interferometer** §4.2
- \rightarrow We will link the interferometer measurement to the sky through §4.3 the visibility function
- \rightarrow We need means of representation of the interferometric baseline §4.1
- → We will link the visibility function and the sky through a Fourier §4.5 Transform relationship (VC-Z theorem)
- → We will introduce how to **improve** the sampling of the visibility space with **time/frequency integration** §4.4
 - ... to prepare the next chapter on the *image space*

The 2-element interferometer

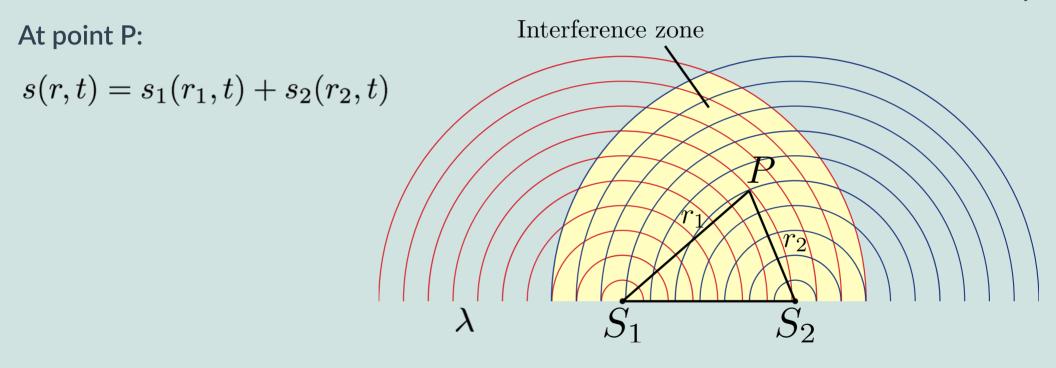
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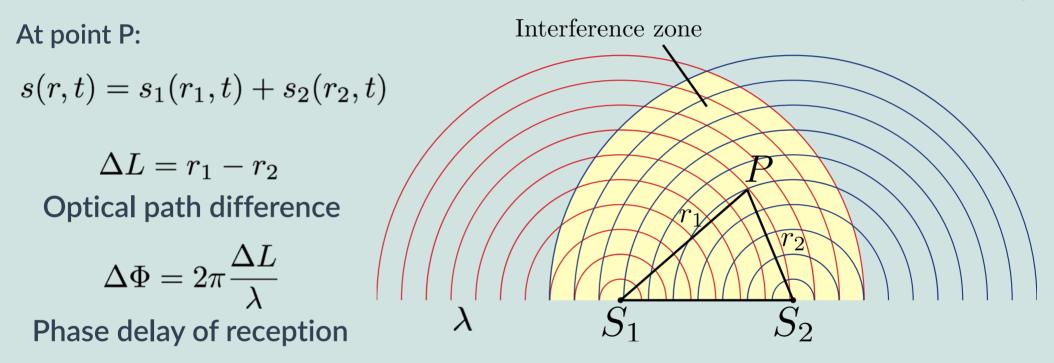
At point P:

 $s(r,t) = s_1(r_1,t) + s_2(r_2,t)$

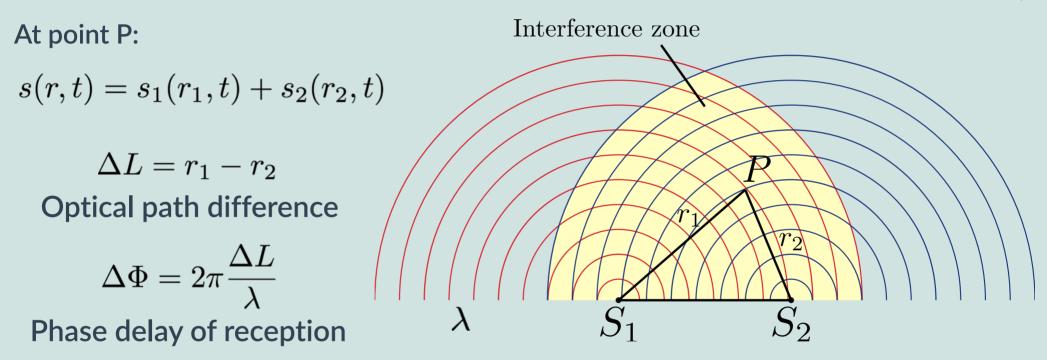
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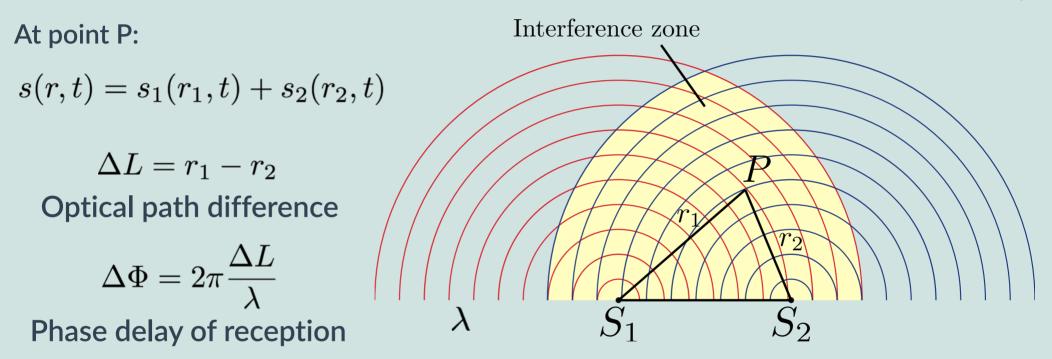
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At point P, the total signal is the sum of the two signals coming from S₁ and S₂. It depends on the relative phase delay of reception $\Delta \Phi$

with
$$S_{0P} = \sqrt{S_{01}^2 + S_{02}^2 + 2S_{01}S_{02}\cos\Delta\Phi} = \sqrt{2S_0^2(1+\cos\Delta\Phi)}$$

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At point P, the total signal is the sum of the two signals coming from S_1 and S_2 . It depends on the relative phase delay of reception $\Delta \Phi$ interference

$$s_P(t) = S_{0P} \cos(\omega t + \phi_{0P})$$
with $S_{0P} = \sqrt{S_{01}^2 + S_{02}^2 + 2S_{01}S_{02}\cos\Delta\Phi} = \sqrt{2S_0^2(1 + \cos\Delta\Phi)}$

Conditions to see the interference fringe pattern $S_{0P} = \sqrt{2S_0^2(1 + \cos \Delta \Phi)}$

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 $m \in \mathbb{Z}$

"Bright fringes"

constructive interference

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Dark minges

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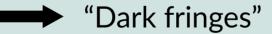
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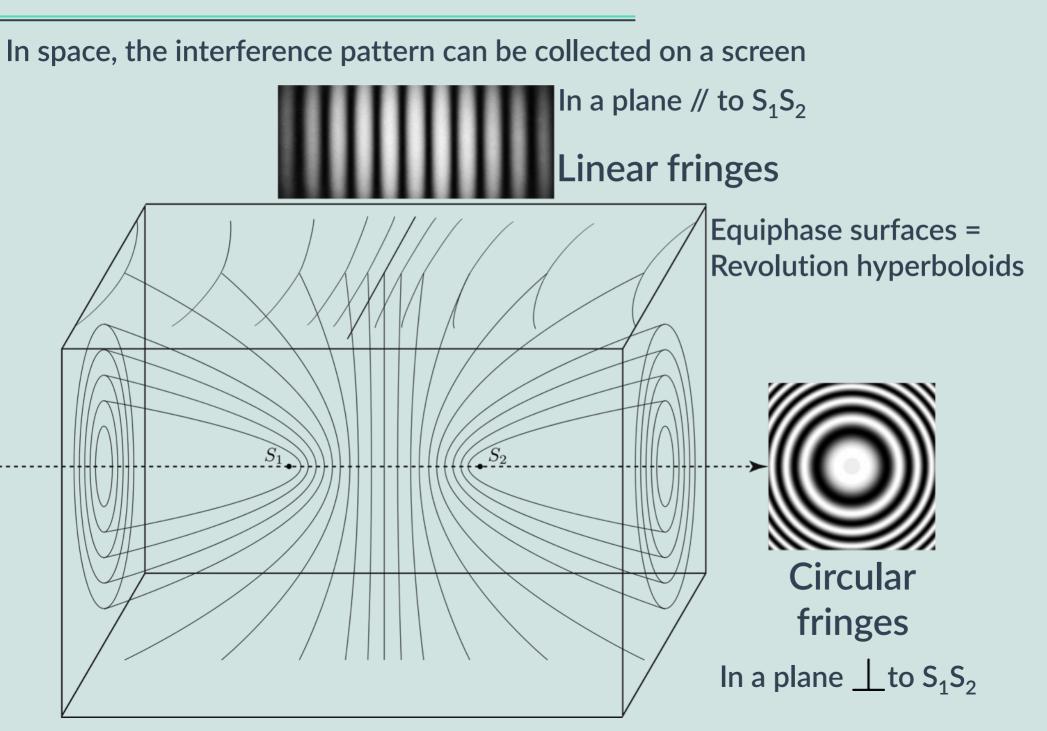
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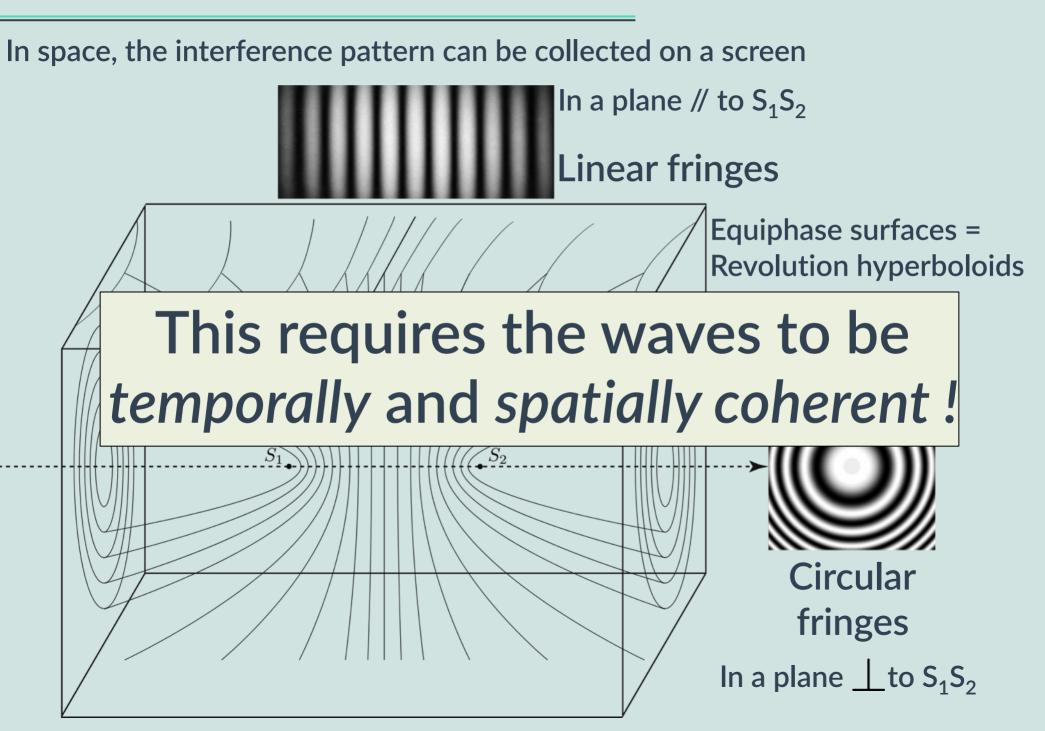
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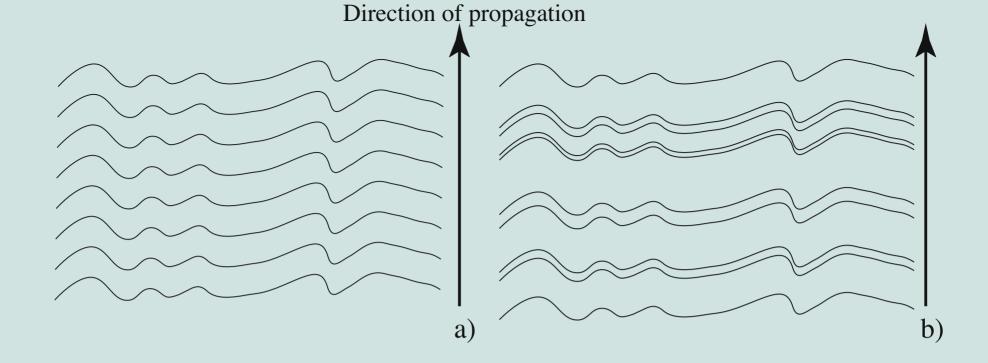


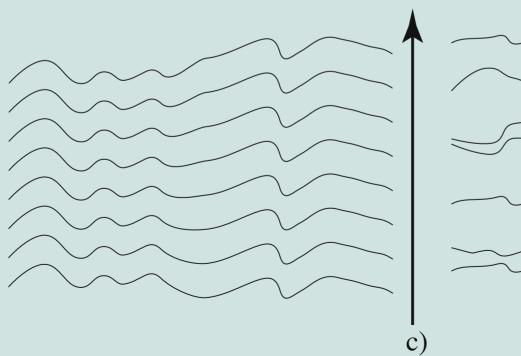
Destructive interference

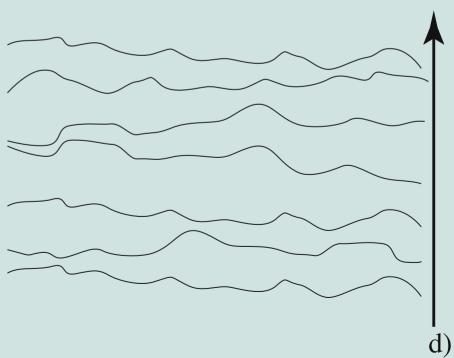
In space, a fringe is defined as the location of points where the phase $\Delta \Phi$ is constant, or $S_2P - S_1P = \text{const}$

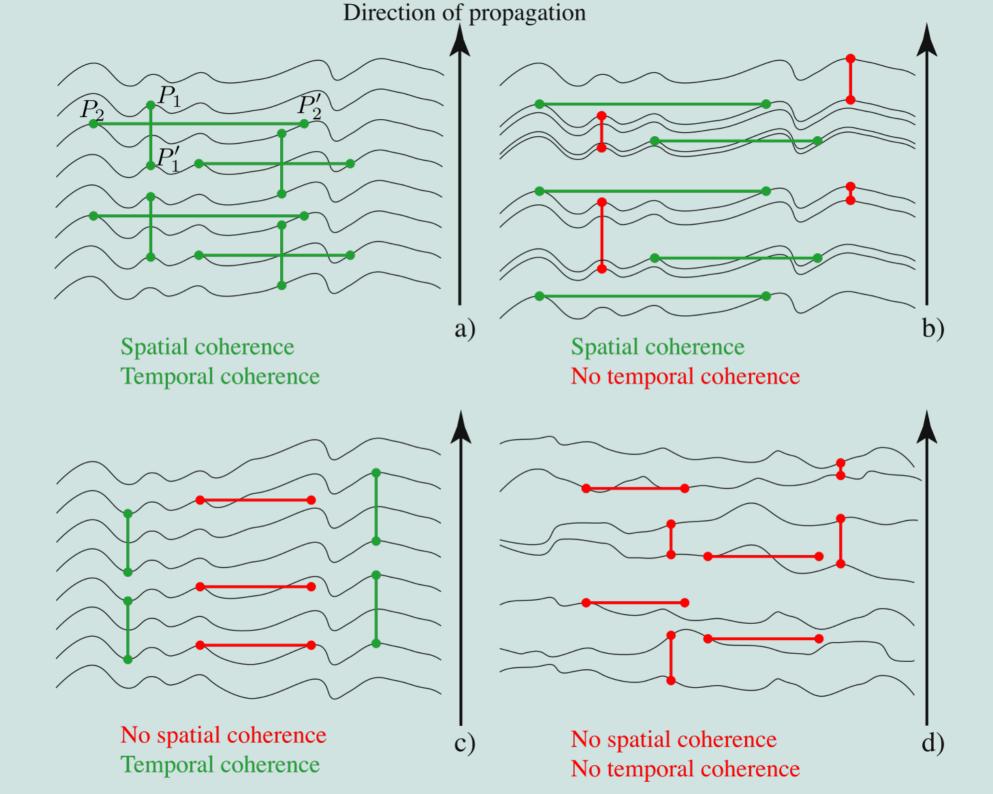






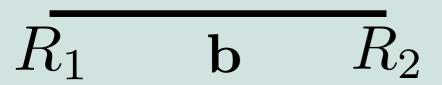


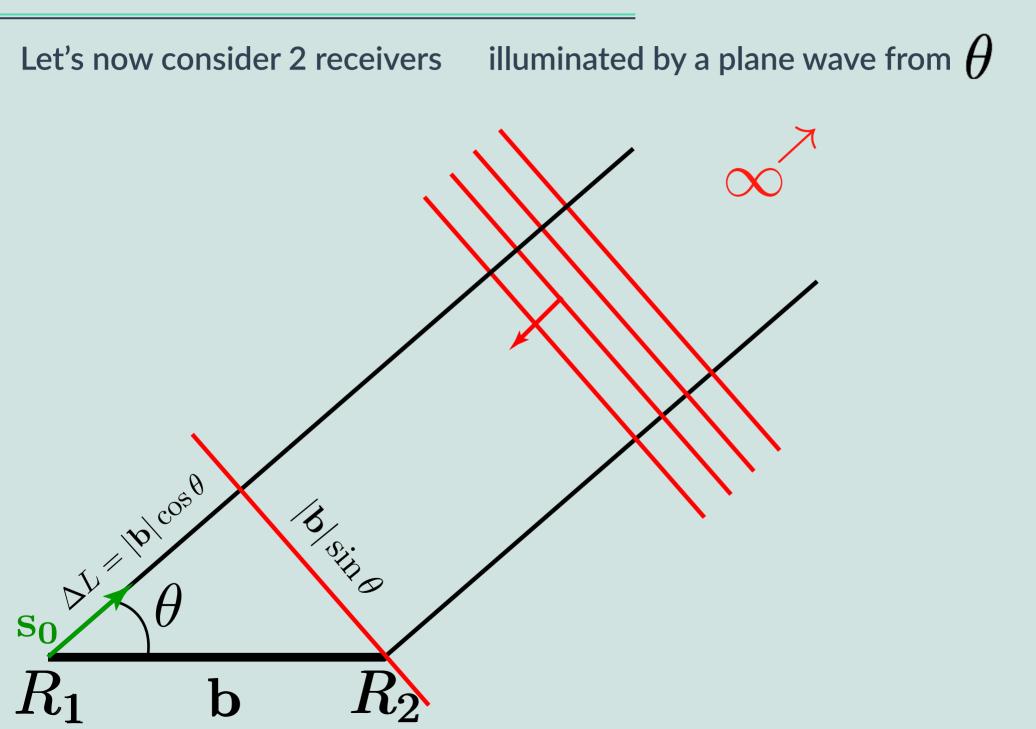




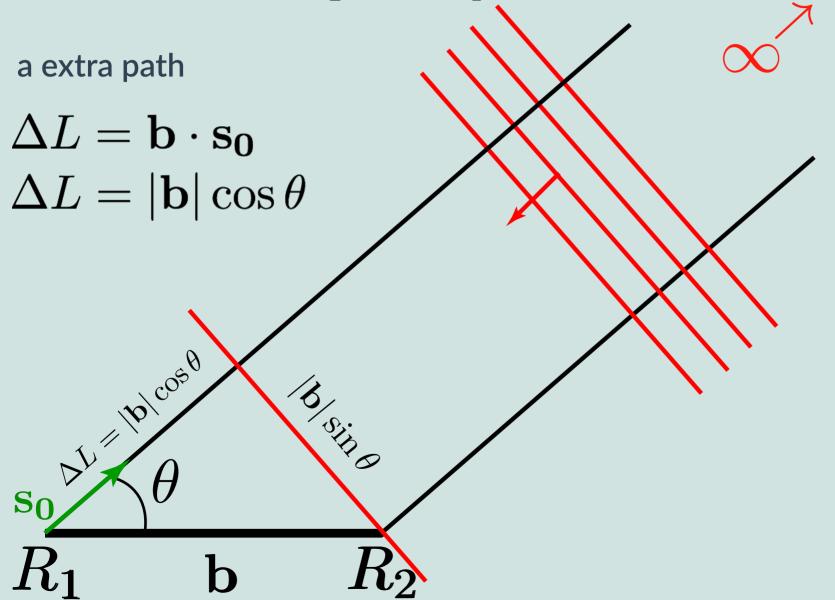
And now, in radio In the « receiving » case

Let's now consider 2 receivers





Let's now consider 2 receivers illuminated by a plane wave from θ The signal will reach R₂ before R₁ and creates:



b b proj

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a extra path

 $\Delta L = \mathbf{b} \cdot \mathbf{s_0}$

 $\Delta L = |\mathbf{b}| \cos \theta$

AL-plcos0

 S_0

and a projected baseline

 $\mathbf{b}_{\rm proj} = |\mathbf{b}| \sin \theta$

Let V_1 and V_2 the measured voltages at R_1 and R_2

 $V_1 = V_{01} \cos(\omega t + \varphi_1)$ $V_2 = V_{02} \cos(\omega t + \varphi_2)$

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$$V_1 = V_{01} \cos(\omega t), \quad V_2 = V_{02} \cos(\omega t + \varphi_2 - \varphi_1)$$

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$$\varphi_2 - \varphi_1 = \Delta \Phi = \frac{\omega}{c} \Delta L$$
 with $\Delta L = \mathbf{b} \cdot \mathbf{s_0}$

We can recast

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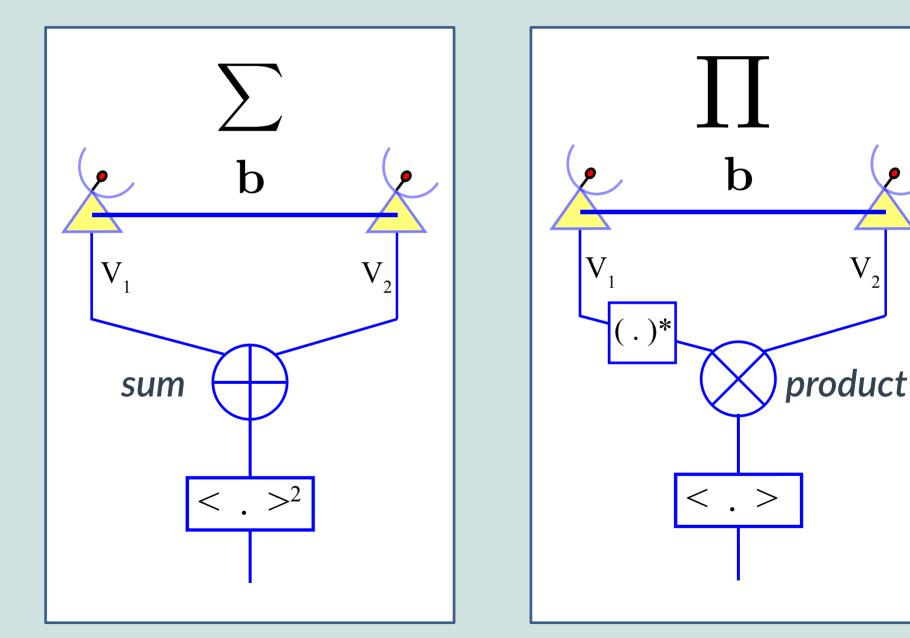
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Now that we defined the expression of the voltages, let's see how we can combine them to generate the response of an interferometer.

The \sum & \prod interferometers

There are mainly two ways to combine the measured voltages



The sum of the two voltages leads to a similar relationship as in optical interferometry.

$$A = \sqrt{(V_1 + V_2)^2} = \dots = \sqrt{2V_0^2(1 + \cos\Delta\Phi)} \text{ with } \Delta\Phi = \varphi_2 - \varphi_1$$

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$$C = \langle V_{01} V_{02} \cos \omega t \cos \left[\omega (t + \frac{\Delta L}{c}) \right] \rangle_t$$

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$$C = V_0^2 \frac{\langle \cos(2\omega t + \tau) + \cos(\omega \tau) \rangle_t}{2}$$

To reduce the level of noise, the correlator performs some averaging in time.

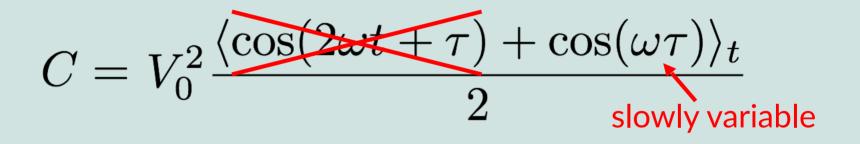
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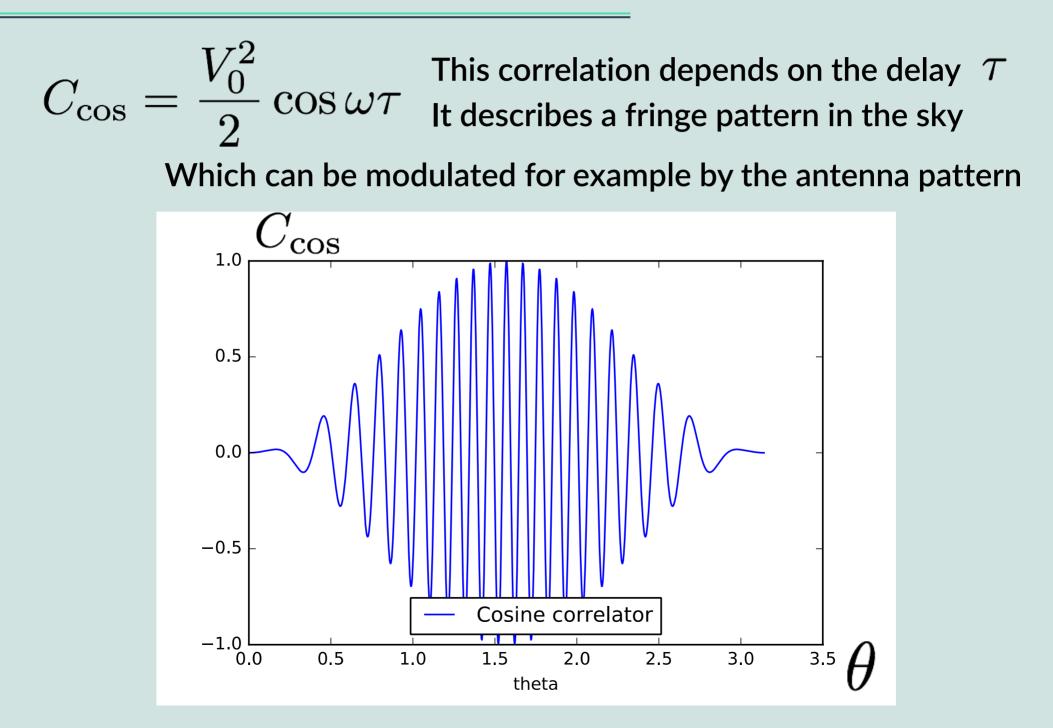
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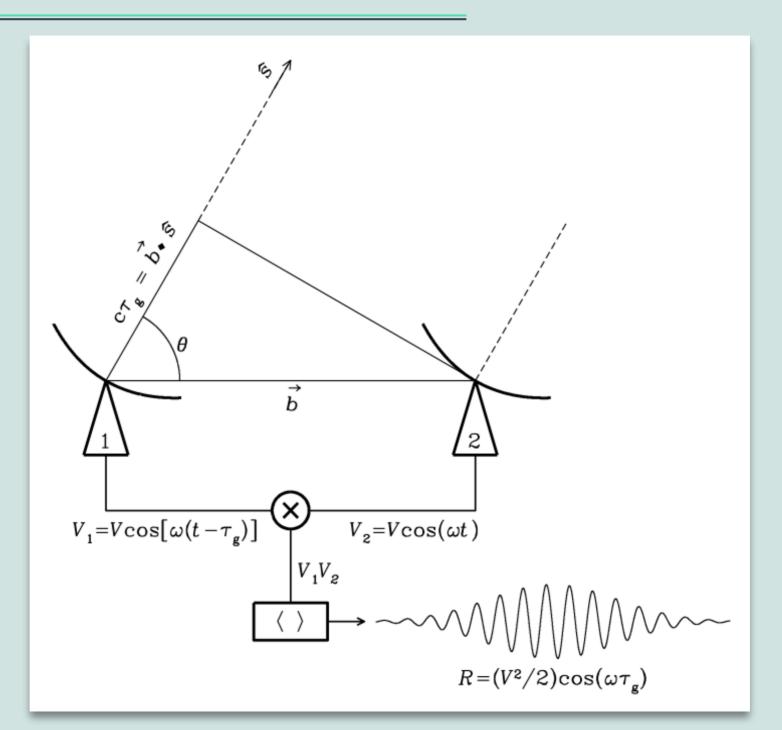
$$C = V_0^2 \frac{\langle \cos(2\omega t + \tau) + \cos(\omega \tau) \rangle_t}{2}$$
 slowly variable

It is equivalent to filter the signals with a low-pass filter which role is to remove its fast-varying component.

We call the remaining quantity the correlation given by a cosine correlator.

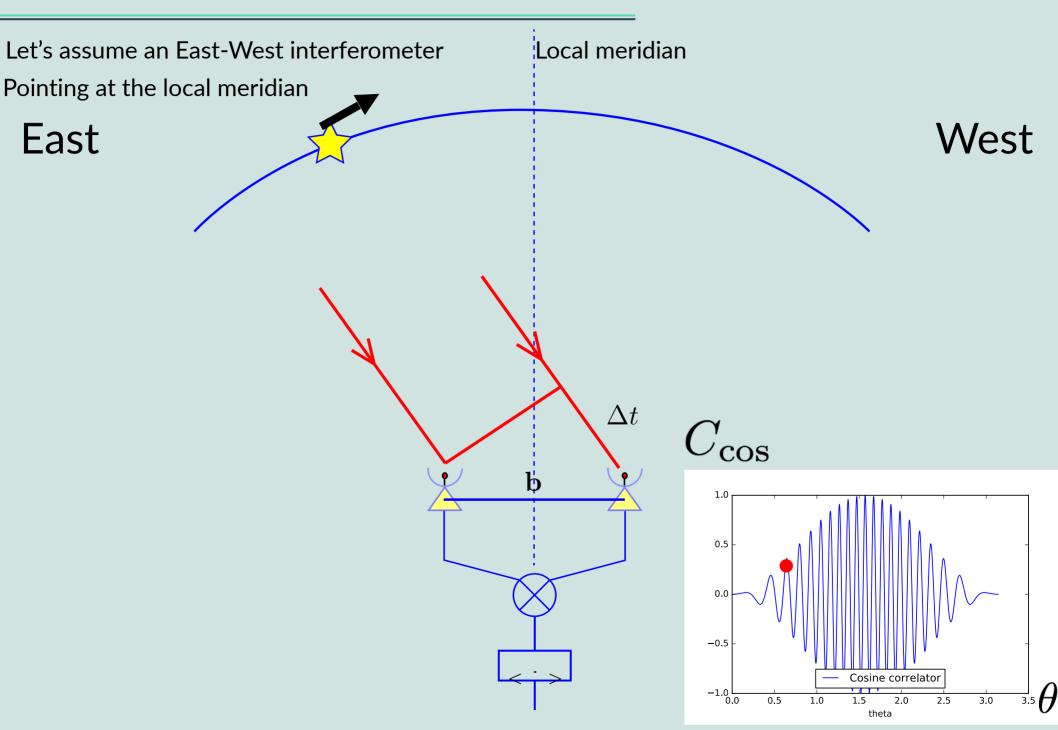
$$C_{\cos} = \frac{V_0^2}{2} \cos \omega \tau$$



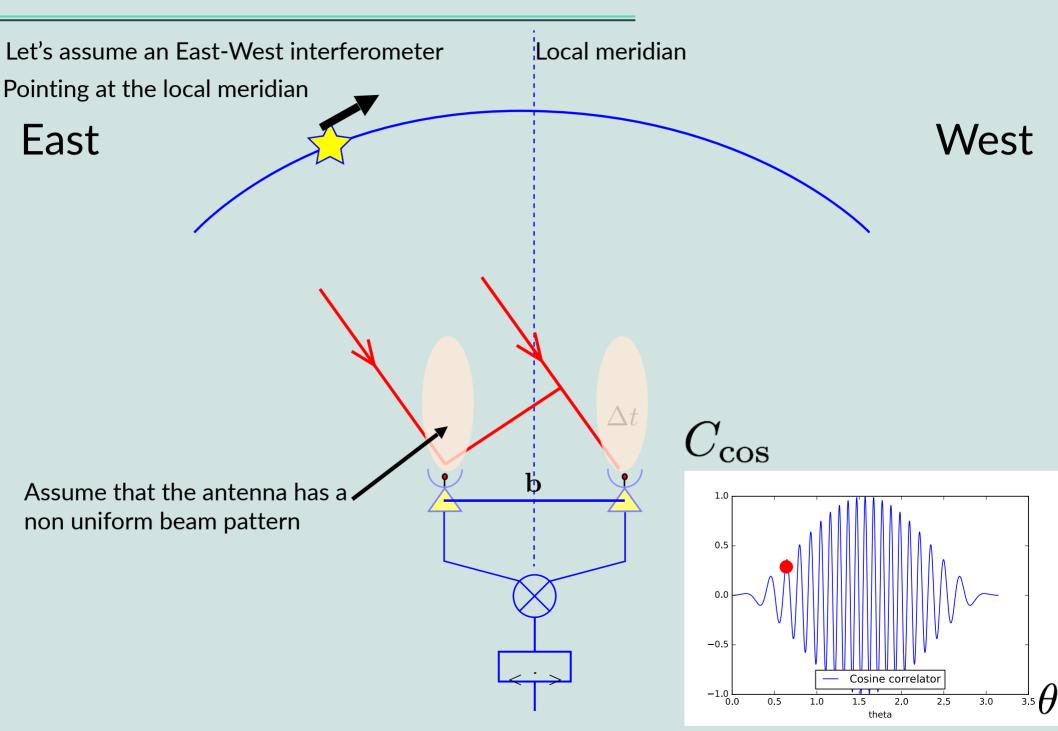


I interferometer
&
 « Untracked »
 source

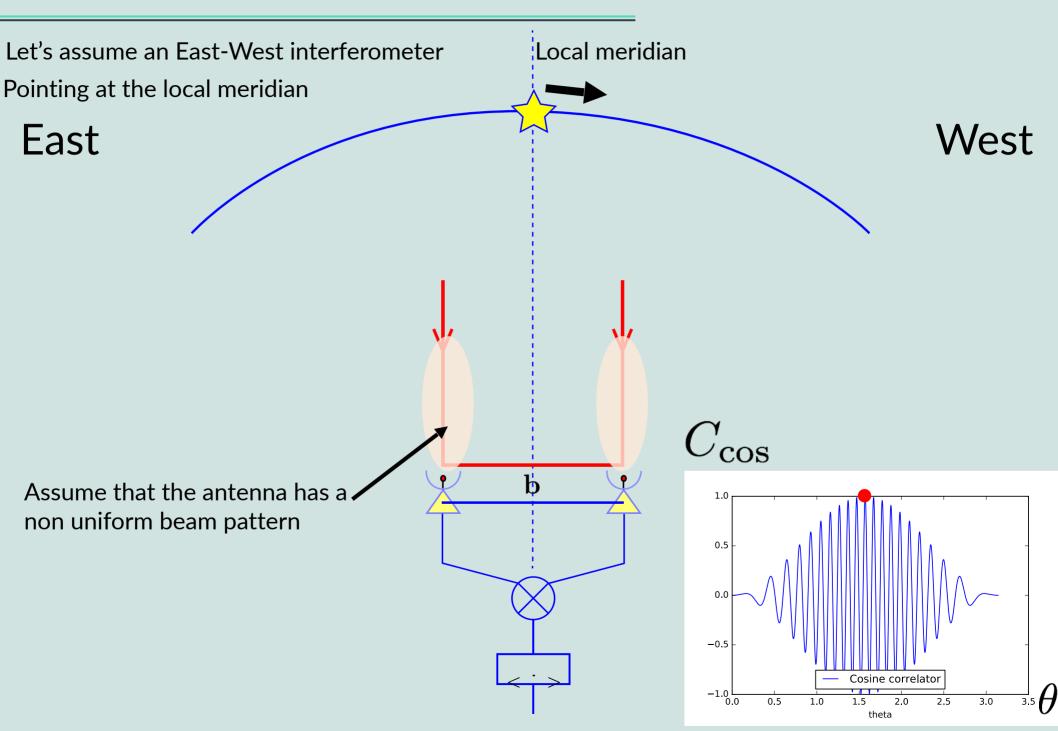
The 2-element interferometer : Untracked source

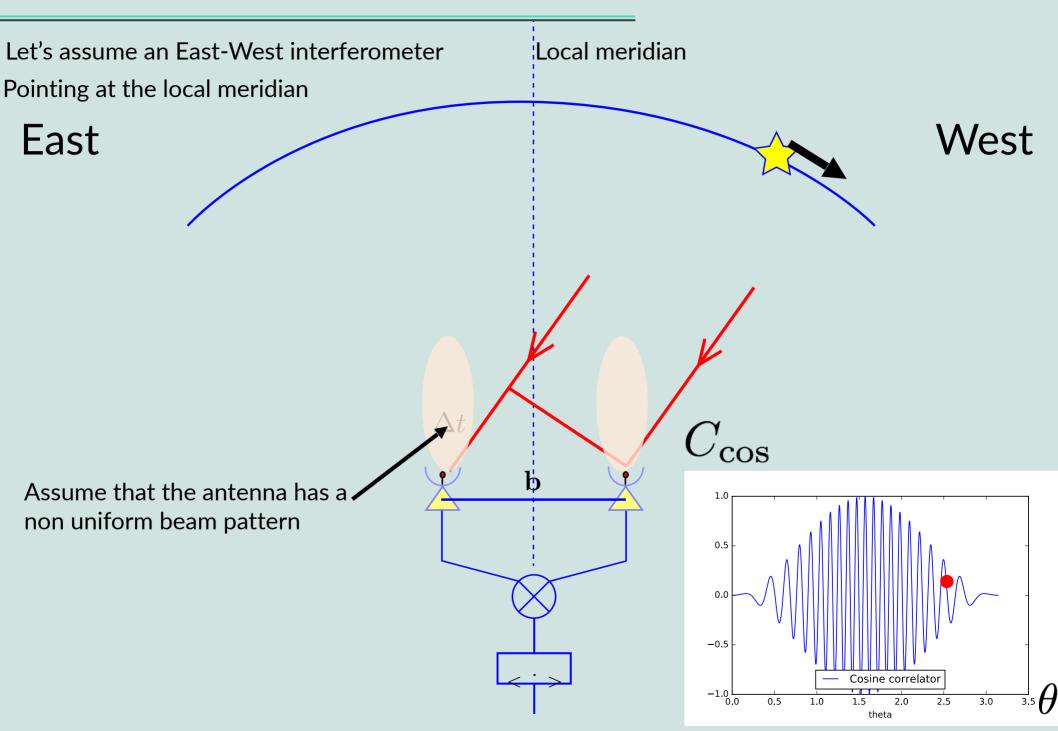


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The fringe phase
$$\phi = \omega \tau = \frac{\omega}{c} |\mathbf{b}| \cos \theta = \frac{2\pi}{\lambda} |\mathbf{b}| \cos \theta$$

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The fringe phase
$$\phi = \omega au = rac{\omega}{c} |\mathbf{b}| \cos heta = rac{2\pi}{\lambda} |\mathbf{b}| \cos heta$$

And its derivative, the fringe rate:

The fringe rate
$$|rac{d\phi}{d heta}|=rac{2\pi}{\lambda}|{f b}\sin heta|=rac{2\pi}{T_f}$$
The fringe period T_f

The correlation of two measured signals can be associated with the angular position of the source with respect to the physical baseline.

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then the phase of the correlation can precisely track the position of a source.

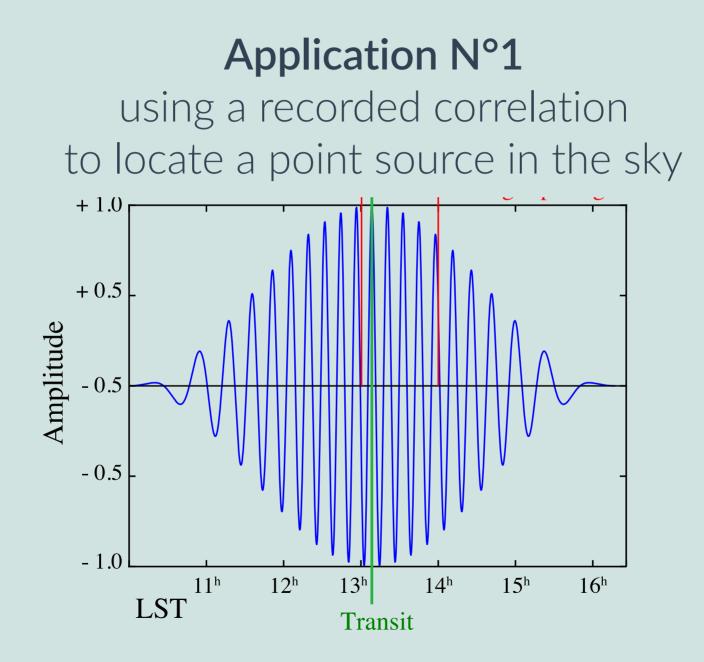
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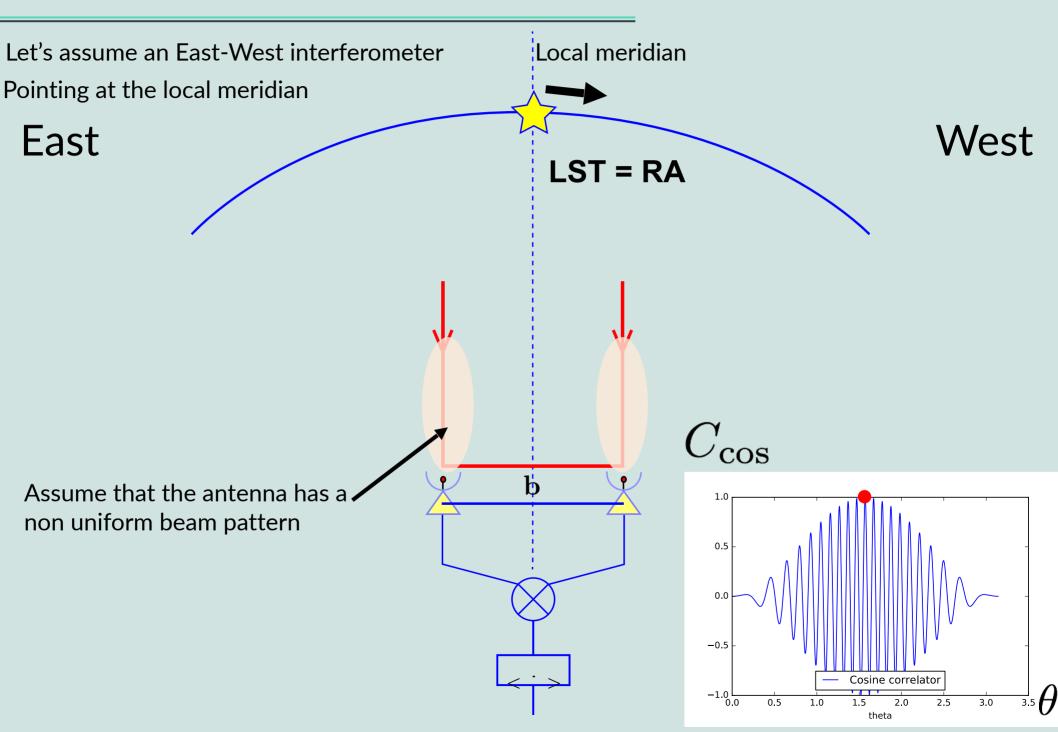
If λ is small enough compared to the projected baseline $|\mathbf{b}|\sin\theta$

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As a consequence, the correlation is sensitive to spatial variations of spatial period T_f .

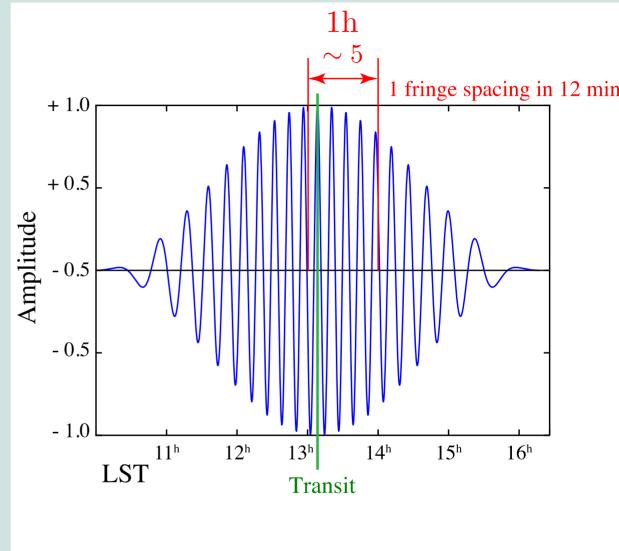
which means that a 2-element interferometer acts as spatial filter for this spatial frequency.





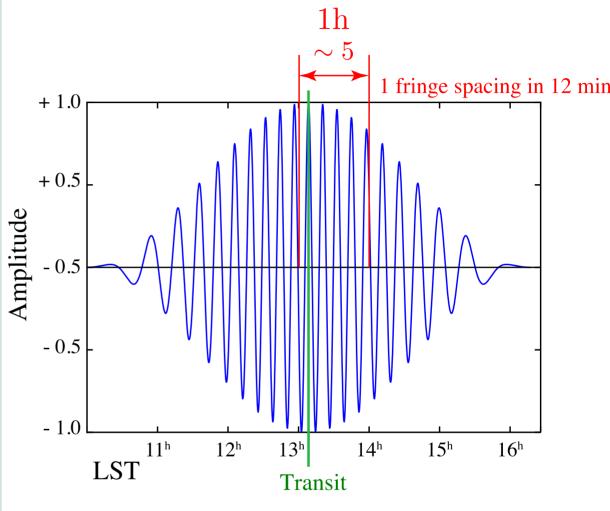
Estimation of lpha

High precision measurement of the transit time



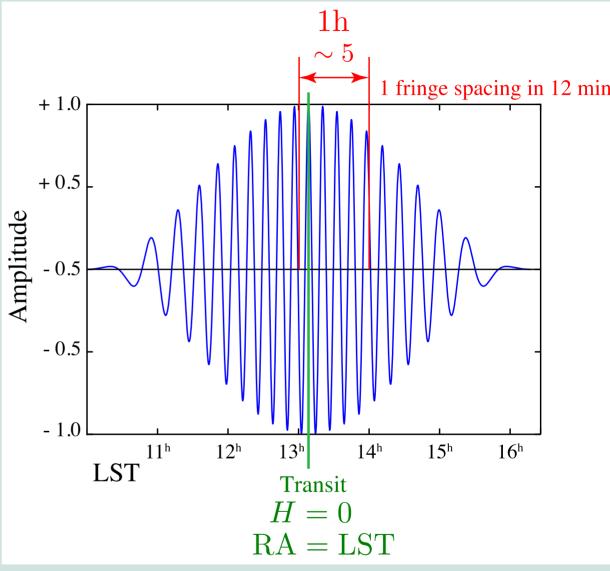
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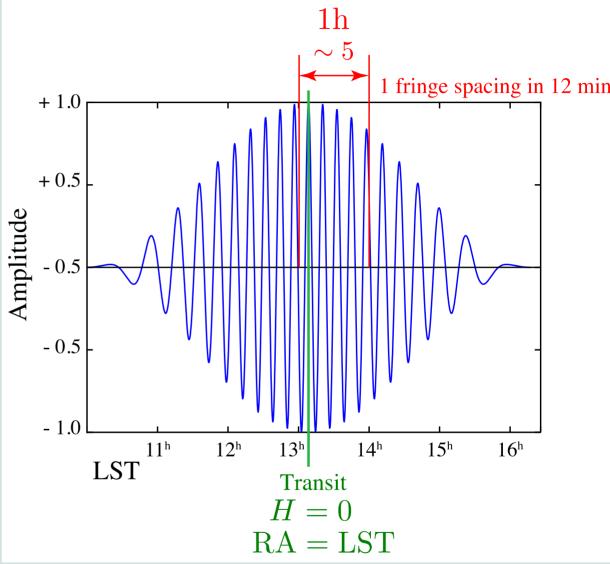
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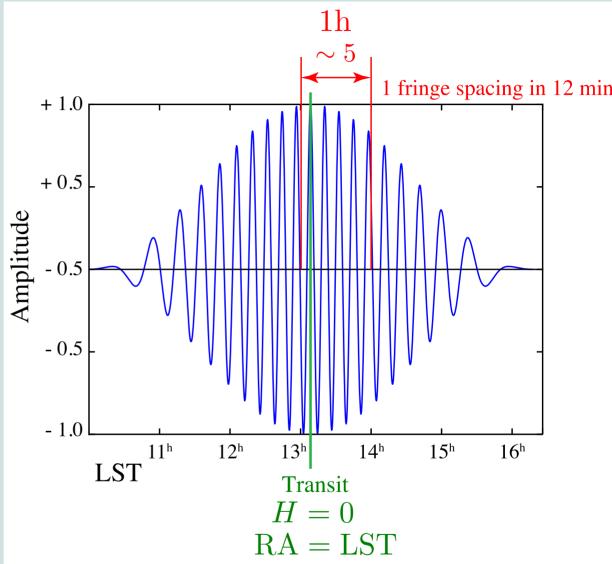
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The transit time corresponds to the moment when the LST is equal to the RA Here, we can estimate graphically that $~~\alpha{\sim}13^{\rm h}07^{\rm m}$

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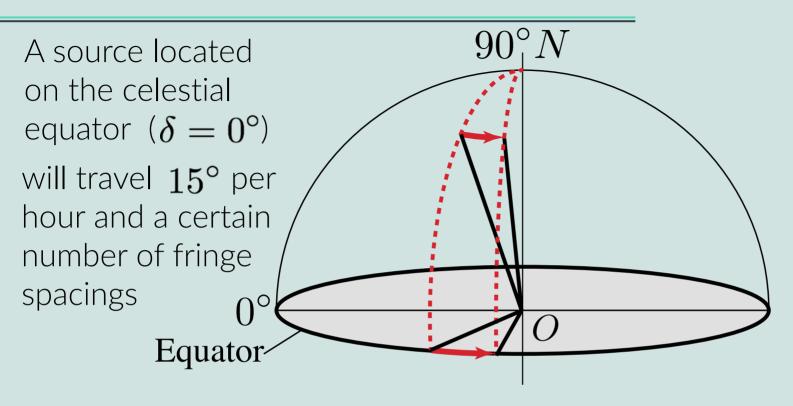
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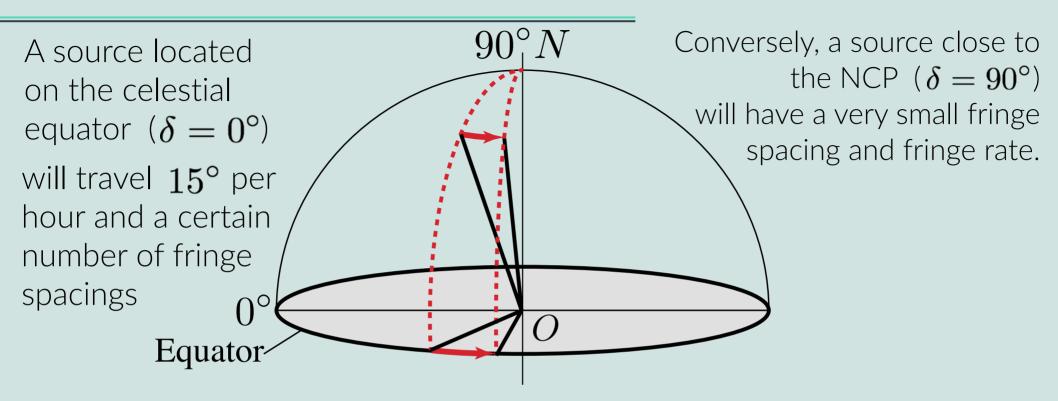
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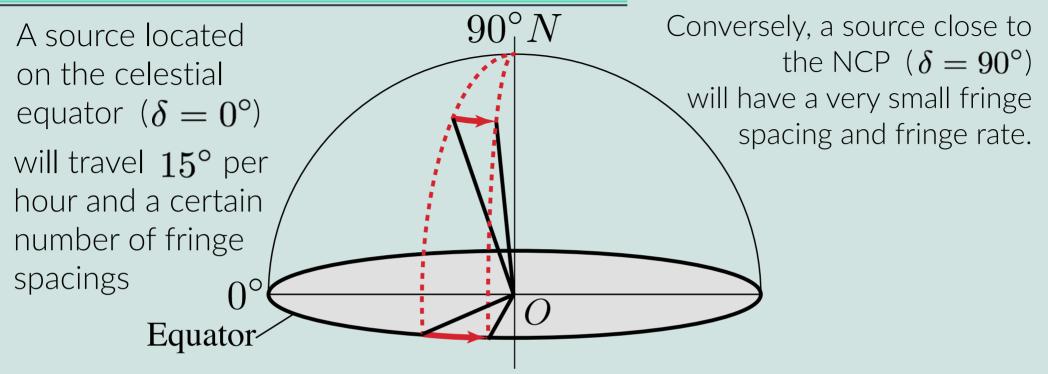
In our example:

$$\Delta l_f \sim \frac{1}{2864} \text{ rad} = 0.02 \text{ rad} \approx 1.14^{\circ} \text{ (given)}$$

 $\frac{d\phi}{d\theta} \sim 12 \text{ min} (\sim 5 \text{ periods are crossed in 1h of observation)}$

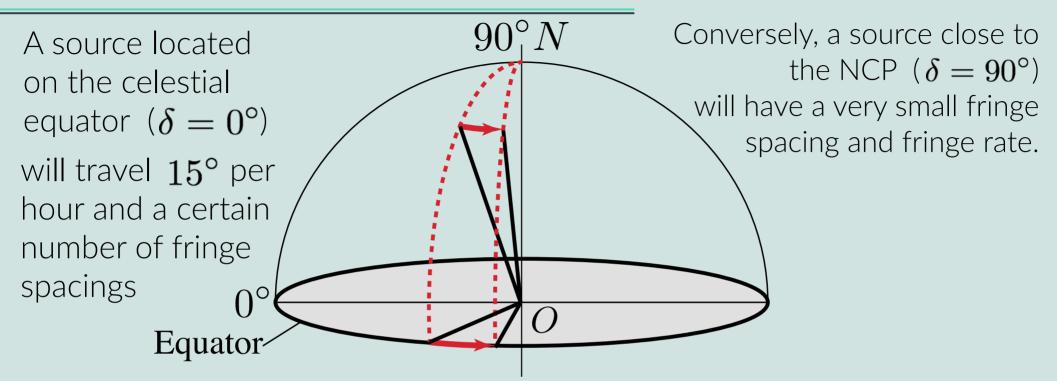






Knowing the fringe spacing, we can derive the fringe rate at the equator with $d\phi = \Delta l_f = 0.0761 - 40005$

$$\left. \frac{d\phi}{d\theta} \right|_{\text{eq}} = \frac{\Delta t_f}{15^{\circ} \text{per h}} \approx 0.076h \approx 4^{\text{m}} 33^{\text{s}}$$



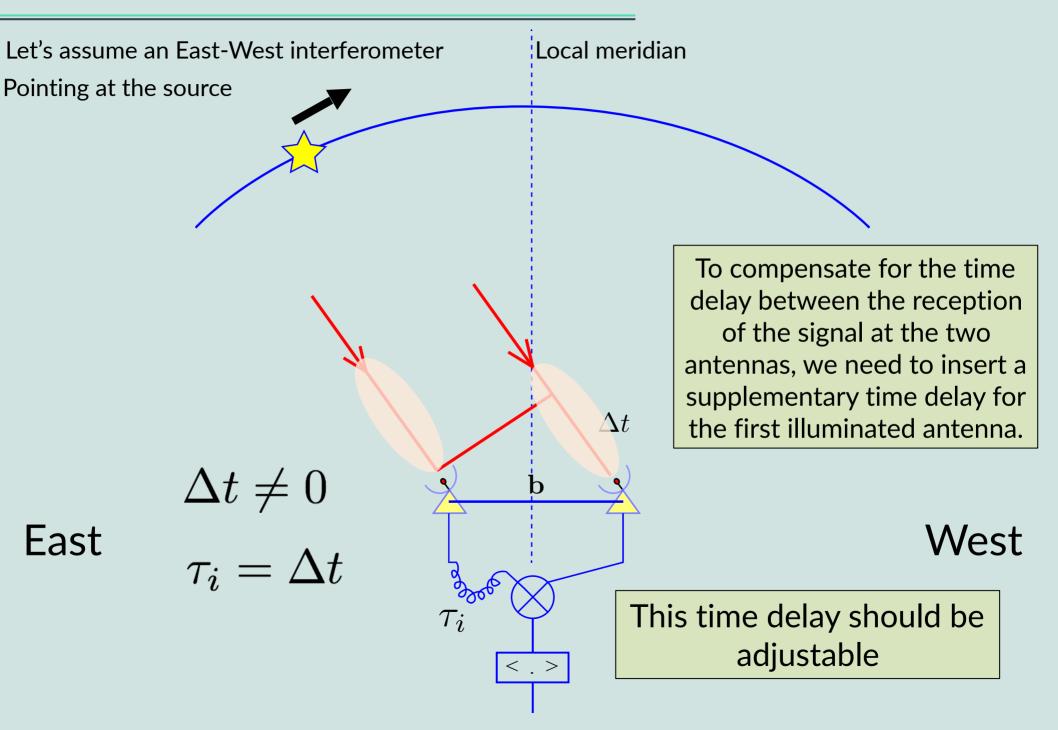
Knowing the fringe spacing, we can derive the fringe rate at the equator with $d\phi = \Delta l_f \sim 0.076 \, h \sim 4^{\rm m} 22^{\rm s}$

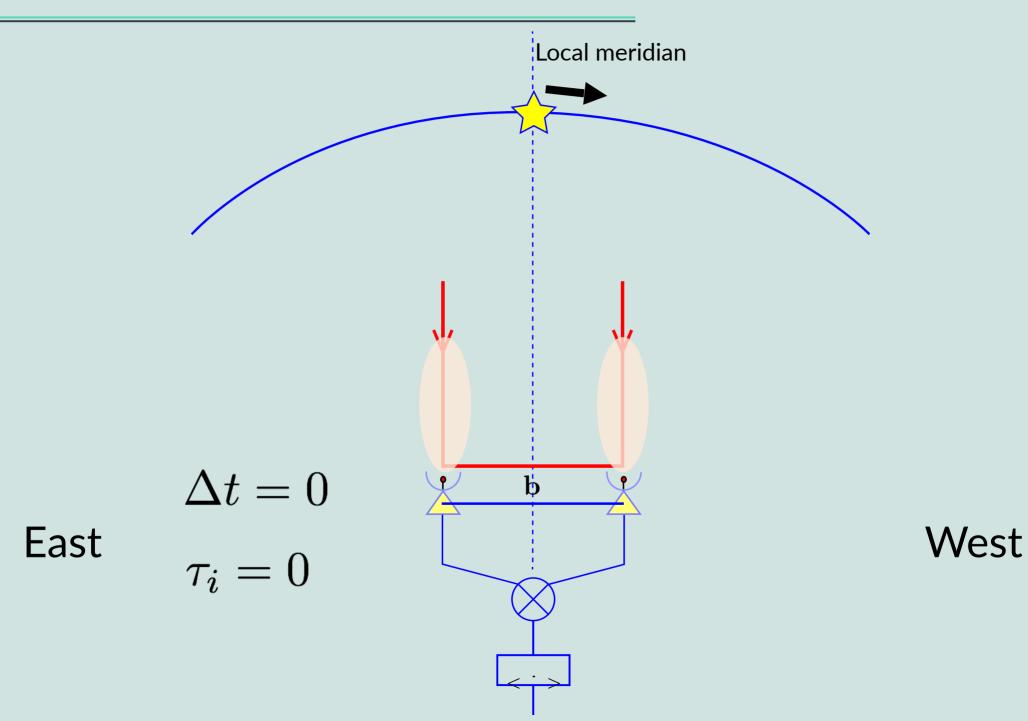
$$\left. \frac{\Delta v_f}{d\theta} \right|_{\text{eq}} = \frac{\Delta v_f}{15^{\circ} \text{per h}} \approx 0.076h \approx 4^{\text{m}} 33^{\text{s}}$$

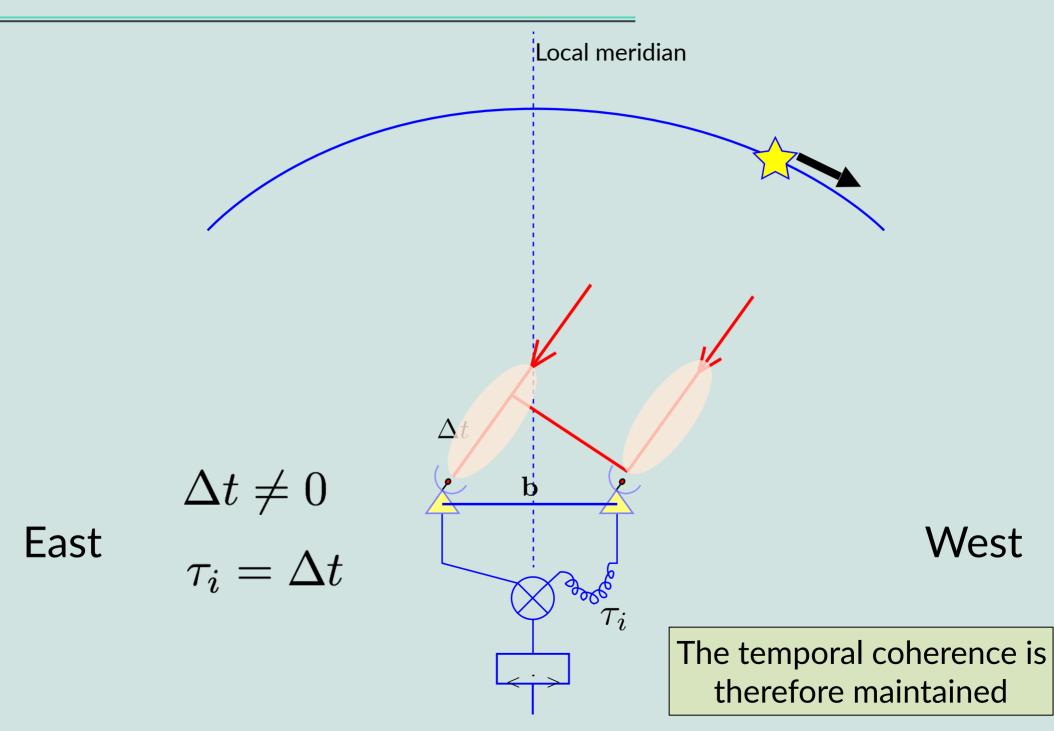
To have an estimation of the source declination, we need to compare the fringe rate at the equator to that measured on the fringe pattern.

$$\cos \delta = \frac{d\phi}{d\theta}\Big|_{\rm eq} / \frac{d\phi}{d\theta}\Big|_{\rm mes} = \frac{4^{\rm m}33^{\rm s}}{12^{\rm m}} = 0.3825 \leftrightarrow \delta \approx 67.7^{\circ}$$

 Π interferometer Delay tracking & Phase center







The delay tracking is the **continuous correction of the delay between the two receivers.**

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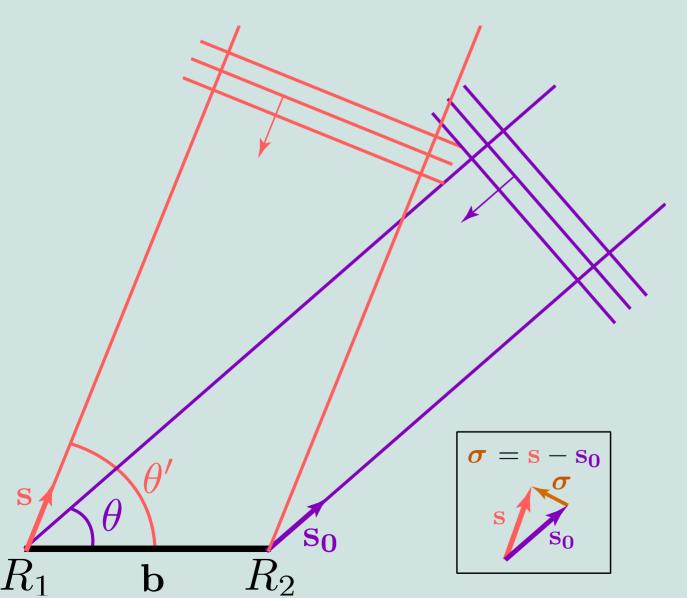
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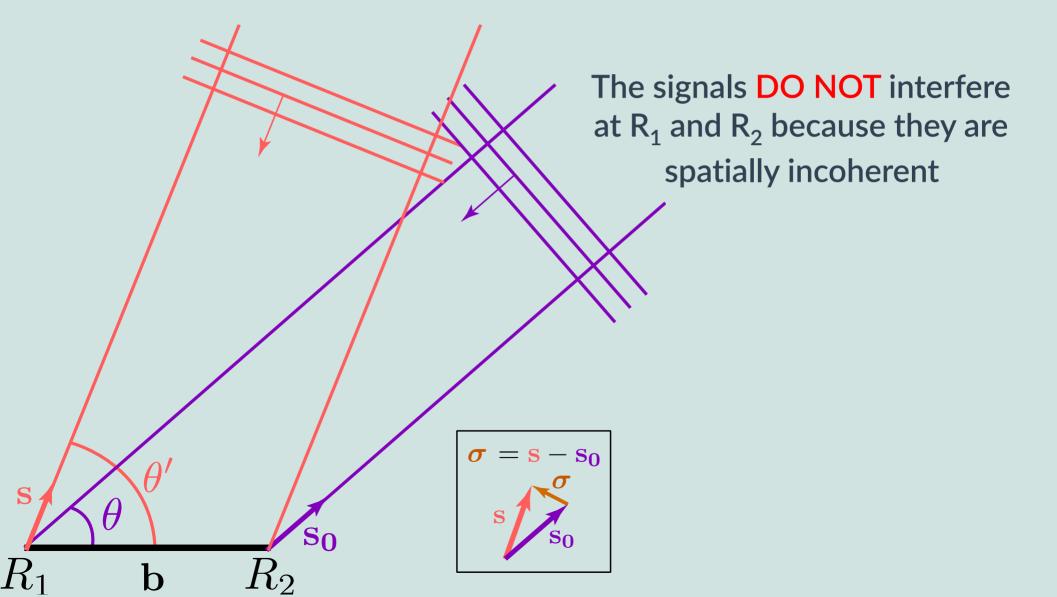
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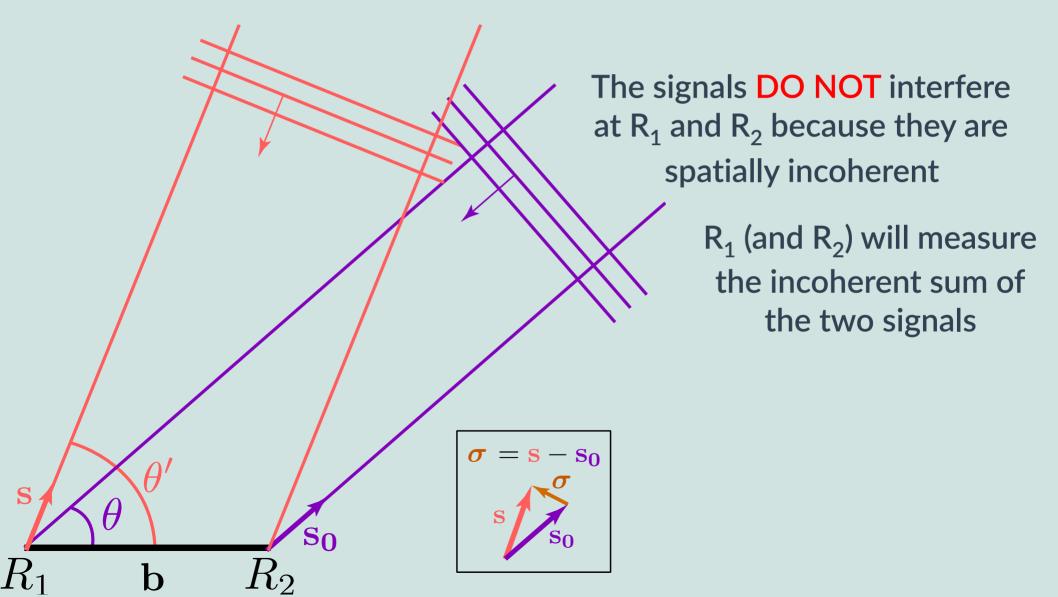
In the following, we will define other directions, with respect to this phase center

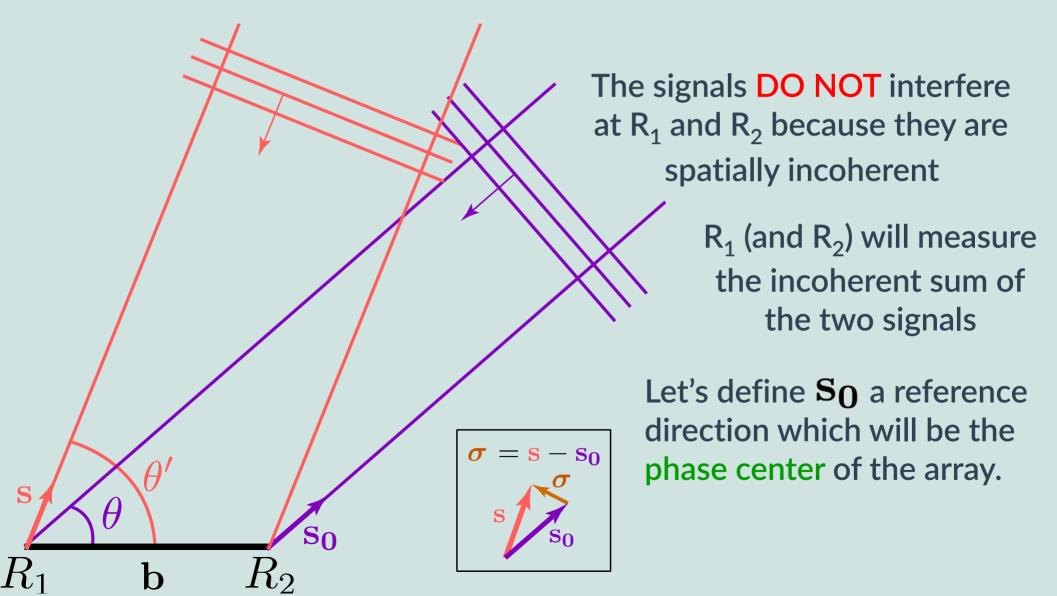
using the direction cosines

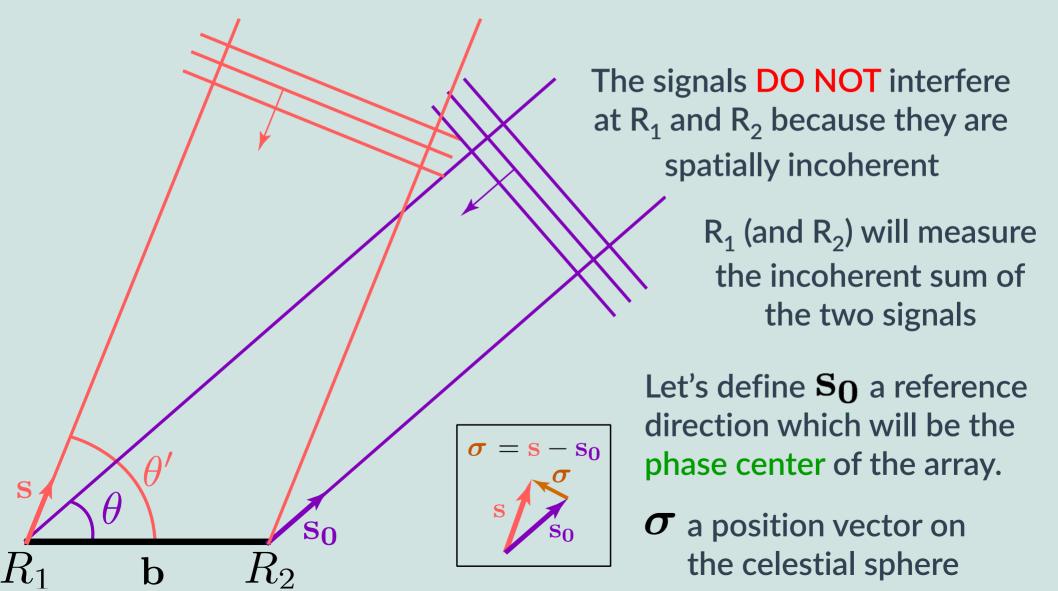
Multiple directions the (I,m) plane

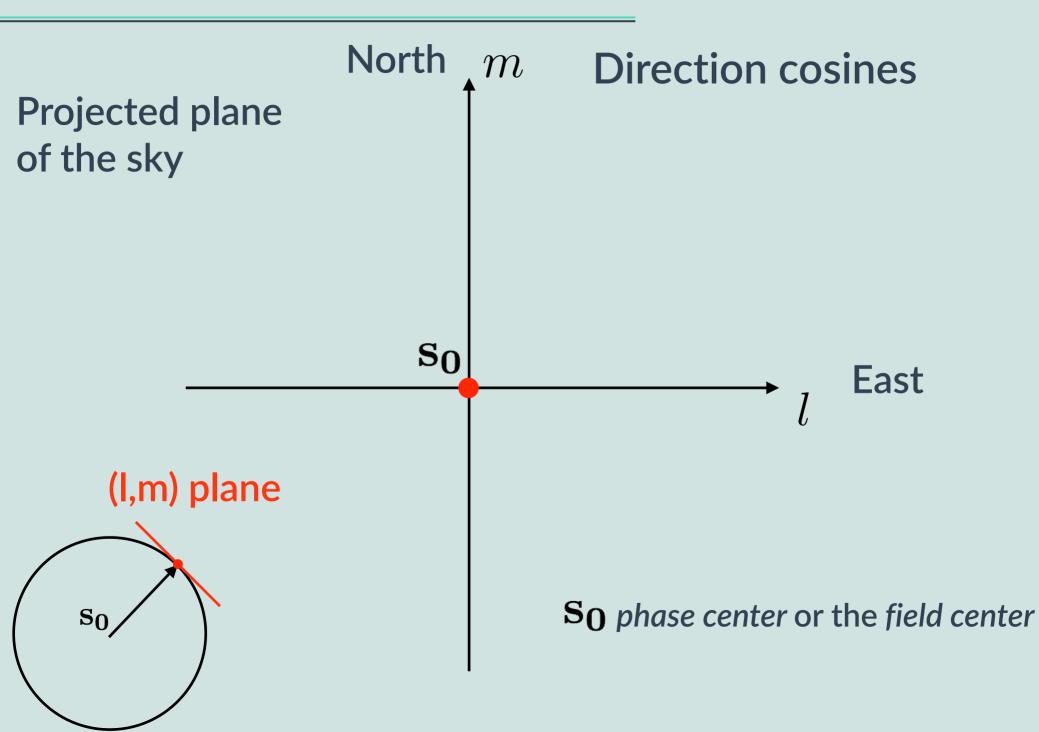


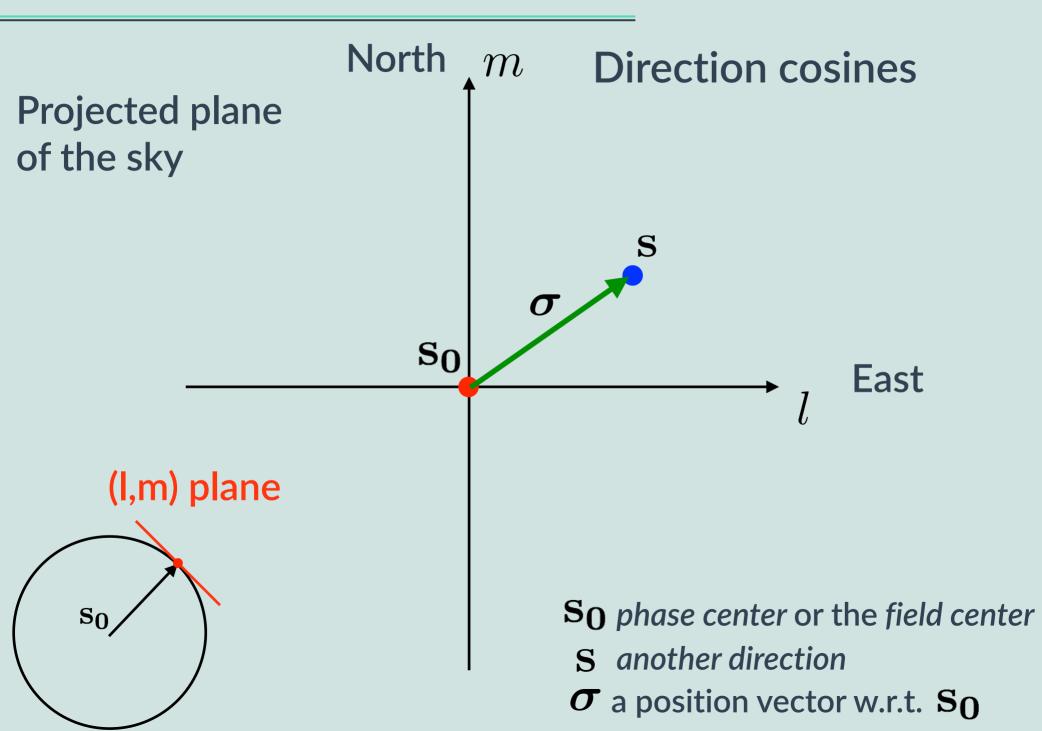


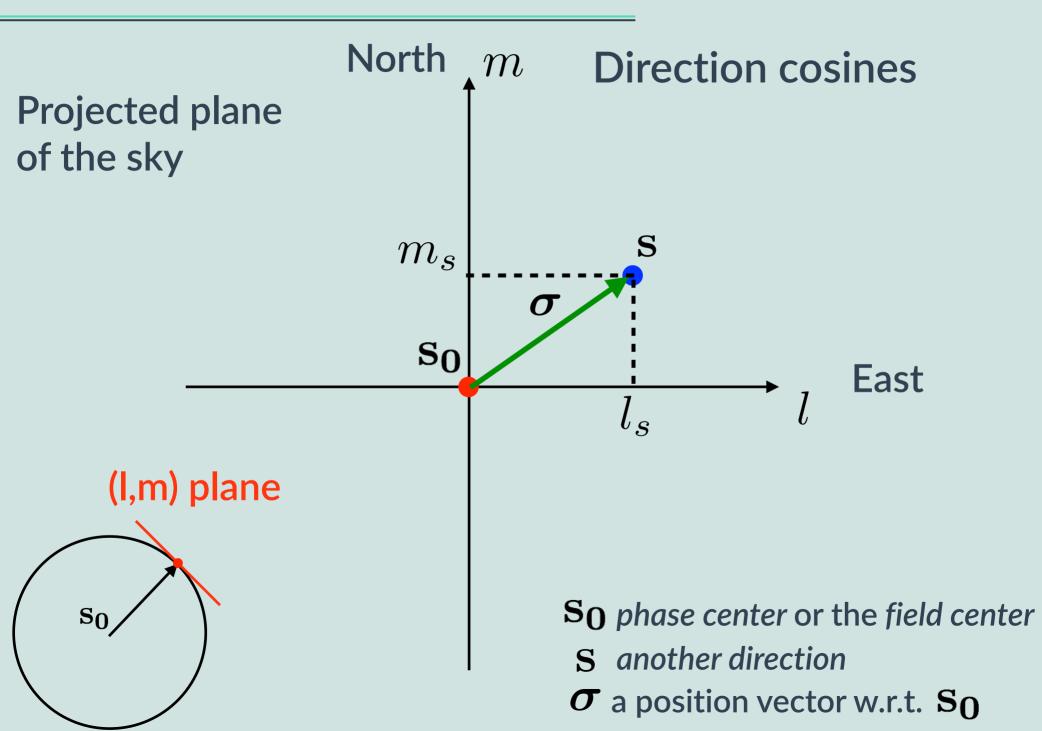












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The response of an interferometer towards a collection of incoherent sources is the sum of the responses for each individual source.

We can express the definition of the total correlation between R_1 and R_2 to the whole sky by summing over all the observable directions

$$C_{\cos} = \int_{\Omega} k(\mathbf{s}) \cos(2\pi \frac{\Delta_L(\mathbf{s})}{\lambda}) d\mathbf{s}$$

with $k(\mathbf{s}) \propto \Delta \nu A(\mathbf{s}) I_{\nu}(\mathbf{s})$

Full derivation in the course

An interferometer measures the cross-correlation of a single incoming signal, measured by two separated probes.

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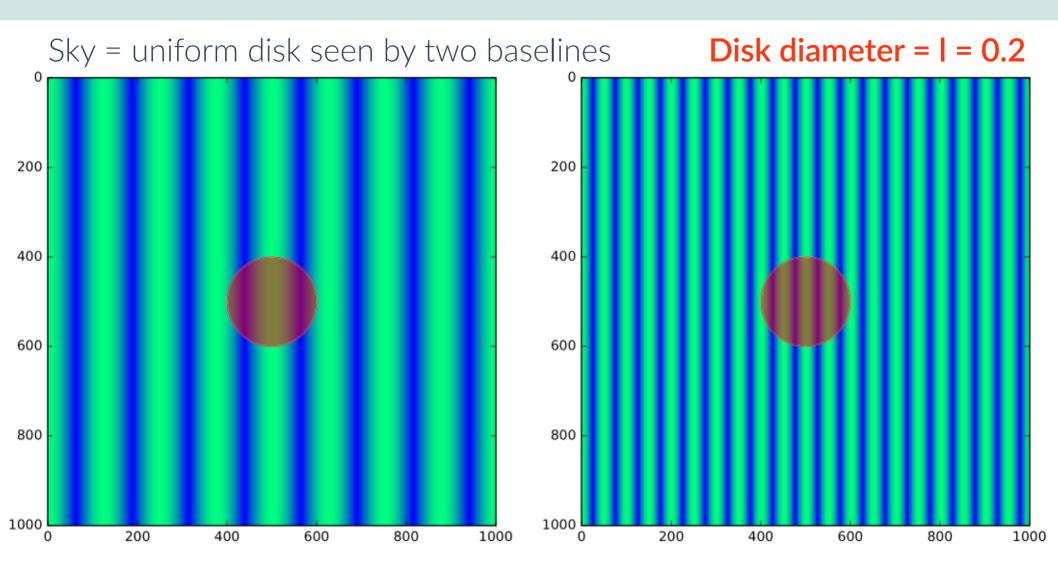
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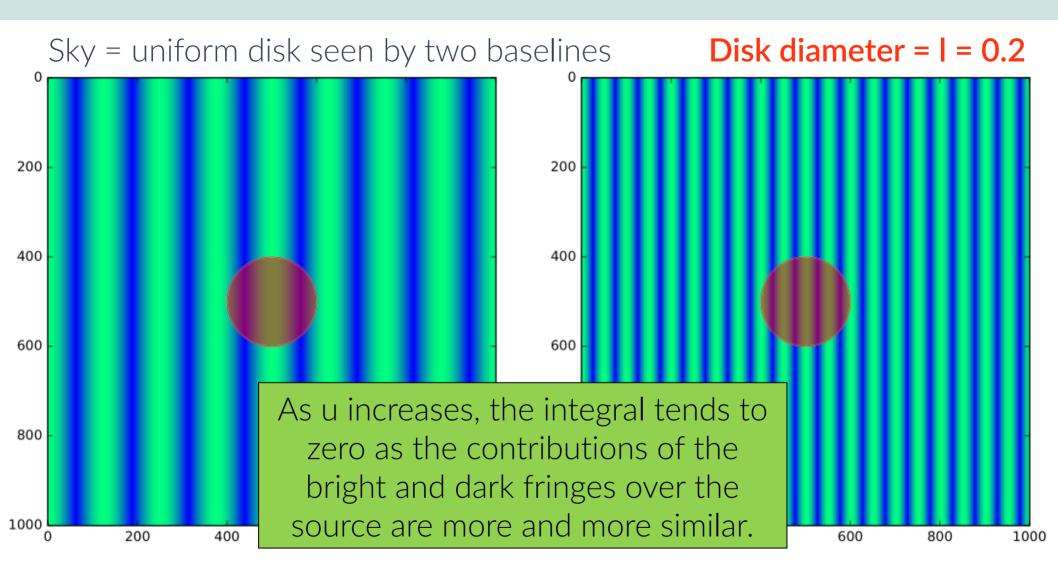
It is the sum of the sky, « as seen », through a fringe pattern looking like a venitian blind. In the following illustration, we will see how this measurement can actually inform us on the source.

Application N°2

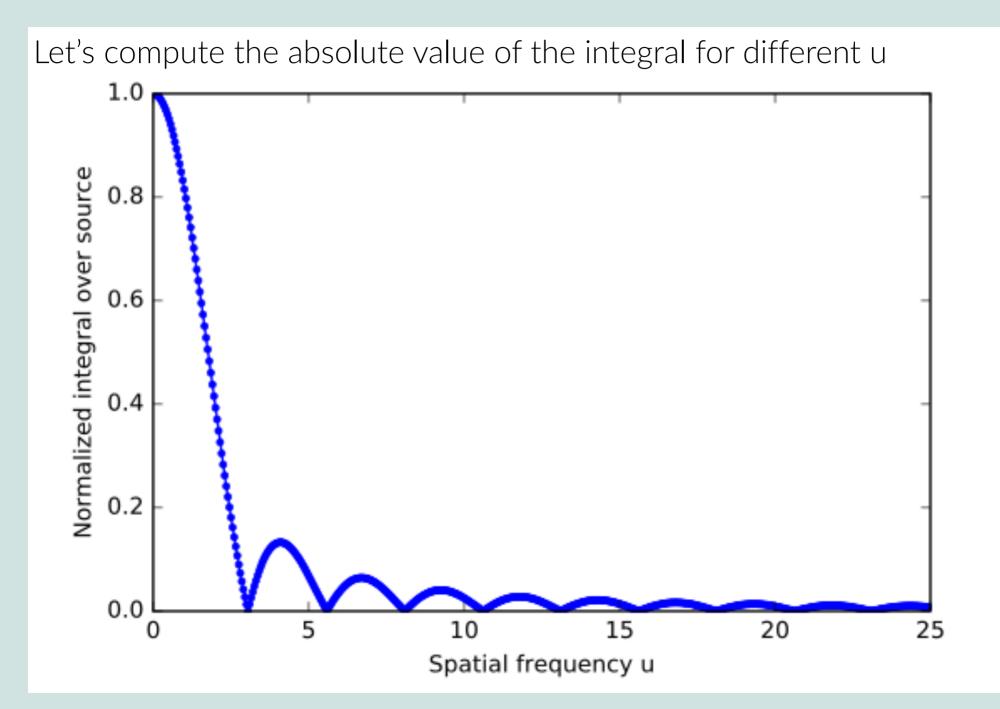
using a recorded correlation to measure the structure of the source

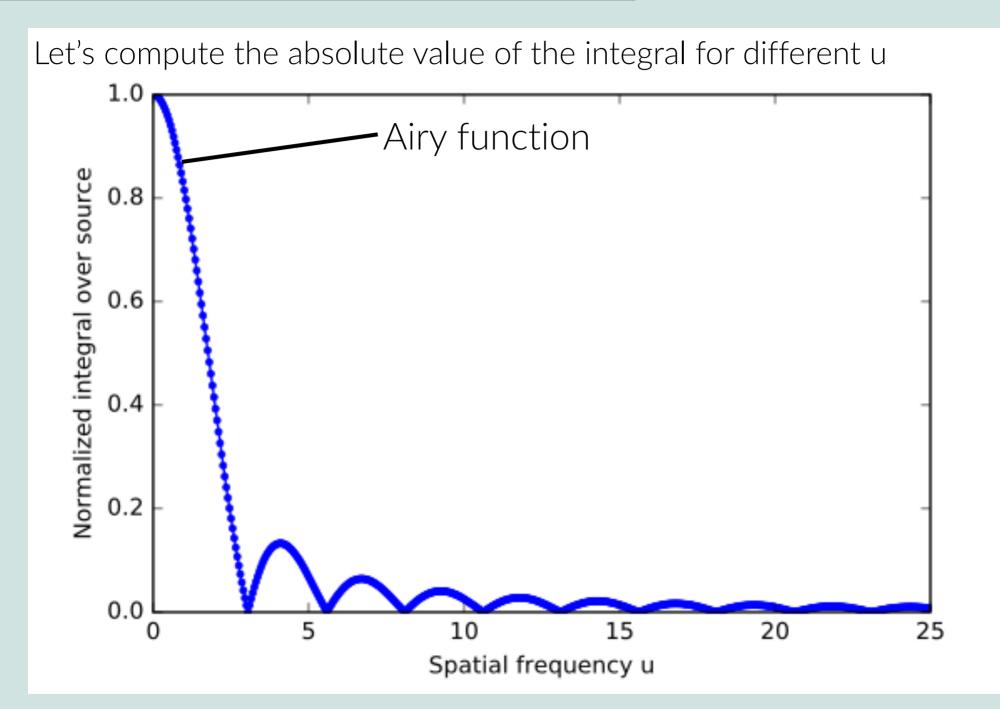


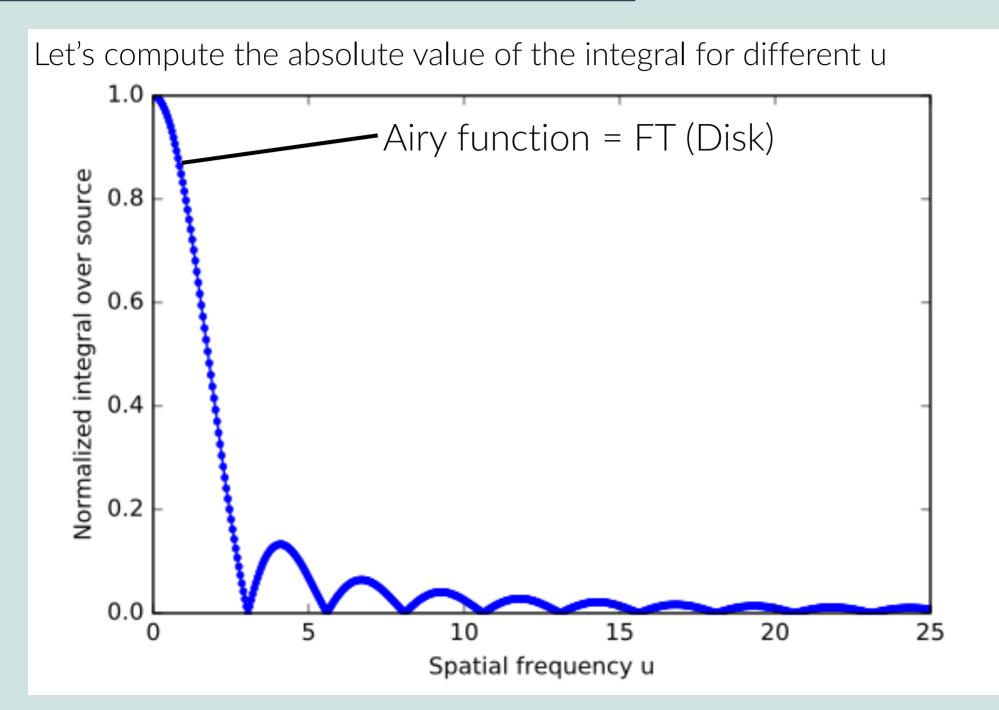
baseline 1 in direction $s_0 : u = 2$ Integral over disk = 12341 baseline 2 in direction s_0 : u = 5 Integral over disk = -2140

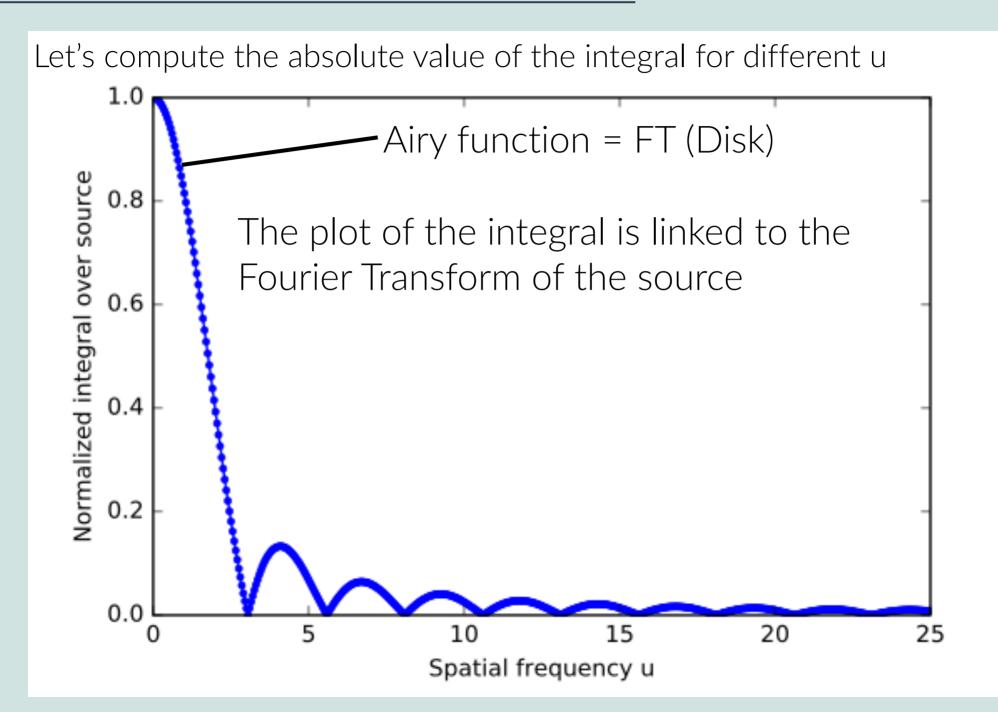


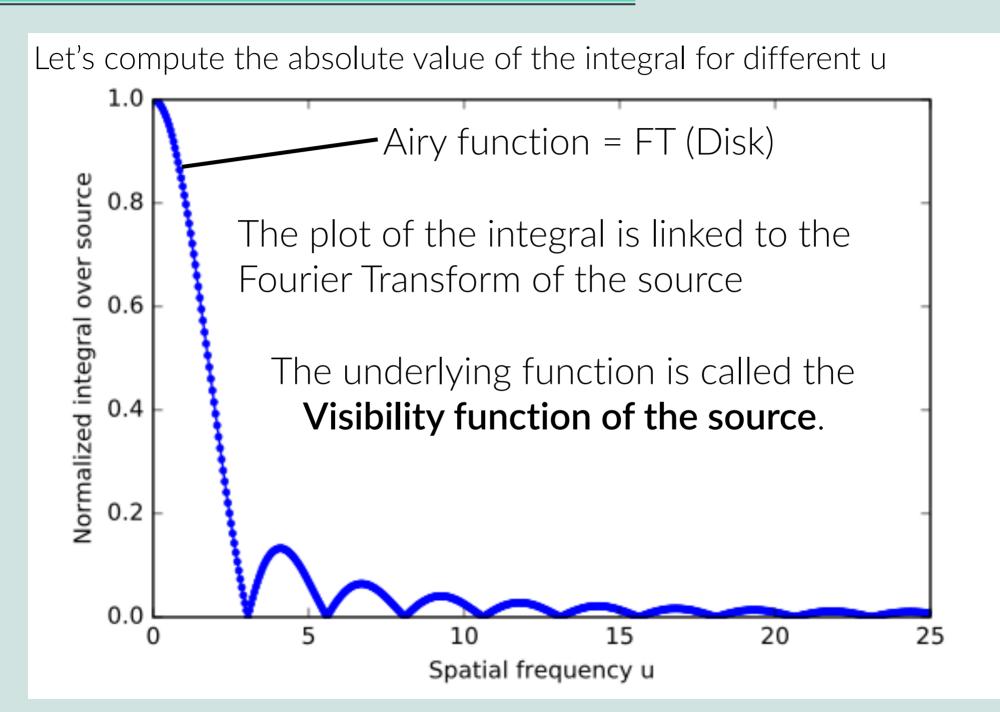
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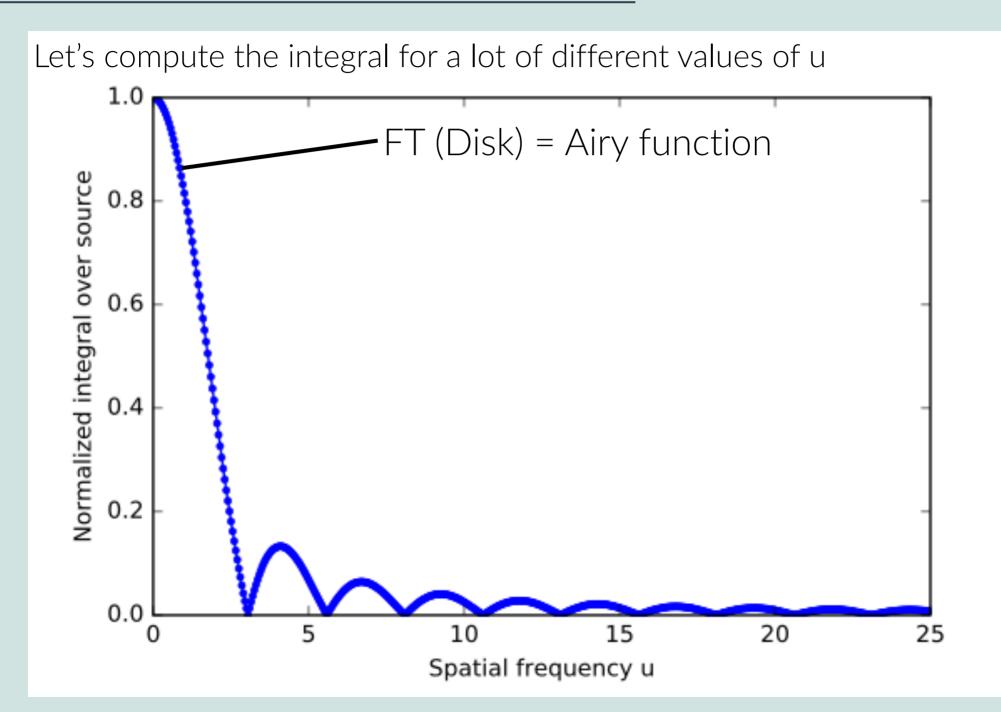
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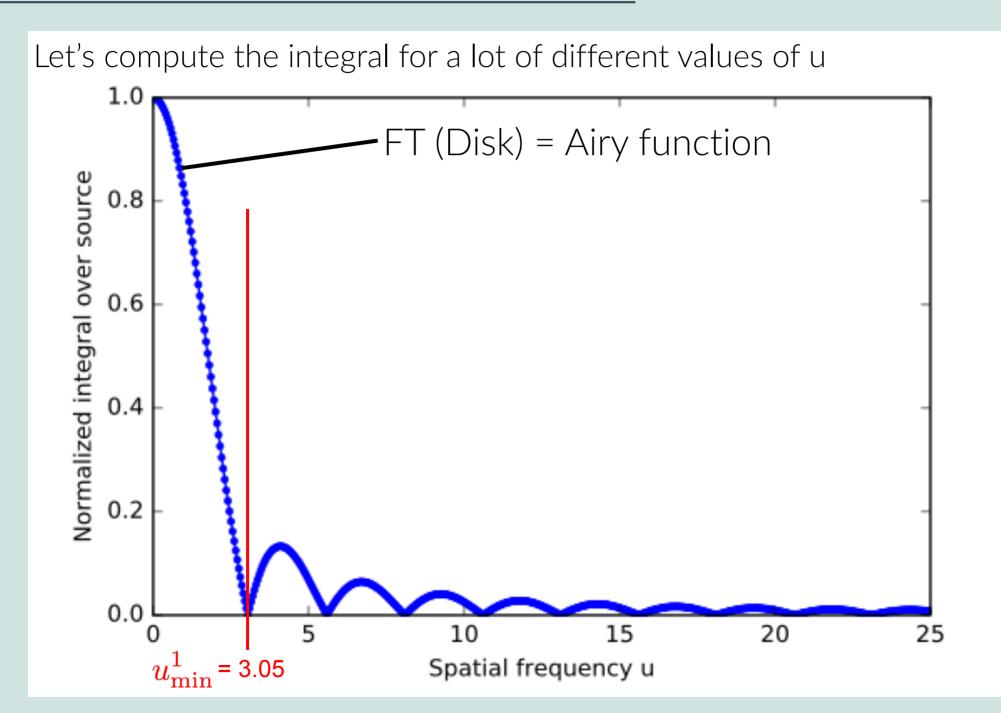
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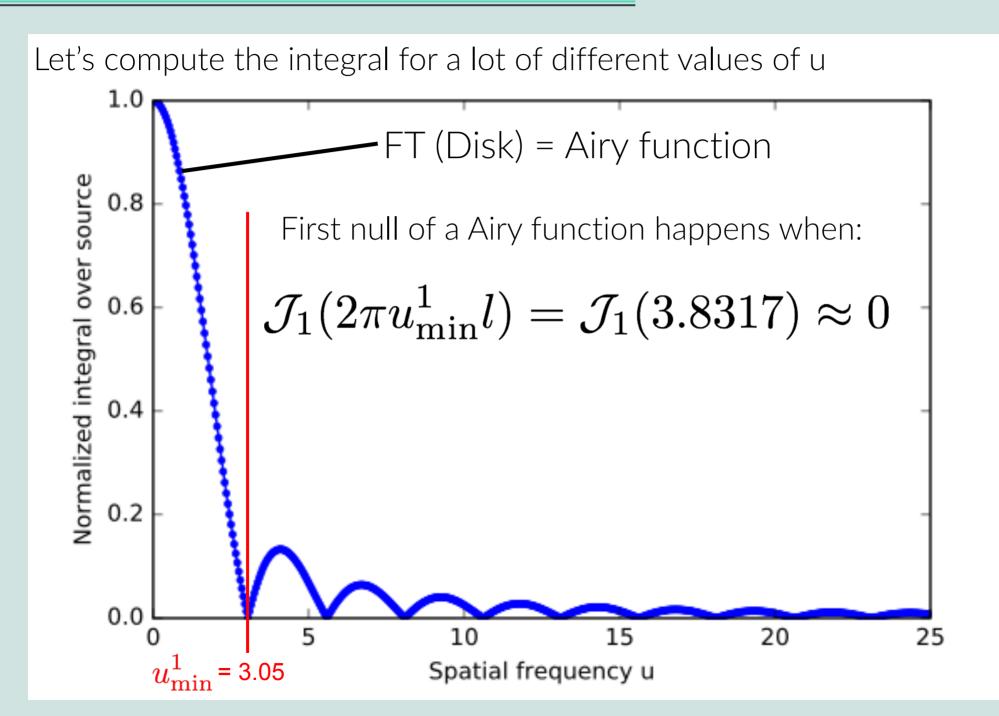
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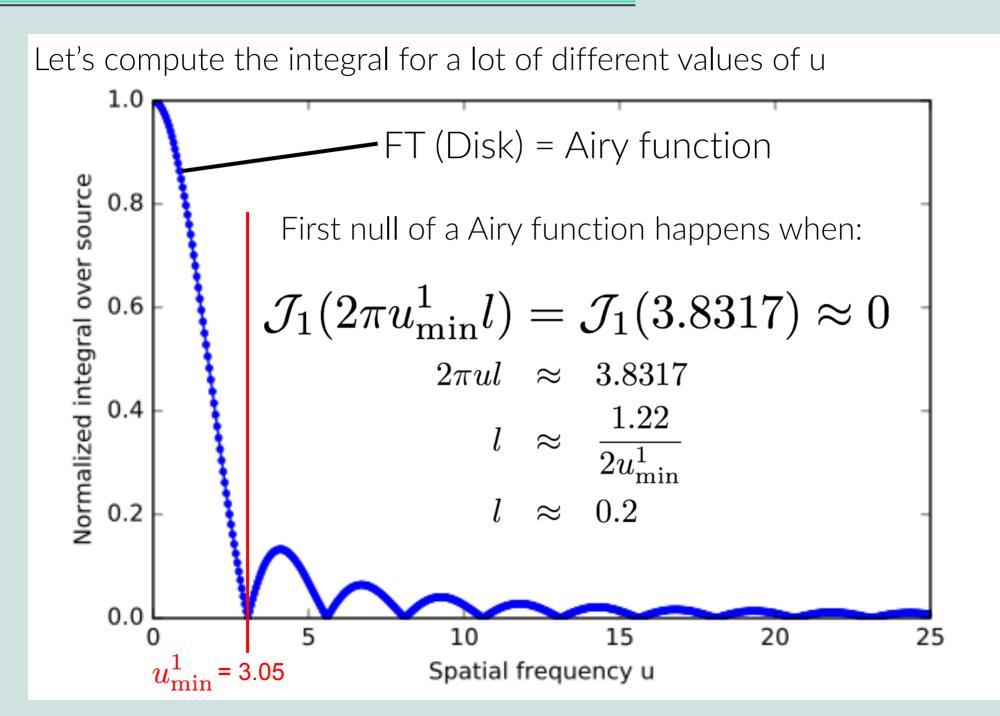
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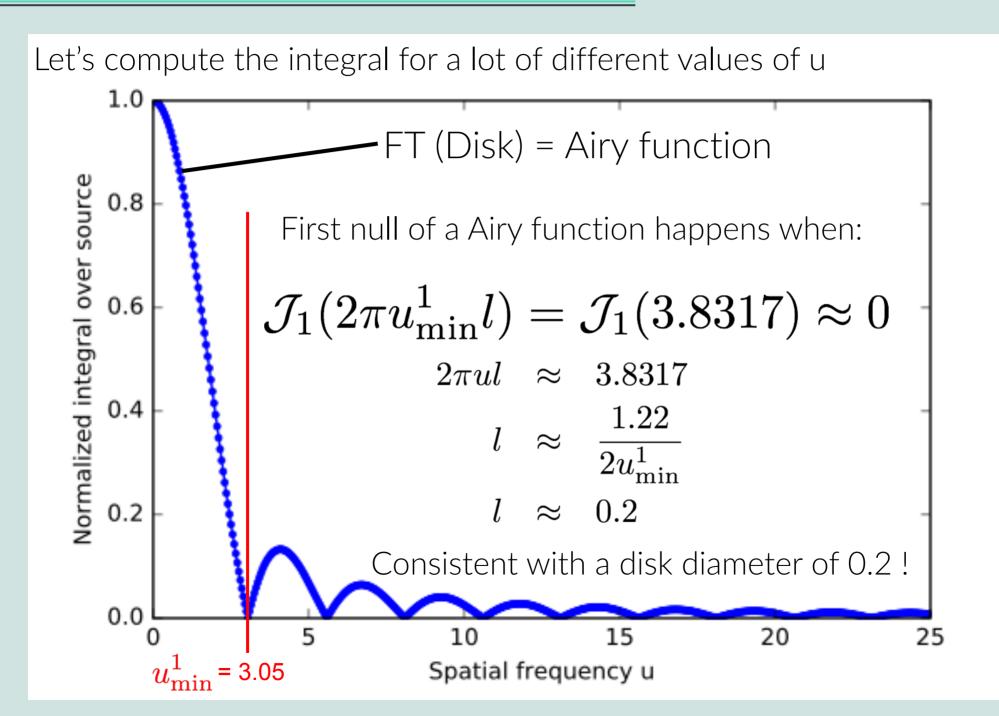
The lack of samples will have important consequences on the imaging capability with the interferometer











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$$\delta\theta = 1.22\frac{\lambda}{B}$$

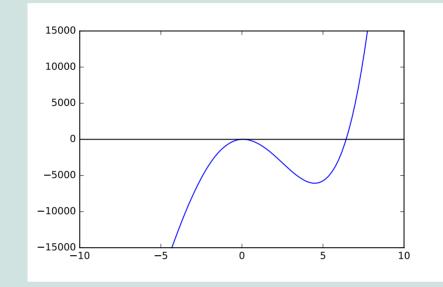
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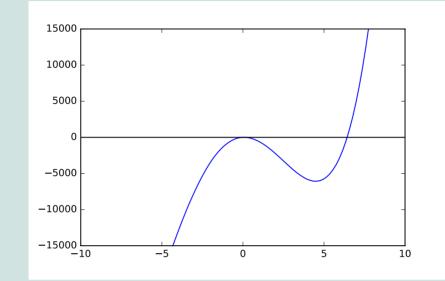
$$\delta\theta = 1.22\frac{\lambda}{B}$$

In summary, an interferometer is a precise ruler which helps measuring the location and the size of object in the sky, even if they are not seen by a single receiver. The need for complex correlation (complex visibility)

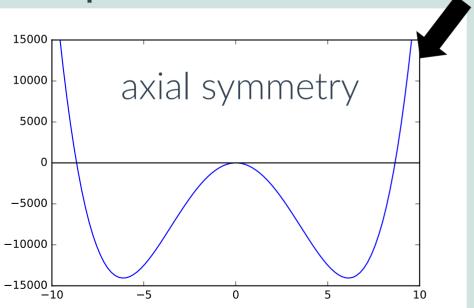
Any function can be decomposed into a even part and a odd part.

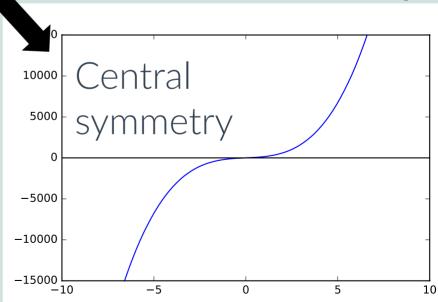


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Even part



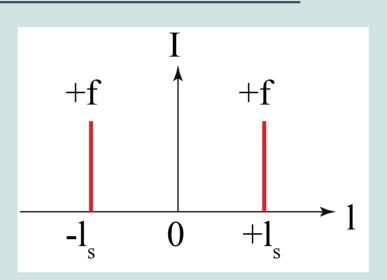


Odd part

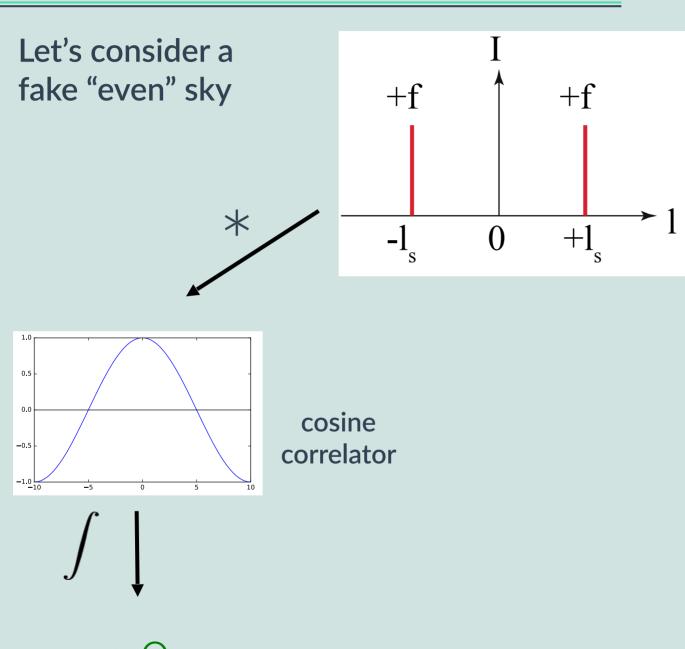
Problem !

A cosine correlator is only sensitive to the even part of the sky !

Let's consider a fake "even" sky

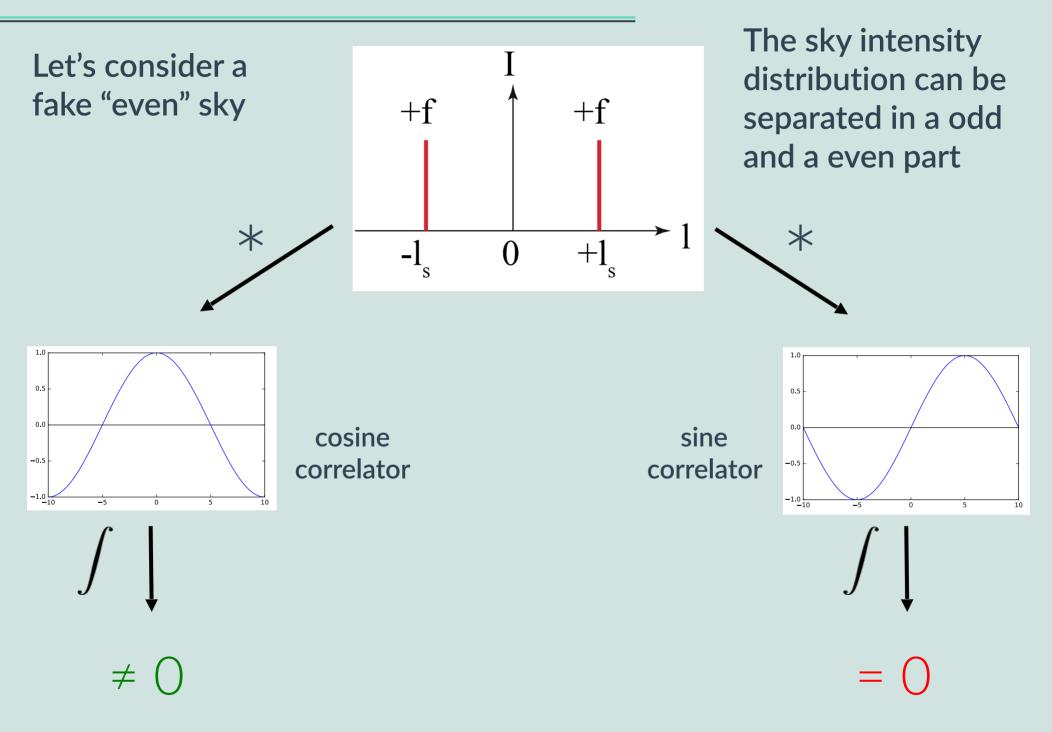


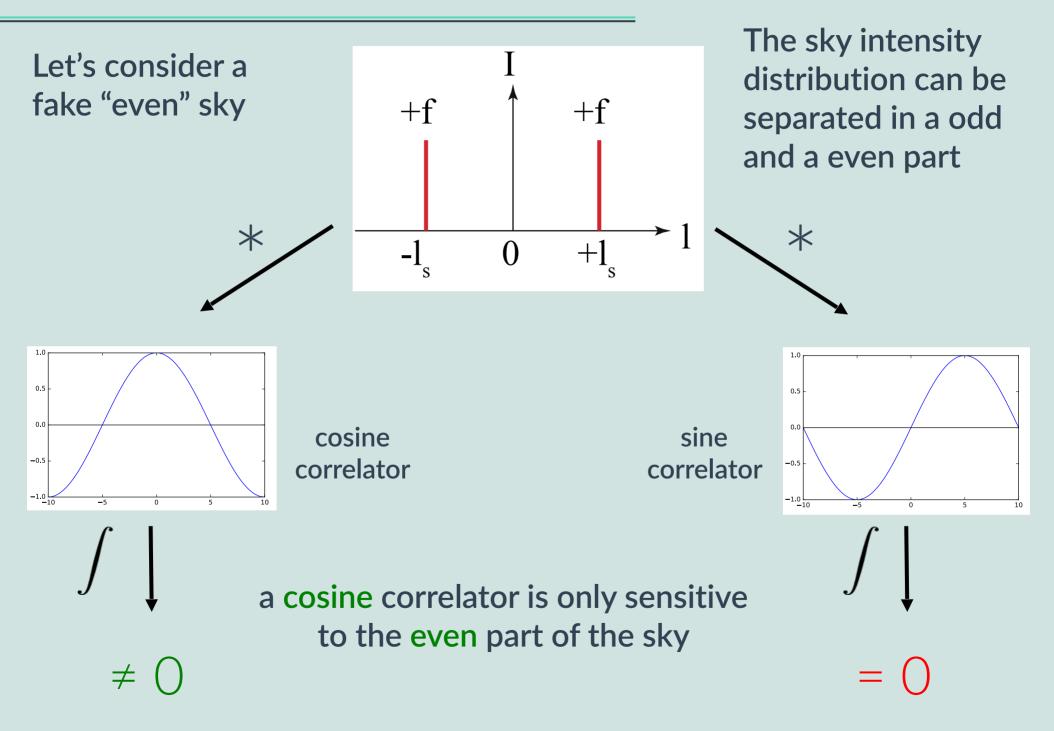
The sky intensity distribution can be separated in a odd and a even part



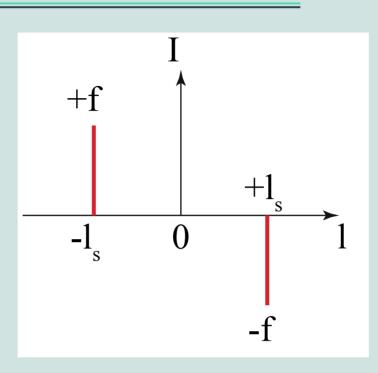
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 $\neq \bigcirc$

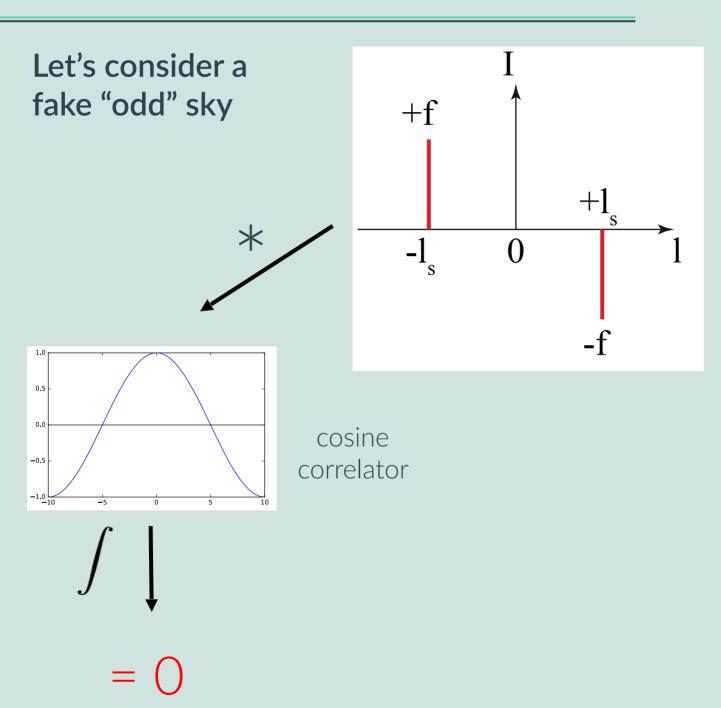




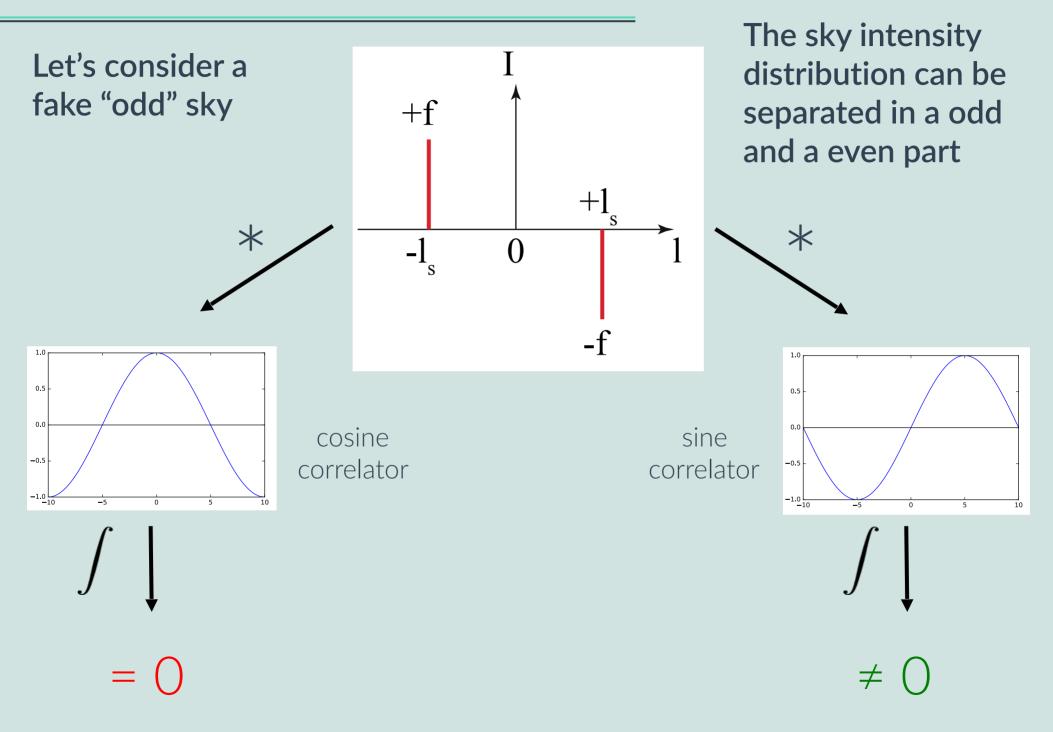
Let's consider a fake "odd" sky

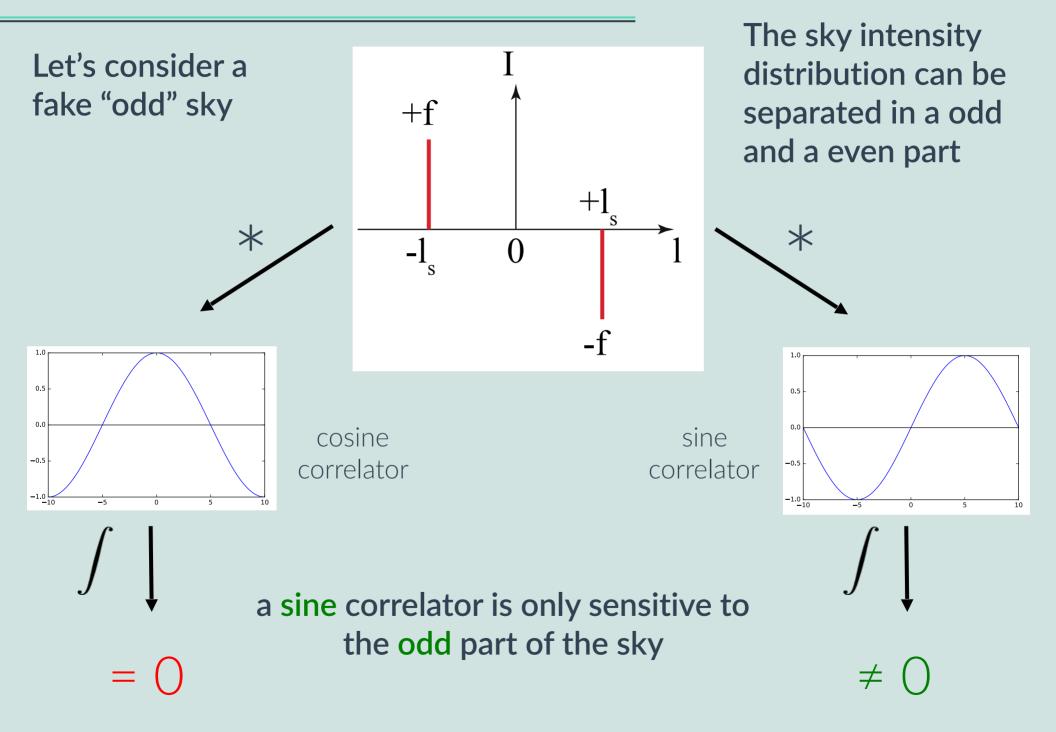


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$$C = \langle V_{01} V_{02} \sin \omega t \cos \left[\omega (t + \frac{\Delta L}{c}) \right] \rangle_t$$

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$$\langle V_{01} V_{02} \sin \omega t \cos \left[\omega (t + \tau) \right] \rangle_t$$
$$\text{with } \tau = \frac{\Delta L}{c}$$
$$C = V_0^2 \frac{\langle \sin(2\omega t + \tau) + \sin(\omega \tau) \rangle_t}{2}$$

Again, once applying a time averaging, the temporal oscillations caused by

 ωt are smoothed out.

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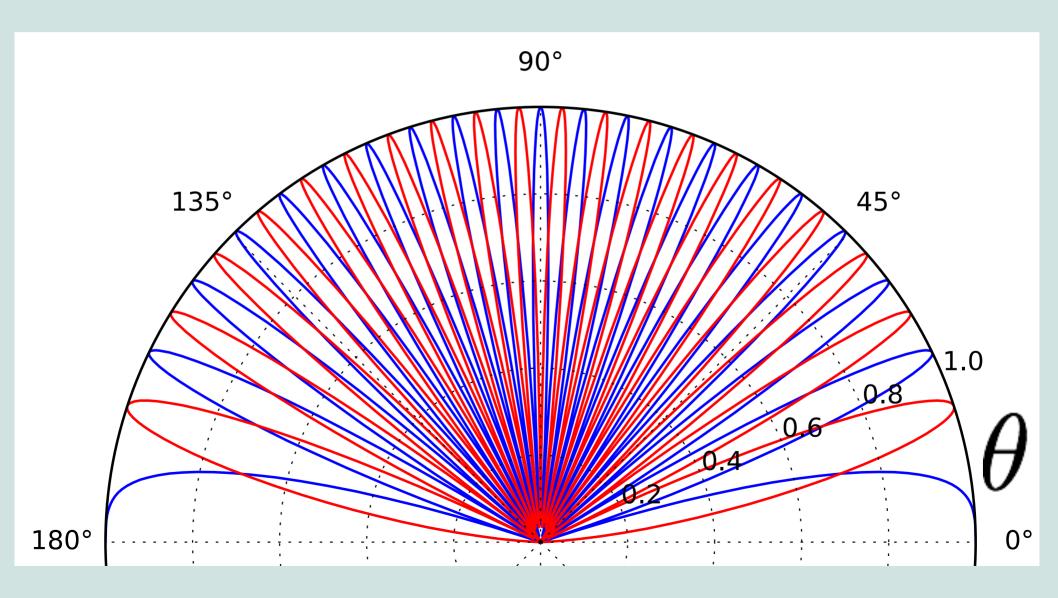
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It is equivalent to filter the signals with a low-pass filter which role is to remove the fast-varying component of the signal.

$$C_{\sin} = \frac{V_0^2}{2} \sin \omega \tau$$

On this plot are represented the fringe pattern projected on the sky, associated with a **cosine correlator** (blue) and a **sine correlator** (red)



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Nowadays, the cross-correlation from the two antenna signals is made directly in complex form mimicking the former use of a sine et cosine correlator.

IBM BlueGene/P used for LOFAR correlation



$$C_{\cos} = \frac{V_0^2}{2} \cos \omega \tau \qquad C_{\sin} = \frac{V_0^2}{2} \sin \omega \tau$$

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$$\underline{C} = \Re(\underline{C}) - \imath \Im(\underline{C}) = C_{\cos} - \imath C_{\sin}$$
$$\underline{C} = \sum_{n=0}^{\infty} I_n \cos(2\pi \frac{\Delta L_n}{\lambda}) - \imath \sum_{n=0}^{\infty} I_n \sin(2\pi \frac{\Delta L_n}{\lambda})$$

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 $\underline{C} = \Delta \nu \int_{\Omega} A(\mathbf{s}) I_{\nu}(\mathbf{s}) e^{-i2\pi \frac{\mathbf{b} \cdot \mathbf{s}}{\lambda}} d\Omega$

The 2-element interferometer : multiple directions

In our 1D case, we will explicit $\mathbf{b} \cdot \mathbf{s}$

$$\underline{C} = \Delta \nu \int_{\Omega} A(\mathbf{s}) I_{\nu}(\mathbf{s}) e^{-i2\pi \frac{\mathbf{b} \cdot \mathbf{s}}{\lambda}} d\Omega \qquad \mathbf{s} = \mathbf{s_0} + \boldsymbol{\sigma}$$

The 2-element interferometer : multiple directions

In our 1D case, we will explicit $\mathbf{b} \cdot \mathbf{s}$

$$\underline{C} = \Delta \nu \int_{\Omega} A(\mathbf{s}) I_{\nu}(\mathbf{s}) e^{-i2\pi \frac{\mathbf{b} \cdot \mathbf{s}}{\lambda}} d\Omega \qquad \mathbf{s} = \mathbf{s_0} + \boldsymbol{\sigma}$$

$$\underline{C} = \Delta \nu e^{-i2\pi \frac{\mathbf{b} \cdot \mathbf{s_0}}{\lambda}} \int_{\Omega} A(\sigma) I_{\nu}(\sigma) e^{-i2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

The 2-element interferometer : multiple directions

In our 1D case, we will explicit $\mathbf{b} \cdot \mathbf{s}$

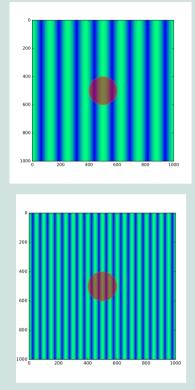
$$\underline{C} = \Delta \nu \int_{\Omega} A(\mathbf{s}) I_{\nu}(\mathbf{s}) e^{-i2\pi \frac{\mathbf{b} \cdot \mathbf{s}}{\lambda}} d\Omega \qquad \mathbf{s} = \mathbf{s_0} + \boldsymbol{\sigma}$$

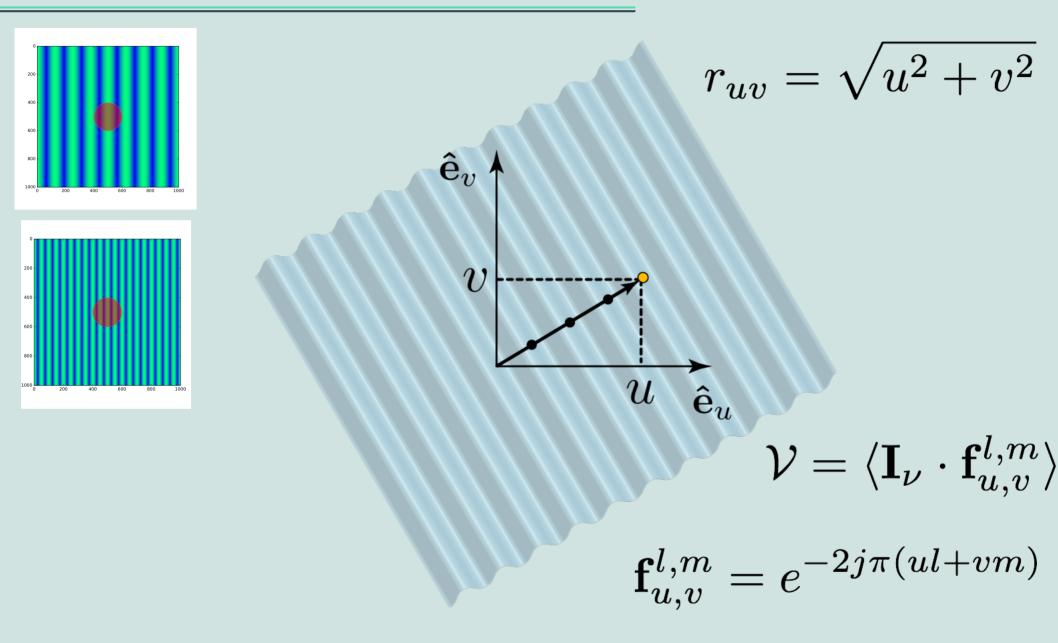
$$\underline{C} = \Delta \nu e^{-\imath 2\pi \frac{\mathbf{b} \cdot \mathbf{s_0}}{\lambda}} \int_{\Omega} A(\sigma) I_{\nu}(\sigma) e^{-\imath 2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

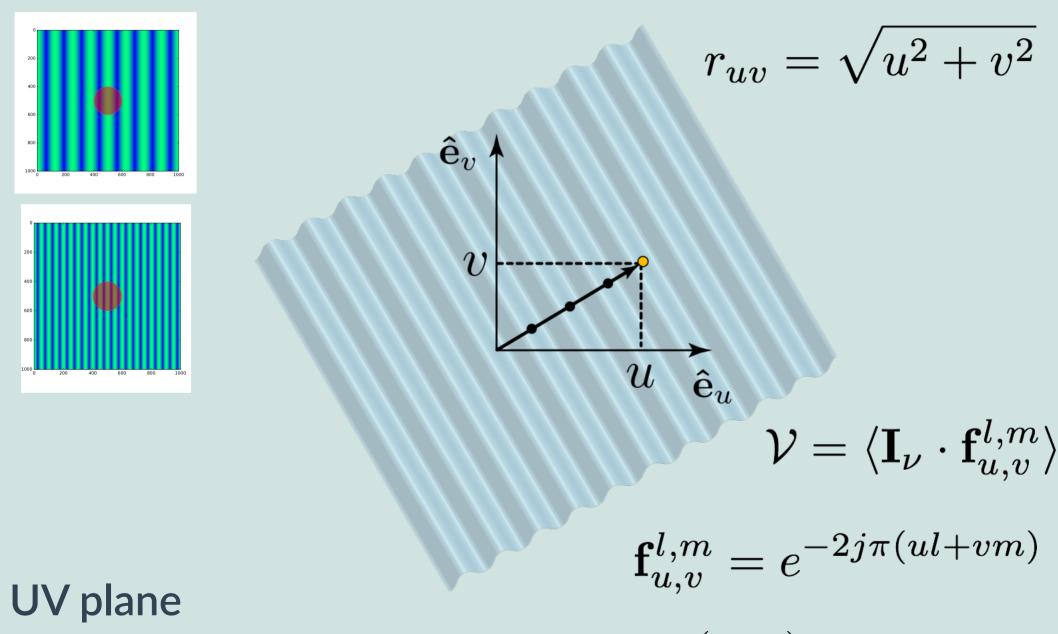
$$\underline{V} = |V|e^{\imath\phi_{V}} = \int_{\Omega} A(\boldsymbol{\sigma}) I_{\nu}(\boldsymbol{\sigma}) e^{-\imath 2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

The visibility function

the UV plane



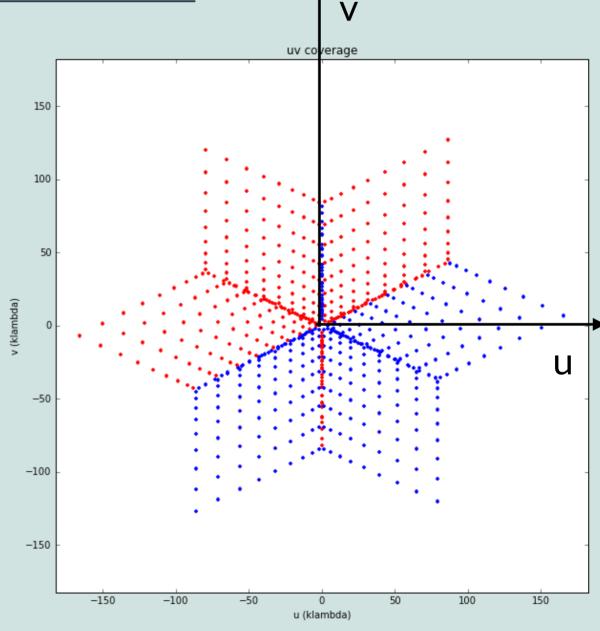


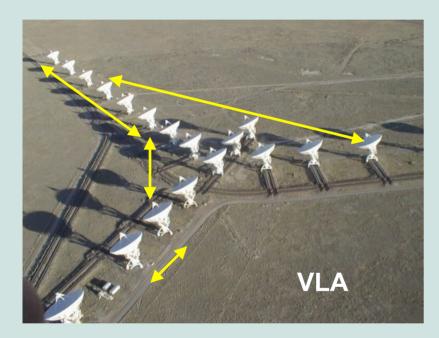


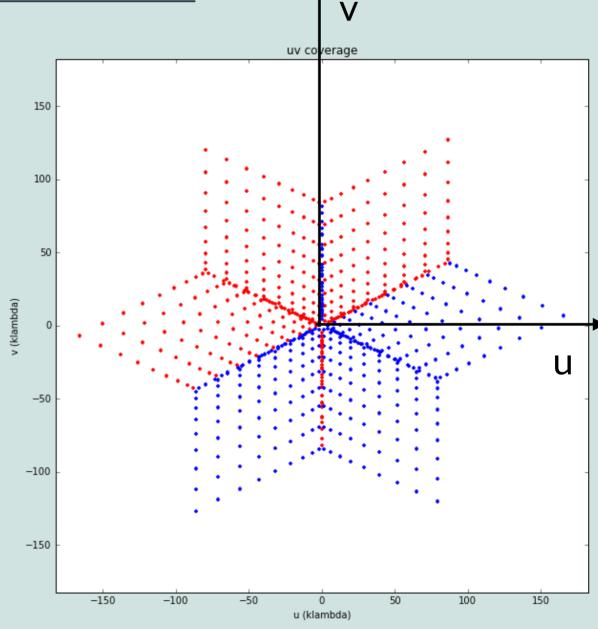
2D plane containing the collection of all (u,v) measurements



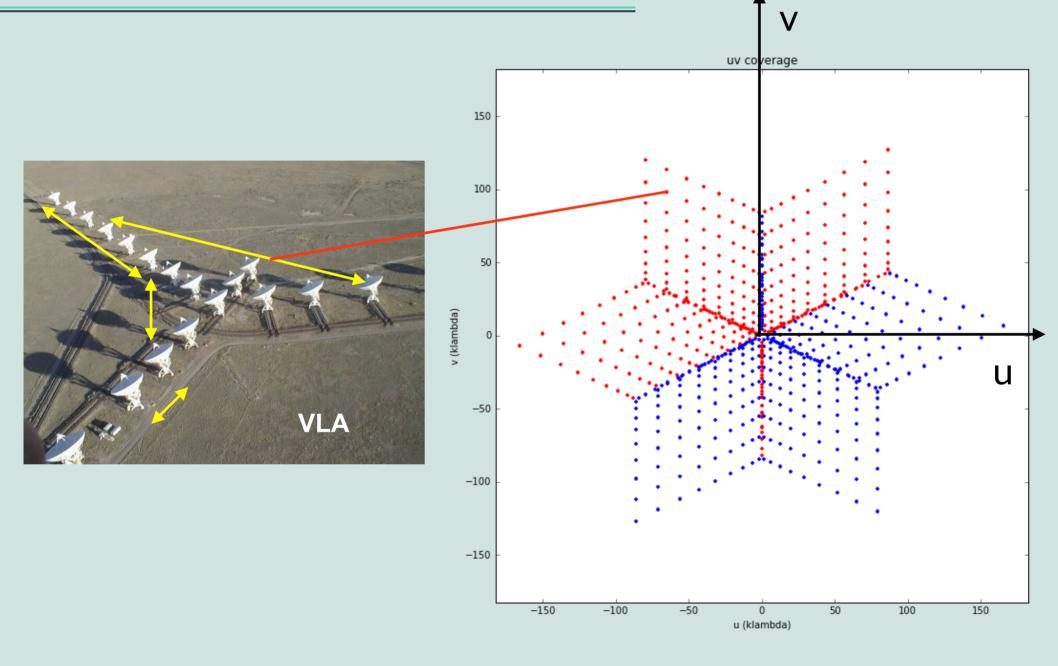


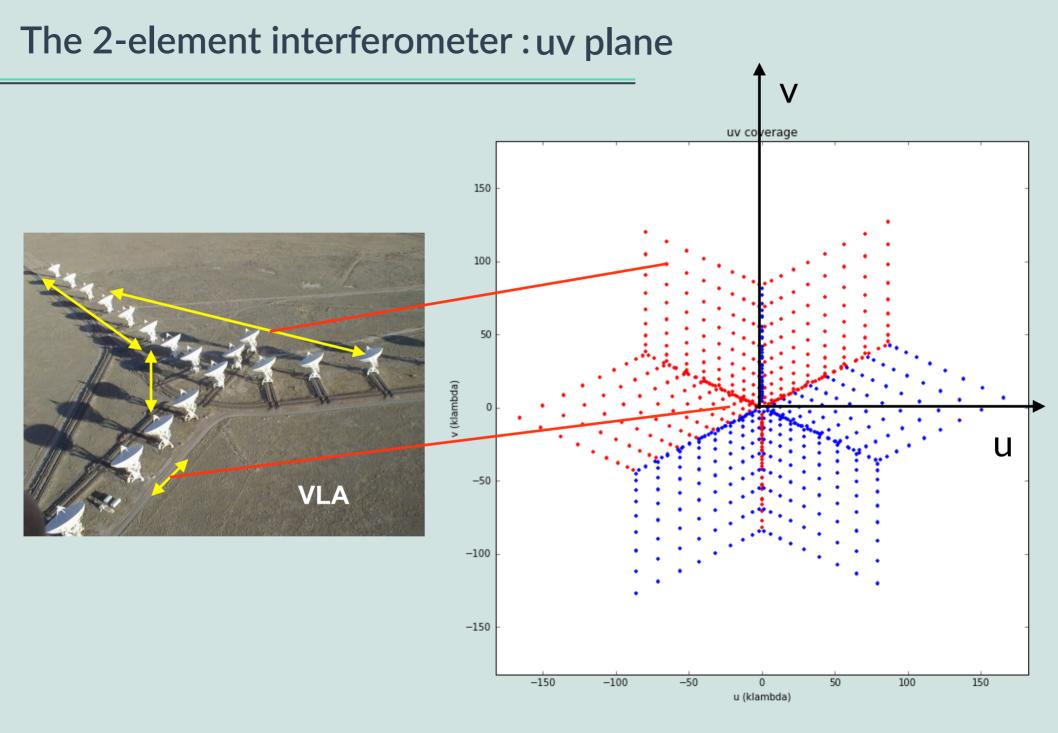




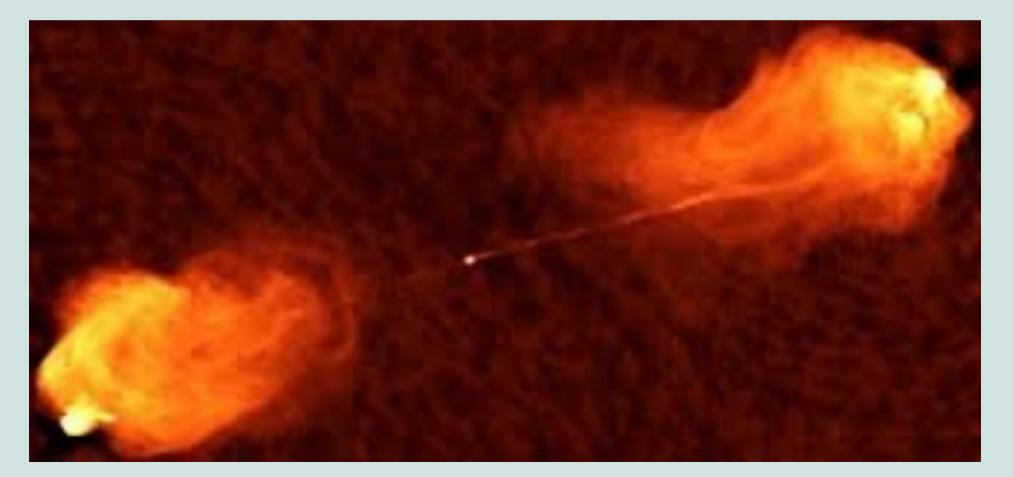




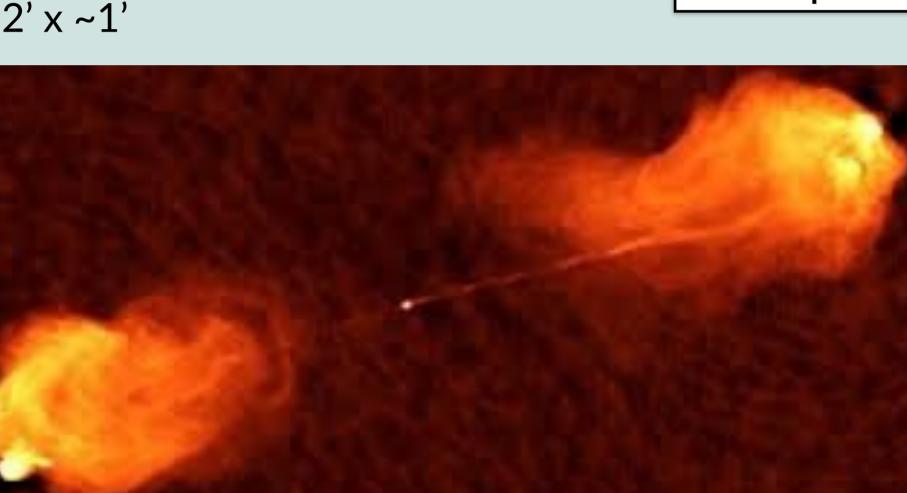


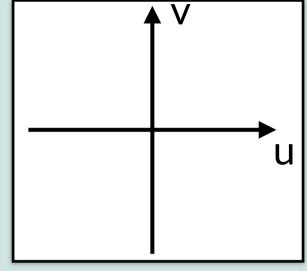


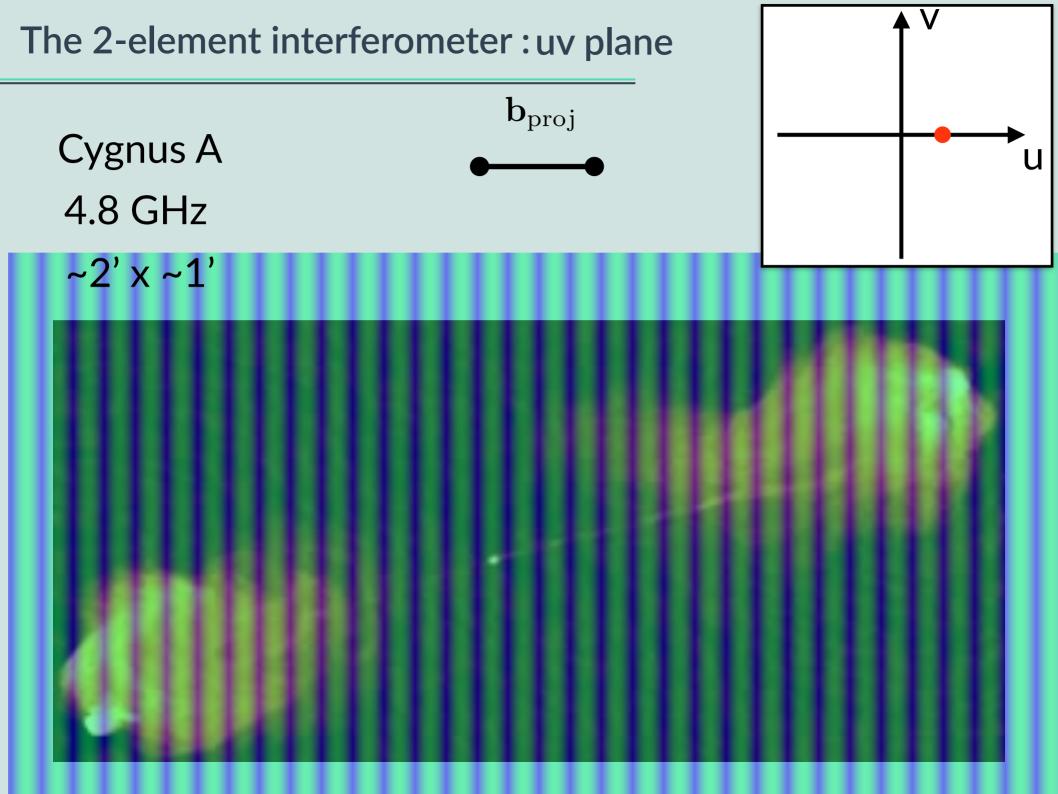
Cygnus A 4.8 GHz ~2' x ~1'

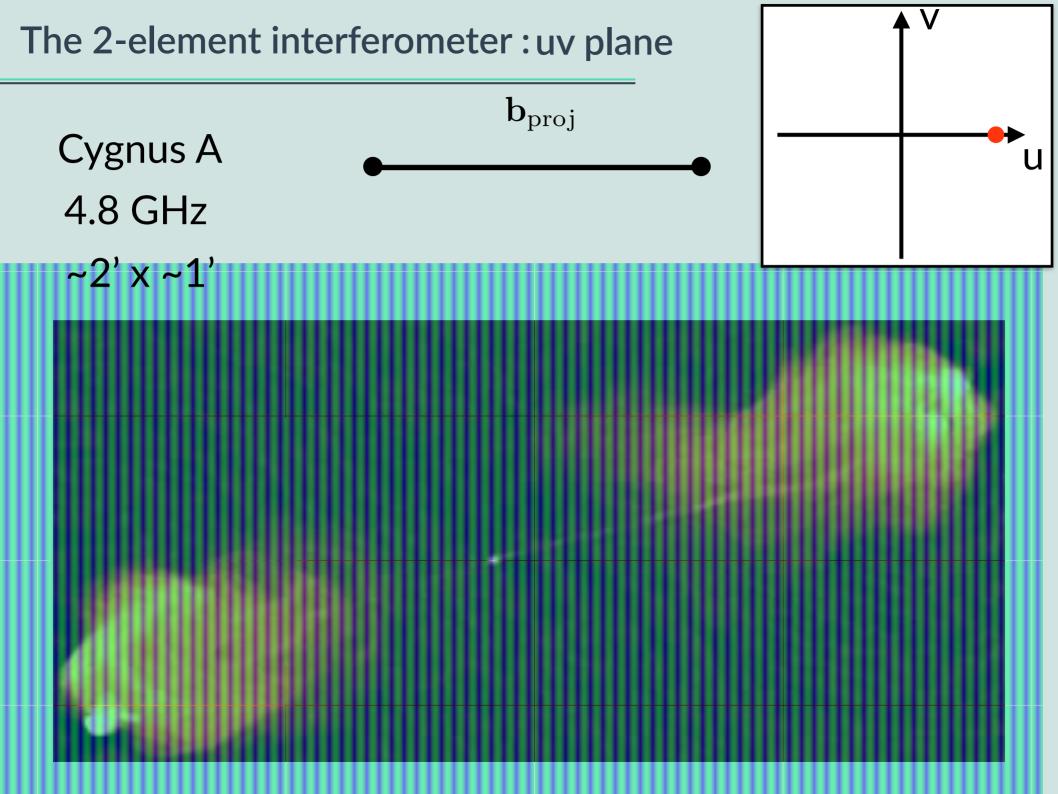


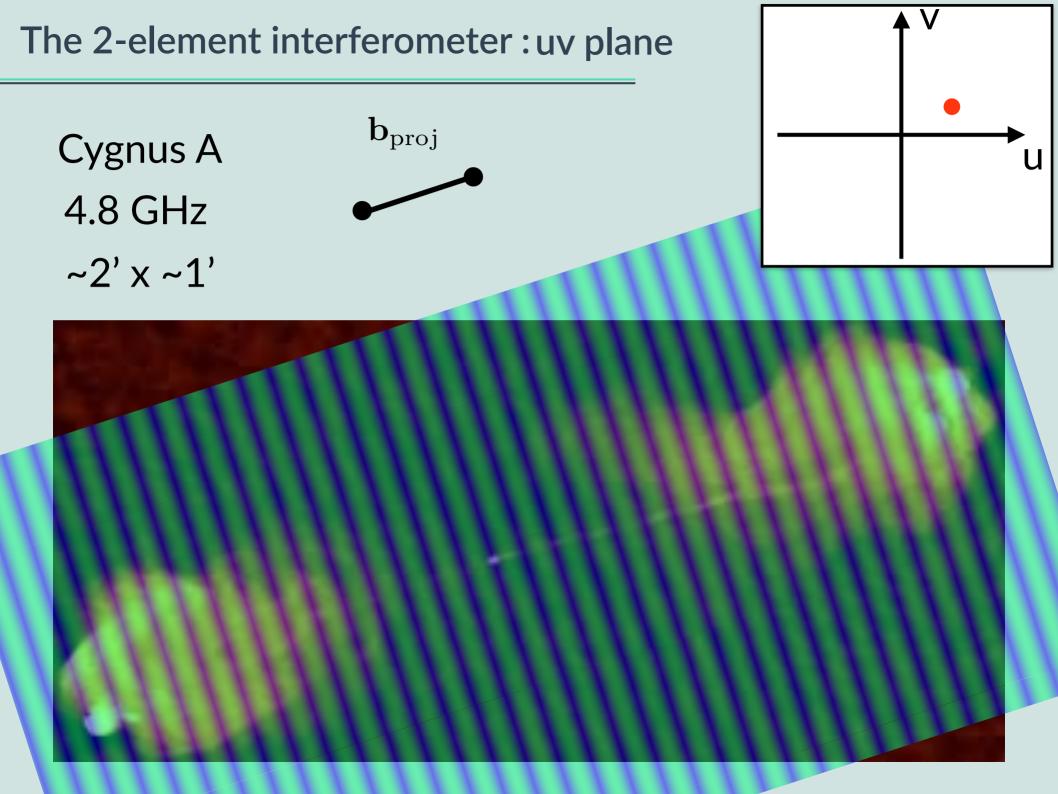
Cygnus A 4.8 GHz ~2' x ~1'

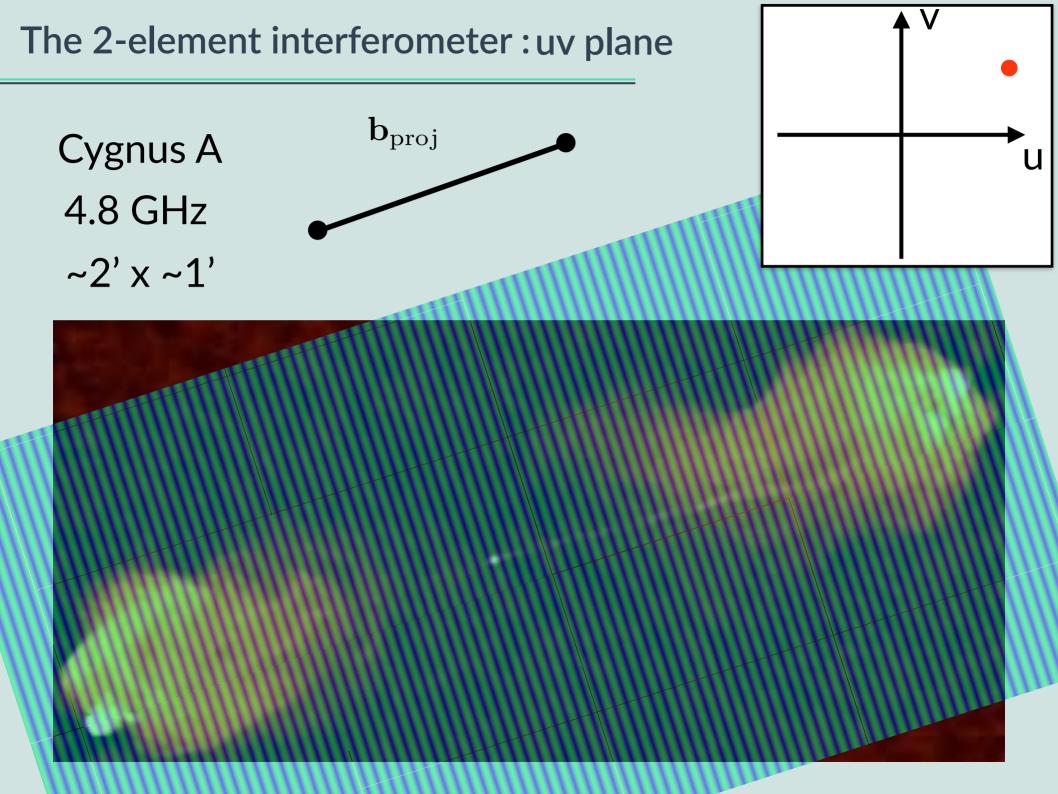


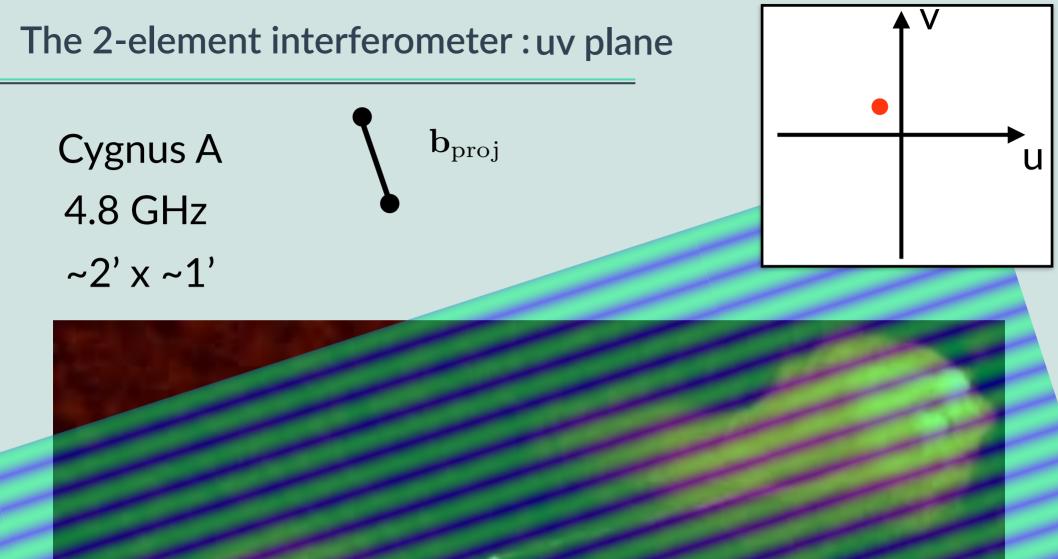


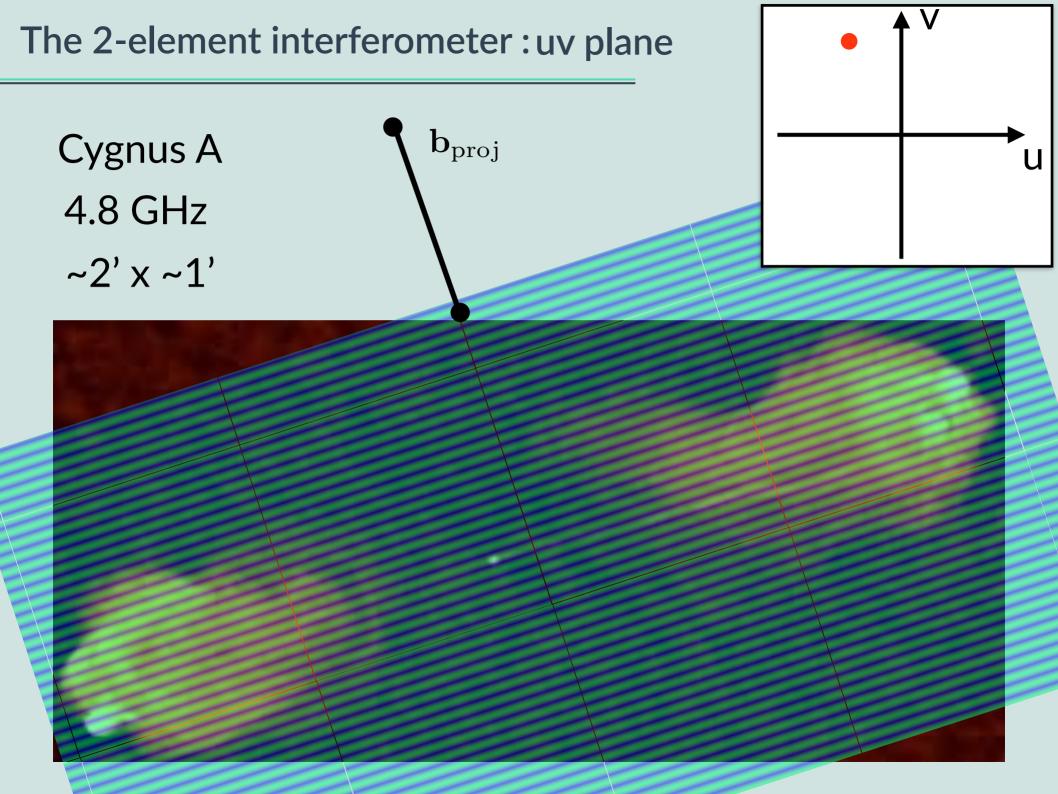


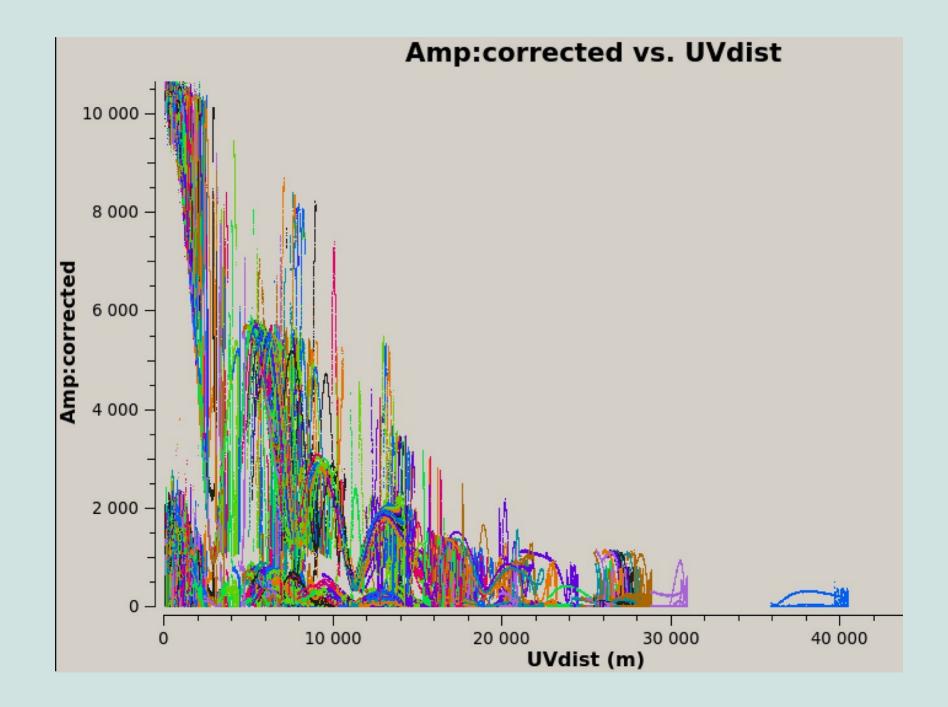


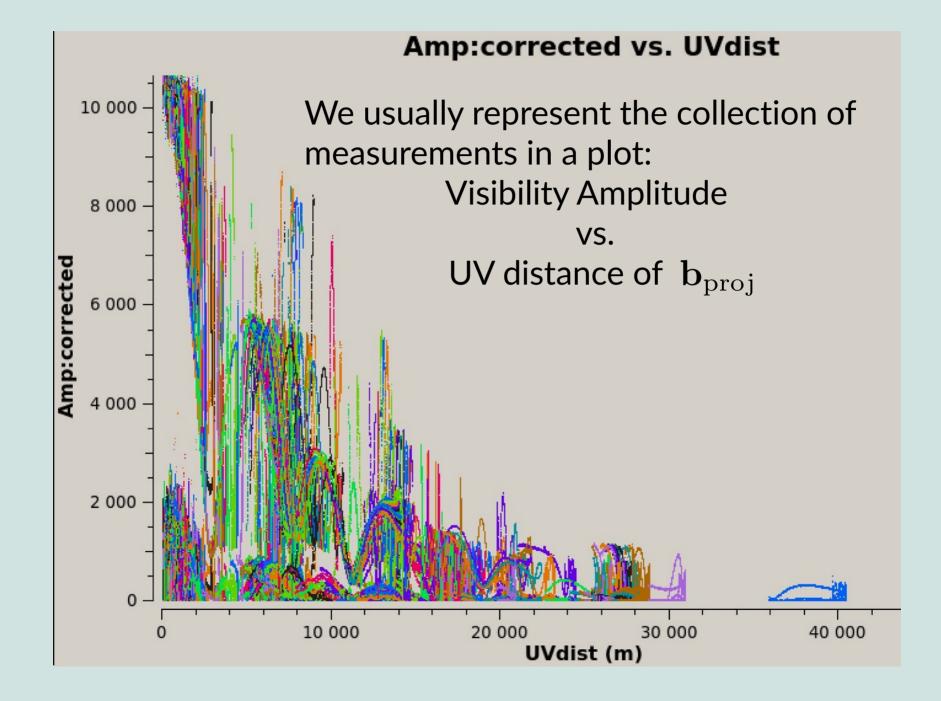


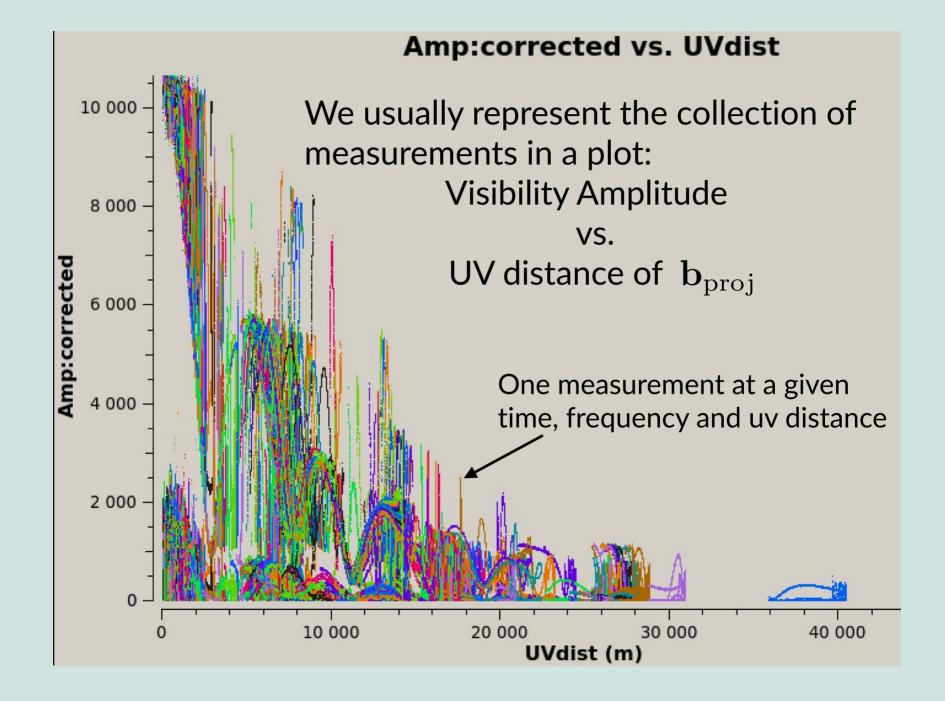


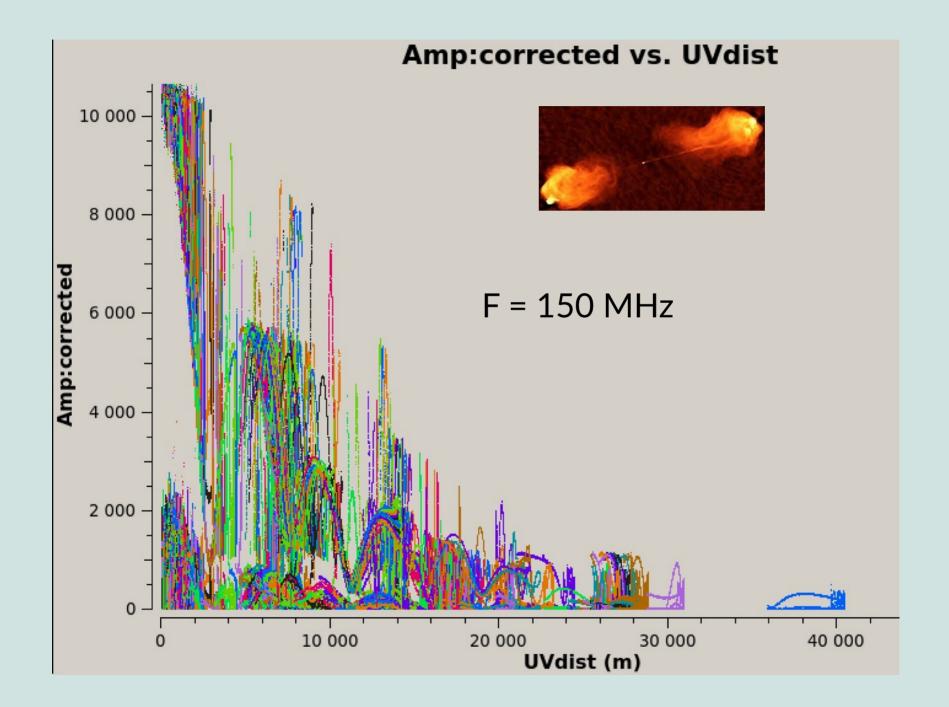


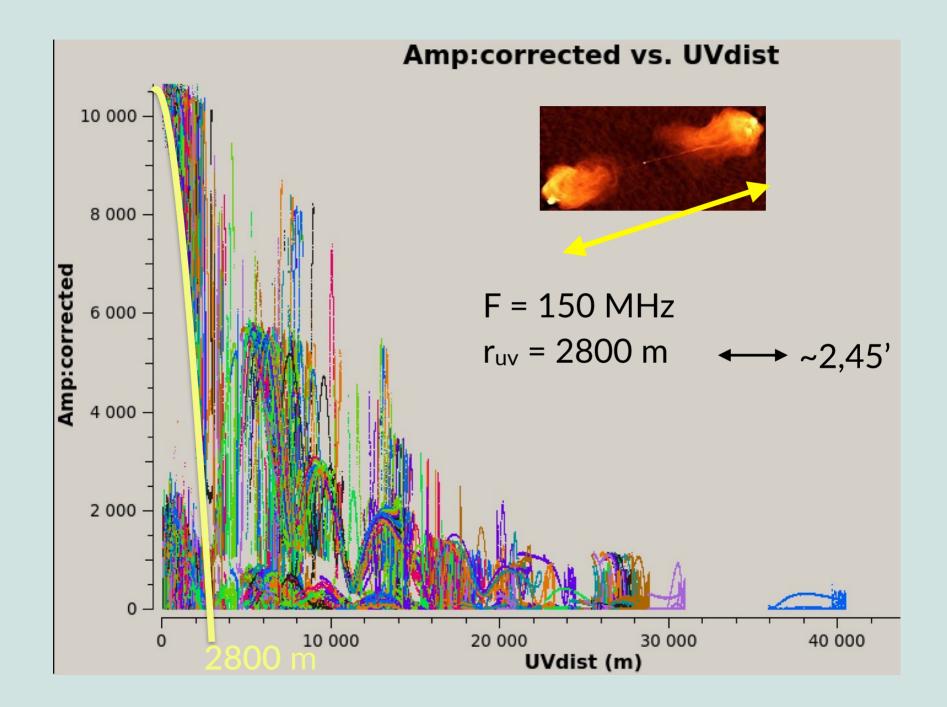


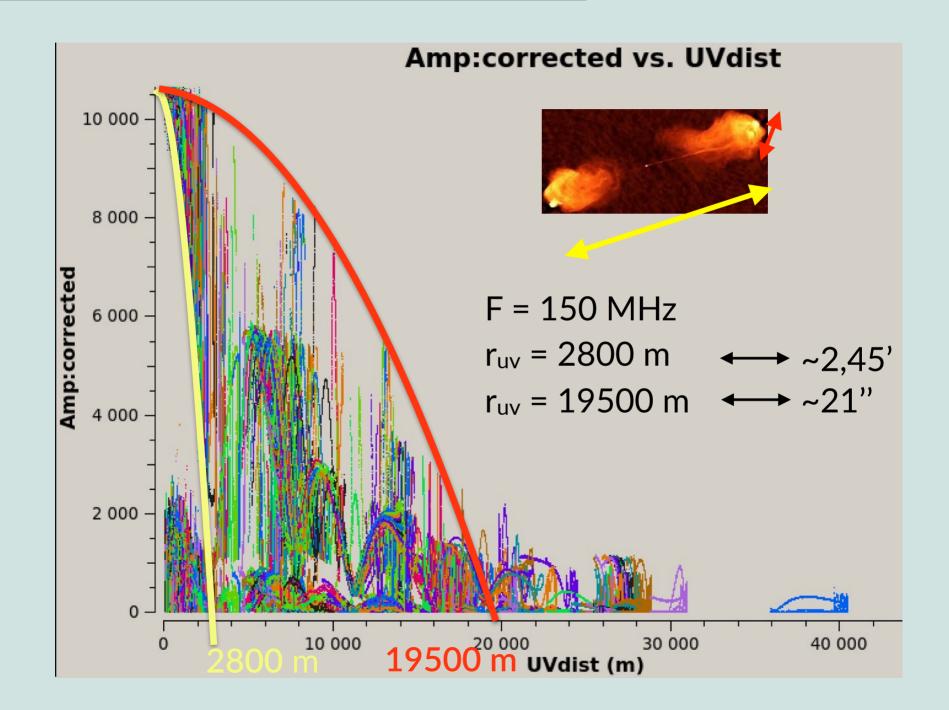


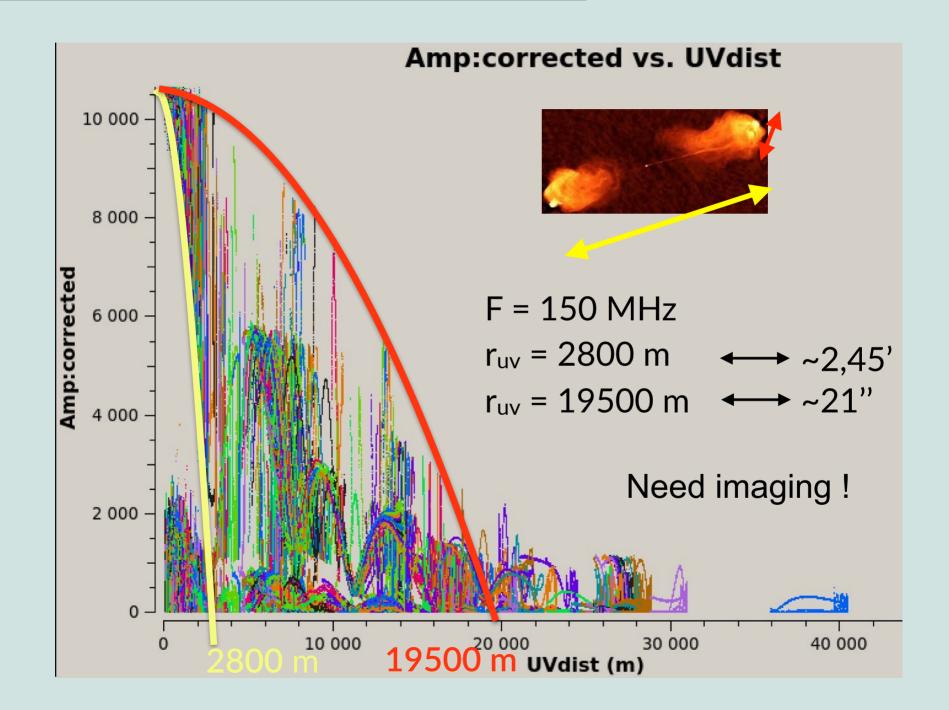








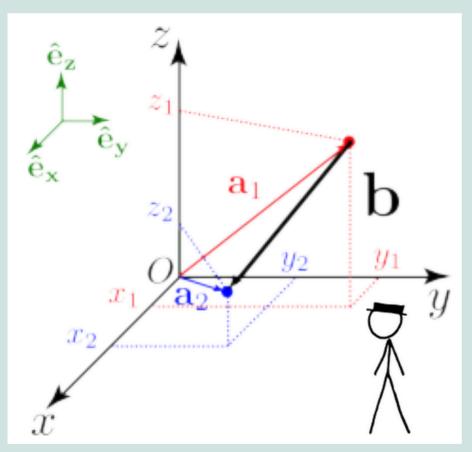




From 1D to 3D baselines

The baseline

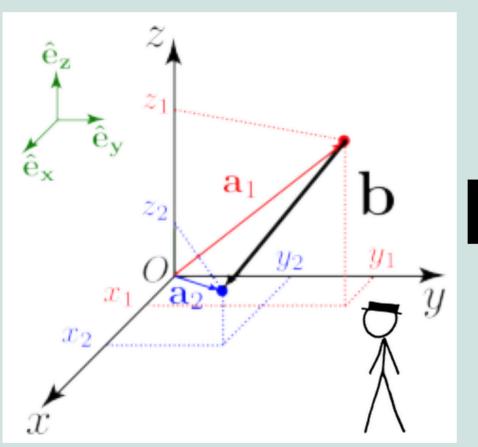
A *baseline* is a vector associated with coordinates in different reference frames



As seen from the ground near the array

The baseline

A *baseline* is a vector associated with coordinates in different reference frames



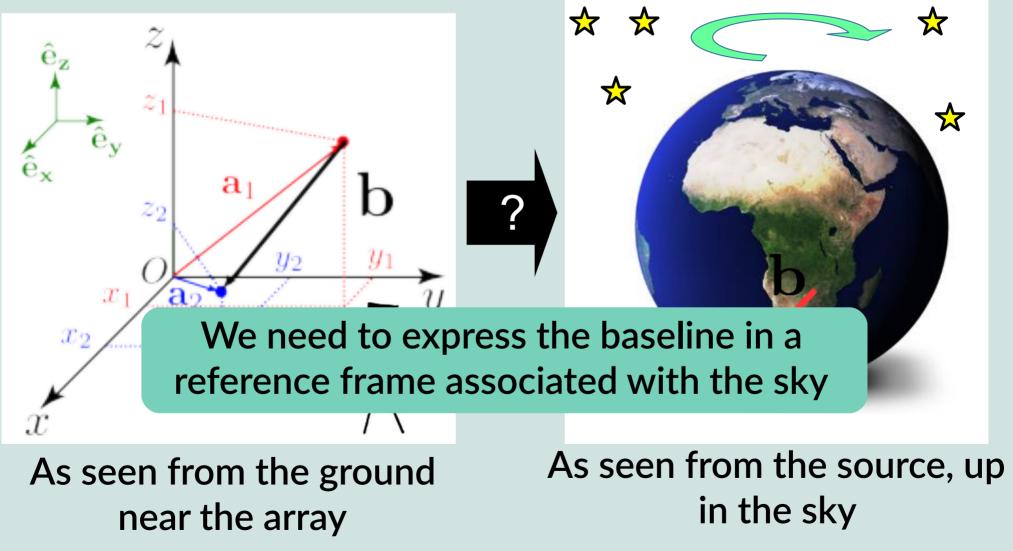
As seen from the ground near the array



As seen from the source, up in the sky

The baseline

A *baseline* is a vector associated with coordinates in different reference frames



We will transform the baseline from the *local* frame to a *remote* frame

associated with the source we observe

We will transform the baseline from the *local* frame to a *remote* frame

associated with the source we observe

Steps:

- 1) From local (x,y,z) to local (East, North, Up)
- 2) From local (E,N,U) to local azimuth/Elevation (\mathcal{A}, \mathcal{E})
- 3) From local (\mathcal{A}, \mathcal{E}) to equatorial (H, δ) or (X,Y,Z)
- 4) From equatorial (X,Y,Z) to the (u,v,w)-space

We will transform the baseline from the local frame to a remote frame

associated with the source we observe

Steps:

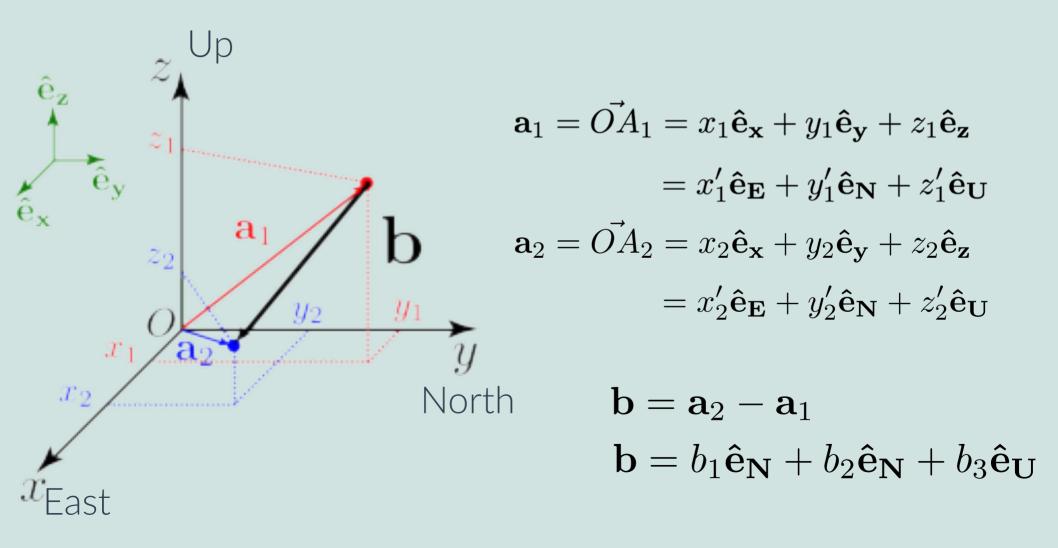
- 1) From local (x,y,z) to local (East, North, Up)
- 2) From local (E,N,U) to local azimuth/Elevation (\mathcal{A}, \mathcal{E})
- 3) From local (\mathcal{A}, \mathcal{E}) to equatorial (H, δ) or (X,Y,Z)
- 4) From equatorial (X,Y,Z) to the (u,v,w)-space

Then,

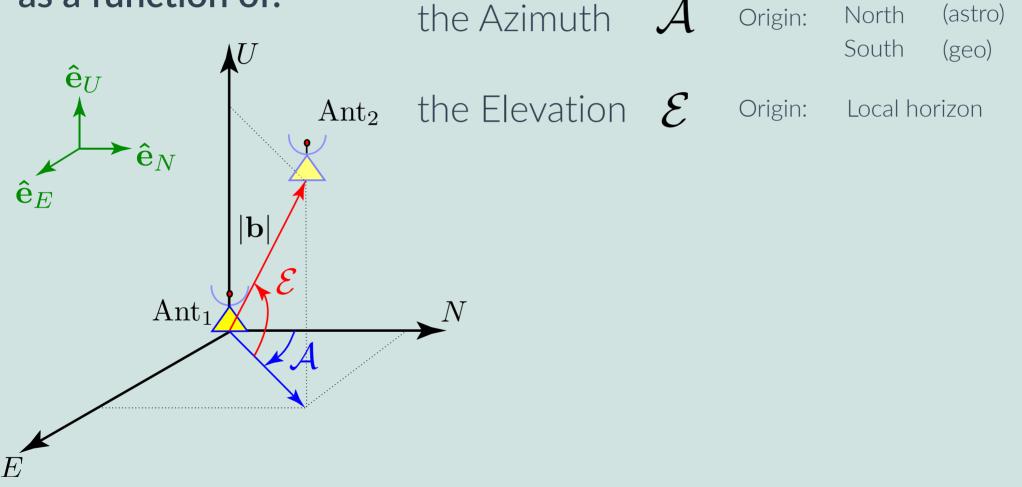
we will be ready to express the baseline

Step 1: From local (x, y, z) to local (East, North, Up)

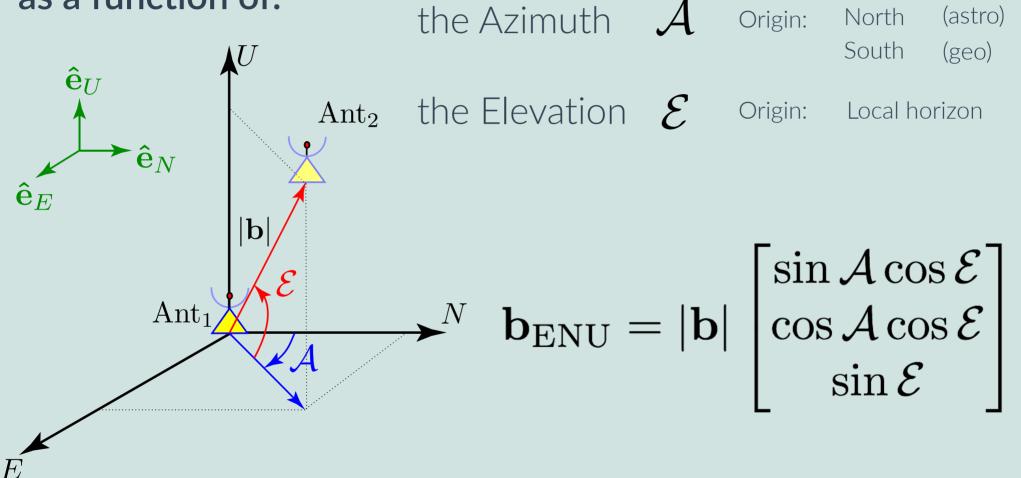
The first transform is trivial as we can map the x, y, z axes to the East, North, Up axes, introducing the cardinal directions.



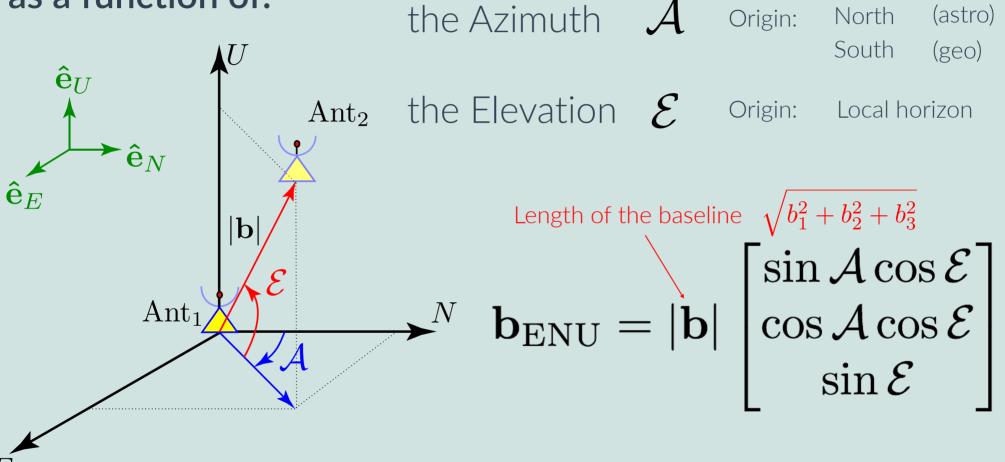
The second transform is to express the cartesian coordinates as a function of:



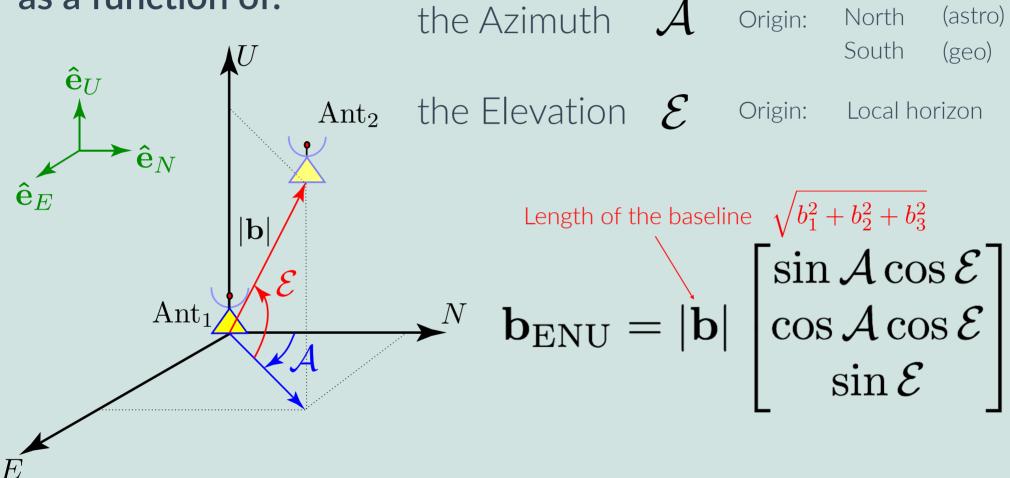
The second transform is to express the cartesian coordinates as a function of:



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Trigonometry leads to the inverse expressions of \mathcal{A} and \mathcal{E} as a function of the (E,N,U) coordinates

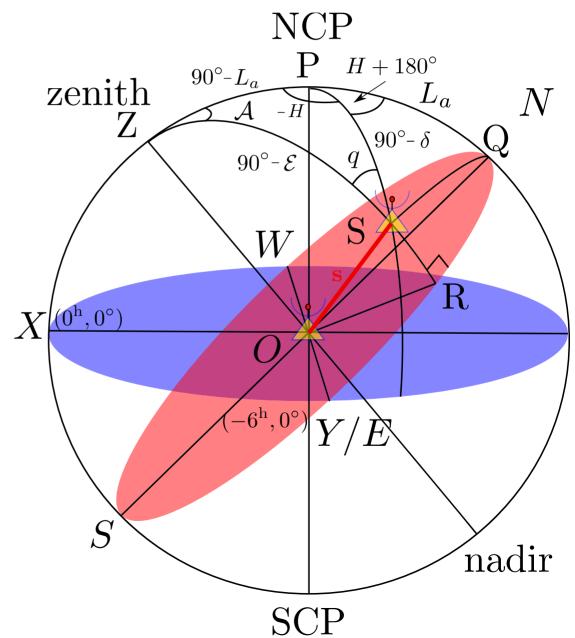
The second transform is to express the cartesian coordinates as a function of: (δ, H) NCP

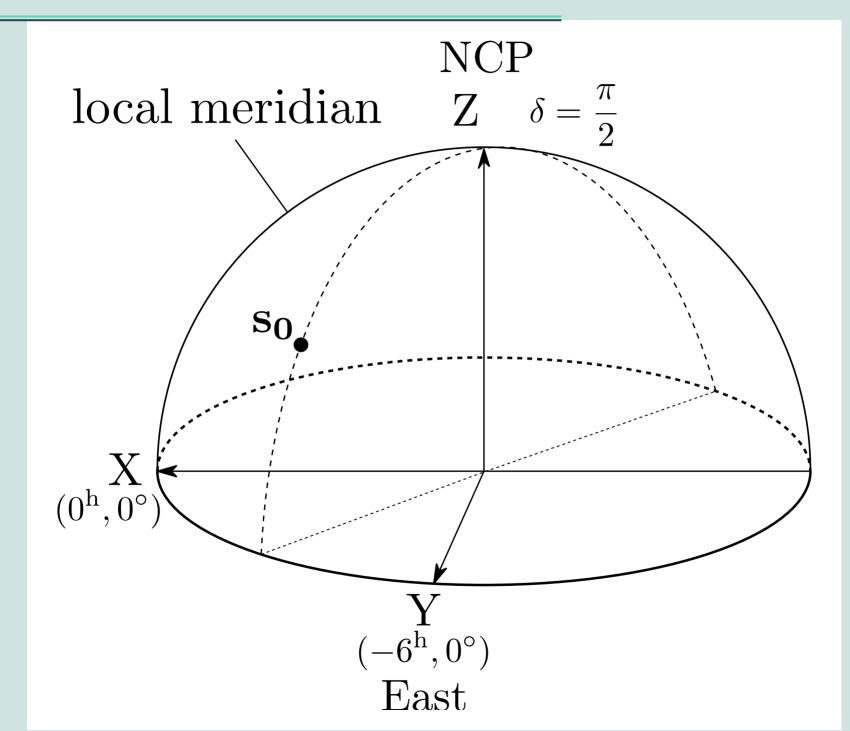
$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \begin{bmatrix} |\mathbf{b}| \cos \delta \cos H \\ -|\mathbf{b}| \cos \delta \sin H \\ |\mathbf{b}| \sin \delta \end{bmatrix}$$

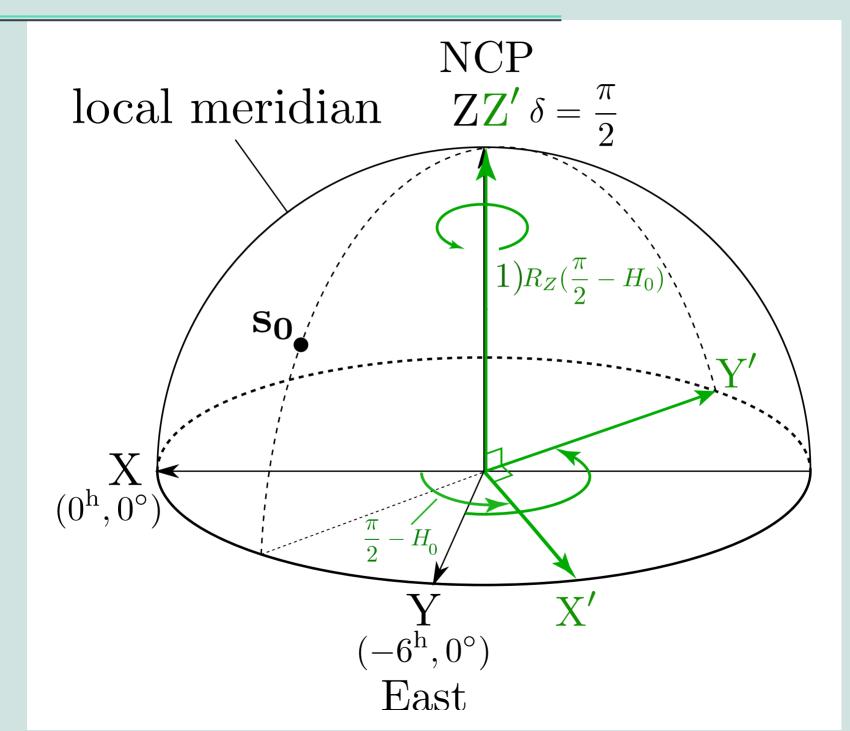
 $= |\mathbf{b}|_*$

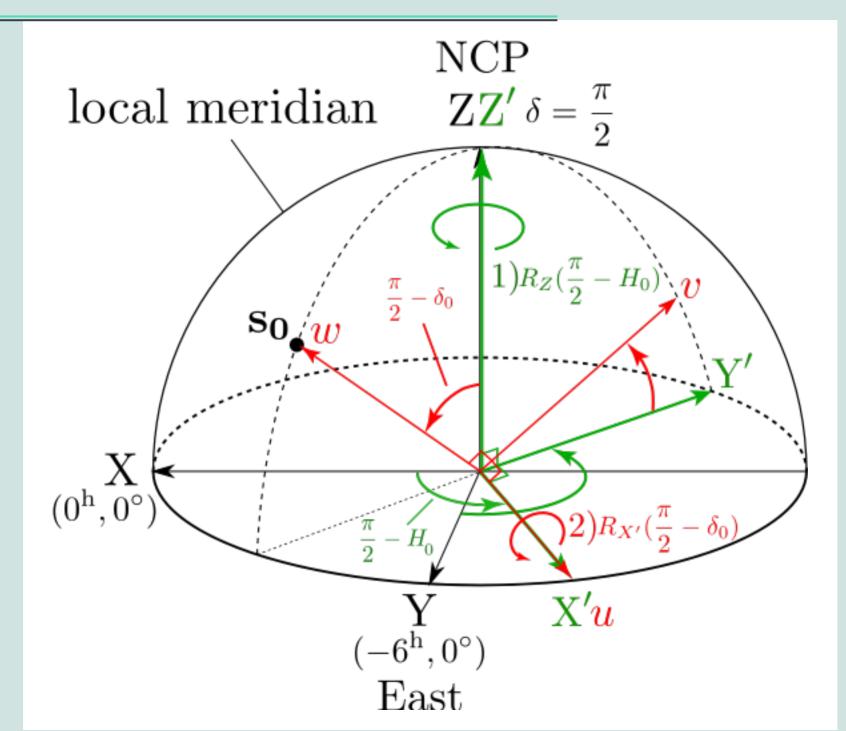
 $\begin{bmatrix} \cos L_a \sin \mathcal{E} - \sin L_a \cos \mathcal{E} \cos \mathcal{A} \\ \cos E \sin \mathcal{A} \\ \sin L_a \sin \mathcal{E} + \cos L_a \cos \mathcal{E} \cos \mathcal{A} \end{bmatrix}$

Full derivation in Appendix

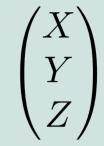




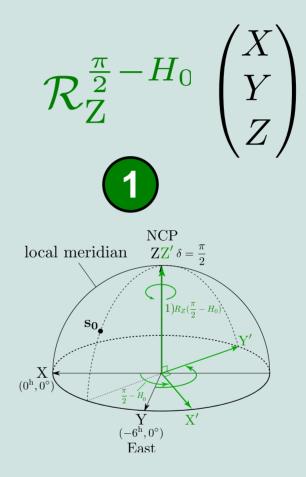




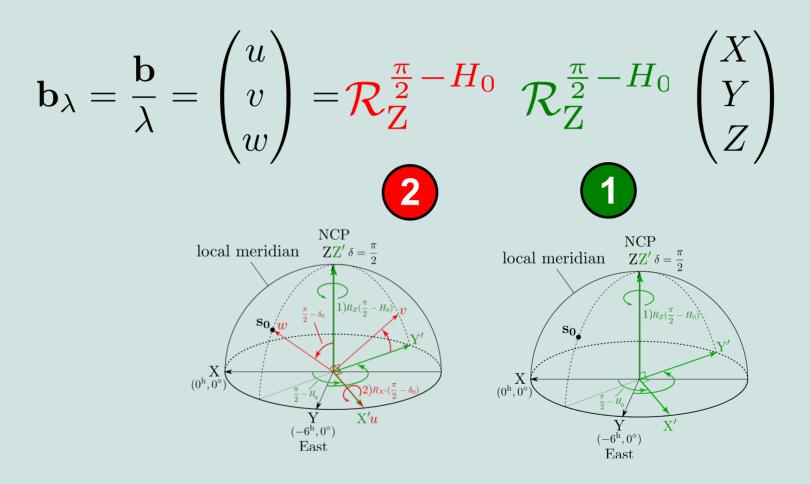
$$\mathbf{b}_{\lambda} = \frac{\mathbf{b}}{\lambda} = \begin{pmatrix} u \\ v \\ w \end{pmatrix} =$$



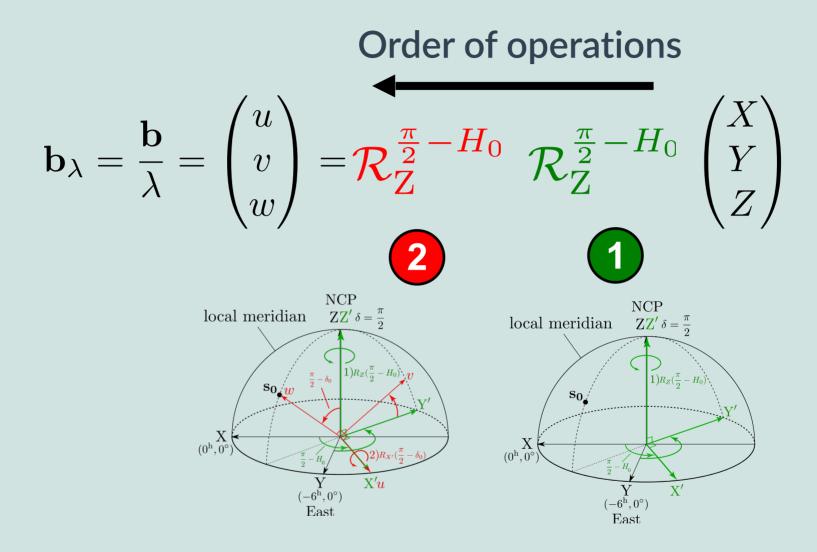
$$\mathbf{b}_{\lambda} = \frac{\mathbf{b}}{\lambda} = \begin{pmatrix} u \\ v \\ w \end{pmatrix} =$$



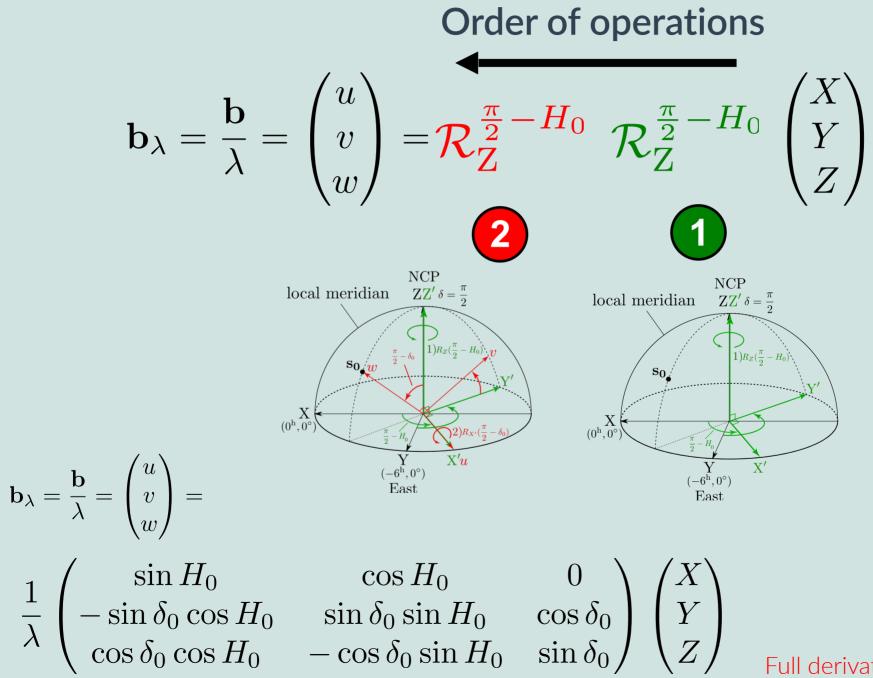
Step 4: From \mathcal{A} , \mathcal{E} to equatorial coordinates



Step 4: From \mathcal{A} , \mathcal{E} to equatorial coordinates



Step 4: From \mathcal{A} , \mathcal{E} to equatorial coordinates



Full derivation in Appendix

The visibility function

$$\underline{V} = |V|e^{\imath\phi_V} = \int_{\Omega} A(\boldsymbol{\sigma}) I_{\nu}(\boldsymbol{\sigma}) e^{-\imath 2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

$$\underline{V} = |V|e^{\imath\phi_V} = \int_{\Omega} A(\boldsymbol{\sigma}) I_{\nu}(\boldsymbol{\sigma}) e^{-\imath 2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

$$\mathbf{s_0} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \quad \boldsymbol{\sigma} = \begin{pmatrix} l \\ m \\ n \end{pmatrix} \quad \mathbf{b}_{\lambda} = \frac{\mathbf{b}}{\lambda} = \begin{pmatrix} u \\ v \\ w \end{pmatrix}$$

 $\mathbf{b}_{\lambda} \cdot \boldsymbol{\sigma} = ul + vm + (n-1)w$

$$\underline{V} = |V|e^{\imath\phi_V} = \int_{\Omega} A(\boldsymbol{\sigma}) I_{\nu}(\boldsymbol{\sigma}) e^{-\imath 2\pi \frac{\mathbf{b} \cdot \boldsymbol{\sigma}}{\lambda}} d\Omega$$

$$\mathbf{s_0} = \begin{pmatrix} 0\\0\\1 \end{pmatrix} \quad \boldsymbol{\sigma} = \begin{pmatrix} l\\m\\n \end{pmatrix} \quad \mathbf{b}_{\lambda} = \begin{pmatrix} u\\v\\w \end{pmatrix}$$

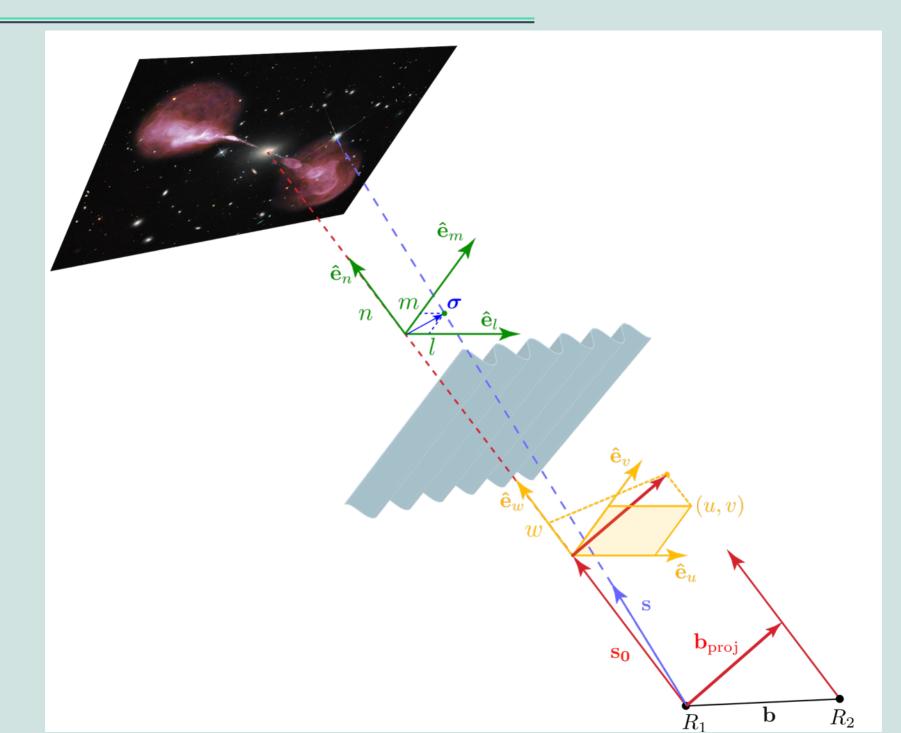
 $\mathbf{b}_{\lambda} \cdot \boldsymbol{\sigma} = ul + vm + (n-1)w$

$$d\Omega = \frac{dldm}{n} = \frac{dldm}{\sqrt{1 - l^2 - m^2}}$$

$$\mathcal{V}(u, v, w) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} A(l, m) I_{\nu}(l, m)$$

$$\exp\left[-i2\pi(ul+vm+w(\sqrt{1-l^2-m^2}-1))\right]\frac{dldm}{\sqrt{1-l^2-m^2}}$$

Х



$$\mathcal{V}(u, v, w) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} A(l, m) I_{\nu}(l, m) \exp\left[-i2\pi(ul + vm + w(\sqrt{1 - l^2 - m^2} - 1))\right] \frac{dldm}{\sqrt{1 - l^2 - m^2}}$$
Not a FT

 \mathcal{V}

$$I(u, v, w) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} A(l, m) I_{\nu}(l, m) \exp \left[-i2\pi (ul + vm + w(\sqrt{1 - l^2 - m^2} - 1)) \right] \frac{dldm}{\sqrt{1 - l^2 - m^2}}$$

Not a FT
Mutual incoherence of the source
Far-field approximation $R >> \frac{|\mathbf{b}_{\max}|^2}{\lambda}$
Homogeneity of the propagation medium
Small field approximation $A(l, m) \approx cte \quad (\alpha, \delta) \leftrightarrow (l, m)$
 $w(\sqrt{1 - l^2 - m^2} - 1) \rightarrow 0$ $\Delta \theta_{\text{source}} << \Delta \theta_{\text{FoV}}$
Co-planar baseline $w \sim 0$
Narrowband approximation $\frac{\Delta \nu}{\nu} < \frac{1}{l_{\max} u}, \frac{1}{m_{\max} v}$
Continuous sampling approximation

$$\begin{split} \mathcal{V}(u,v,w) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} A(l,m) I_{\nu}(l,m) \exp\left[-i2\pi(ul+vm+w(\sqrt{1-l^2-m^2}-1))\right] \frac{dldm}{\sqrt{1-l^2-m^2}} \\ \textbf{Not a FT} & \textbf{Mutual incoherence of the source} \\ \textbf{Far-field approximation} & R >> \frac{|\mathbf{b}_{\max}|^2}{\lambda} \\ \textbf{Homogeneity of the propagation medium} \\ \textbf{Small field approximation} & A(l,m) \approx cte \quad (\alpha, \delta) \leftrightarrow (l,m) \\ w(\sqrt{1-l^2-m^2}-1) \rightarrow 0 \qquad \Delta \theta_{\text{source}} << \Delta \theta_{\text{FoV}} \\ \textbf{Co-planar baseline} & w \sim 0 \\ \textbf{Narrowband approximation} & \frac{\Delta \nu}{\nu} < \frac{1}{l_{\max}u}, \frac{1}{m_{\max}v} \\ \textbf{Continuous sampling approximation} \\ \textbf{V}_{pq}(u,v,0) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} I_{\nu}(l,m) e^{-2i\pi(ul+vm)} dldm \end{split}$$

$$\begin{aligned} \mathcal{V}(u,v,w) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} A(l,m) I_{\nu}(l,m) \exp\left[-i2\pi(ul+vm+w(\sqrt{1-l^2-m^2}-1))\right] \frac{dldm}{\sqrt{1-l^2-m^2}} \\ \textbf{Not a FT} & \textbf{Mutual incoherence of the source} \\ \textbf{Far-field approximation} & R >> \frac{|\mathbf{b}_{\max}|^2}{\lambda} \\ \textbf{Homogeneity of the propagation medium} \\ \textbf{Small field approximation} & A(l,m) \approx cte \quad (\alpha, \delta) \leftrightarrow (l,m) \\ w(\sqrt{1-l^2-m^2-1}) \rightarrow 0 \qquad \Delta \theta_{\text{source}} << \Delta \theta_{\text{FoV}} \\ \textbf{Co-planar baseline} & w \sim 0 \\ \textbf{Narrowband approximation} & \frac{\Delta \nu}{\nu} < \frac{1}{l_{\max}u}, \frac{1}{m_{\max}v} \\ \textbf{Continuous sampling approximation} \\ \textbf{V}_{pq}(u,v,0) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} I_{\nu}(l,m) e^{-2i\pi(ul+vm)} dldm \\ \mathcal{V}(u,v) \sim \mathcal{F}\{I_{\nu}\}(u,v) \end{aligned}$$

Sampling by an interferometer UV tracks

UV plane

2D plane containing the collection of all (u,v) measurements

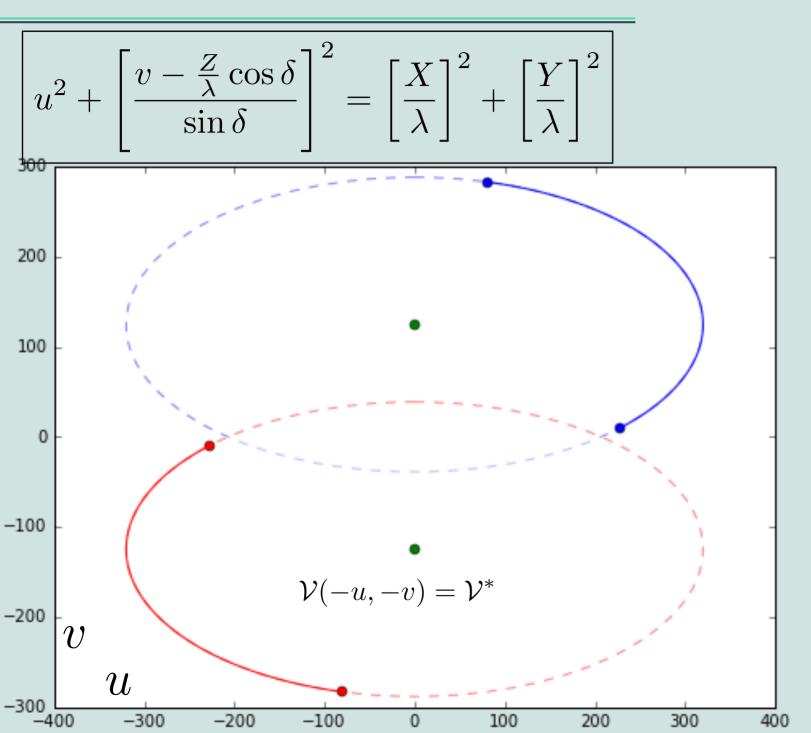
UV tracks

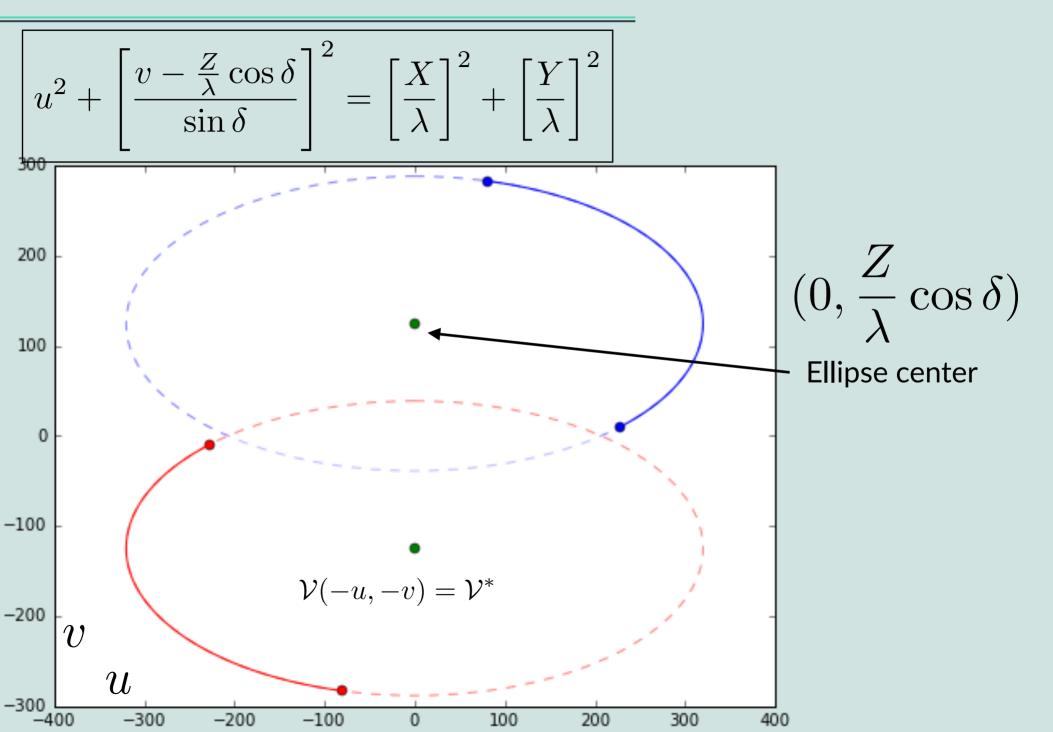
Trajectory of one projected baseline associated with the same physical baseline.

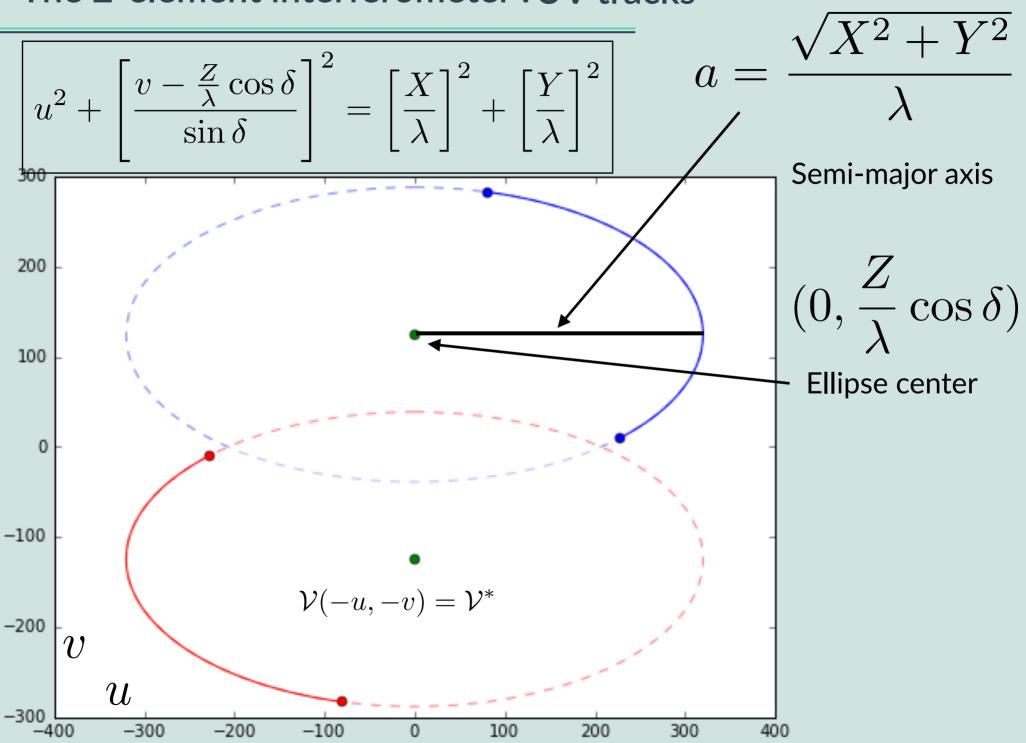
$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = \frac{1}{\lambda} \begin{pmatrix} \sin H_0 & \cos H_0 & 0 \\ -\sin \delta_0 \cos H_0 & \sin \delta_0 \sin H_0 & \cos \delta_0 \\ \cos \delta_0 \cos H_0 & -\cos \delta_0 \sin H_0 & \sin \delta_0 \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix}$$

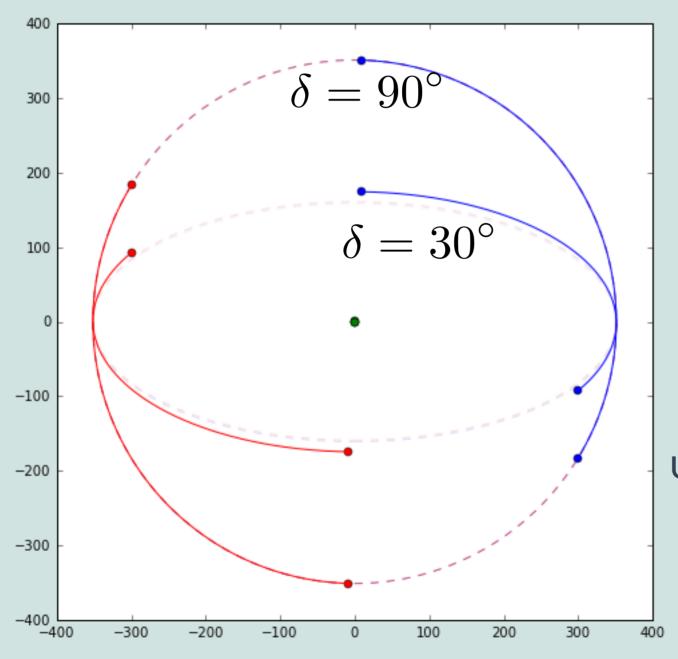
with
$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = |\mathbf{b}| \begin{bmatrix} \cos L_a \sin \mathcal{E} - \sin L_a \cos \mathcal{E} \cos \mathcal{A} \\ \cos \mathcal{E} \sin \mathcal{A} \\ \sin L_a \sin \mathcal{E} + \cos L_a \cos \mathcal{E} \cos \mathcal{A} \end{bmatrix}$$

$$\left[u^2 + \left[\frac{v - \frac{Z}{\lambda}\cos\delta}{\sin\delta}\right]^2 = \left[\frac{X}{\lambda}\right]^2 + \left[\frac{Y}{\lambda}\right]^2\right]$$







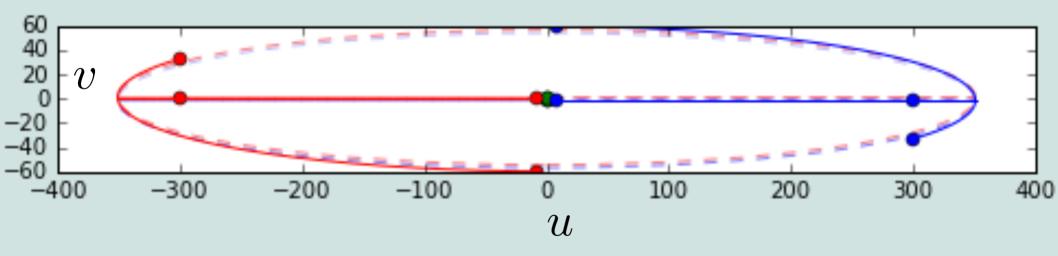


Polar array observing at the NCP $\delta=90^\circ$

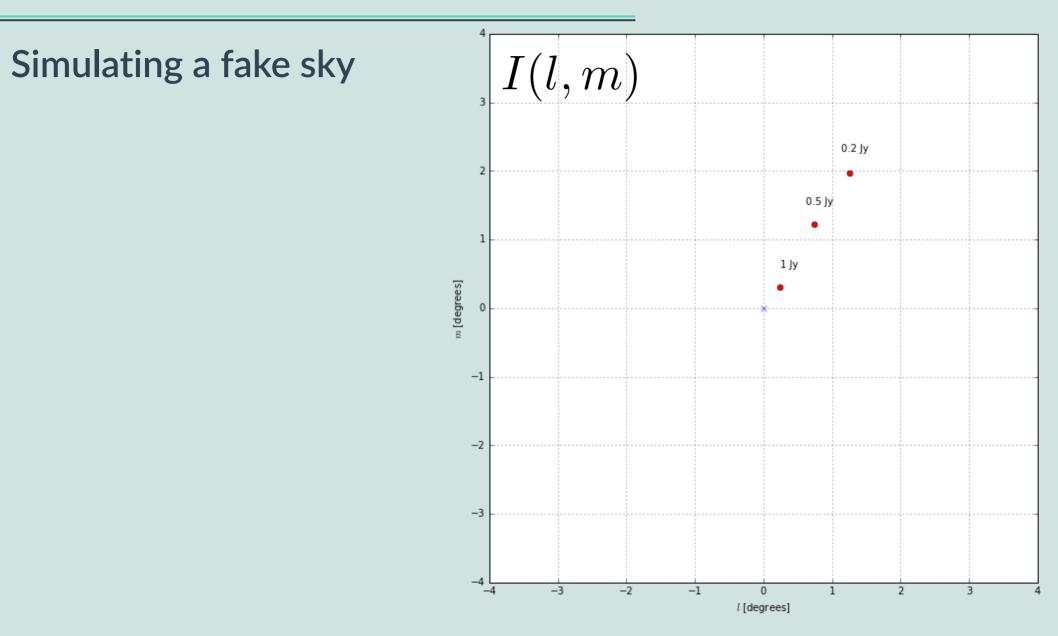
at declination $\delta = 30^{\circ}$

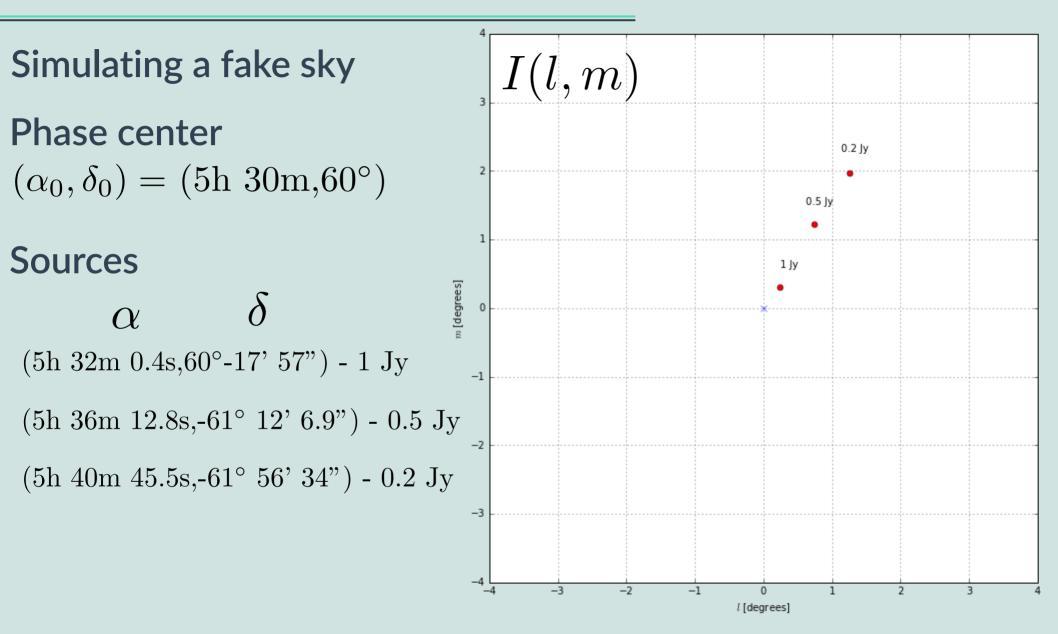
UV tracks are circular when observing at the Pole

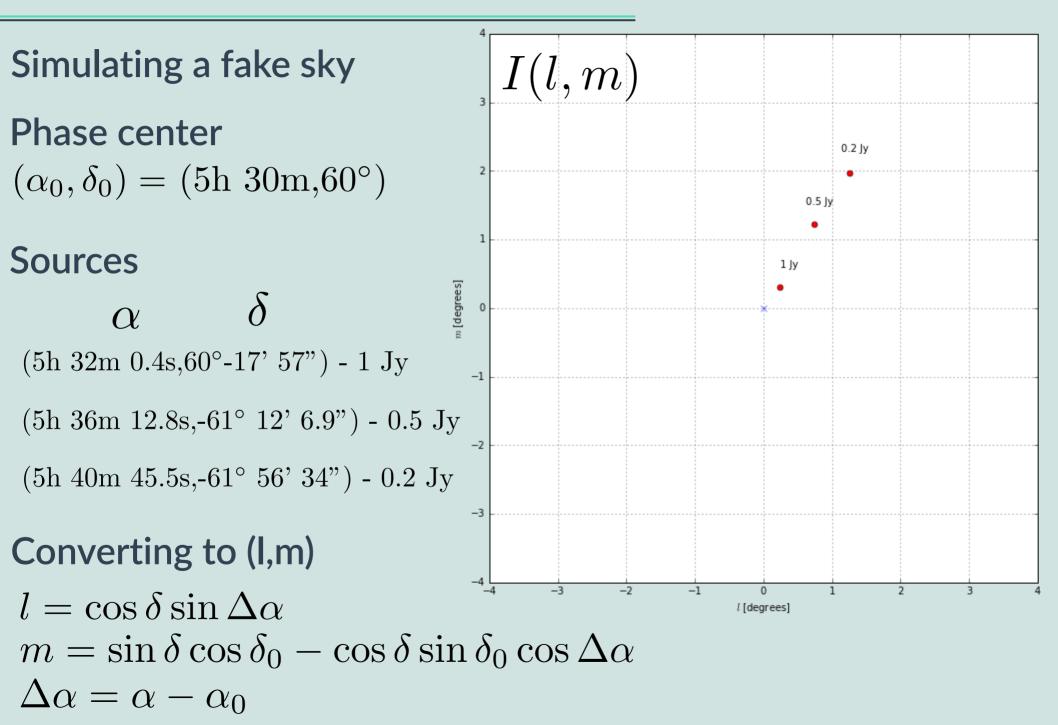
Equatorial array observing $\delta = 0^{\circ}$ at the equator $\delta = 0^{\circ}$ at declination $\delta = 10^{\circ}$



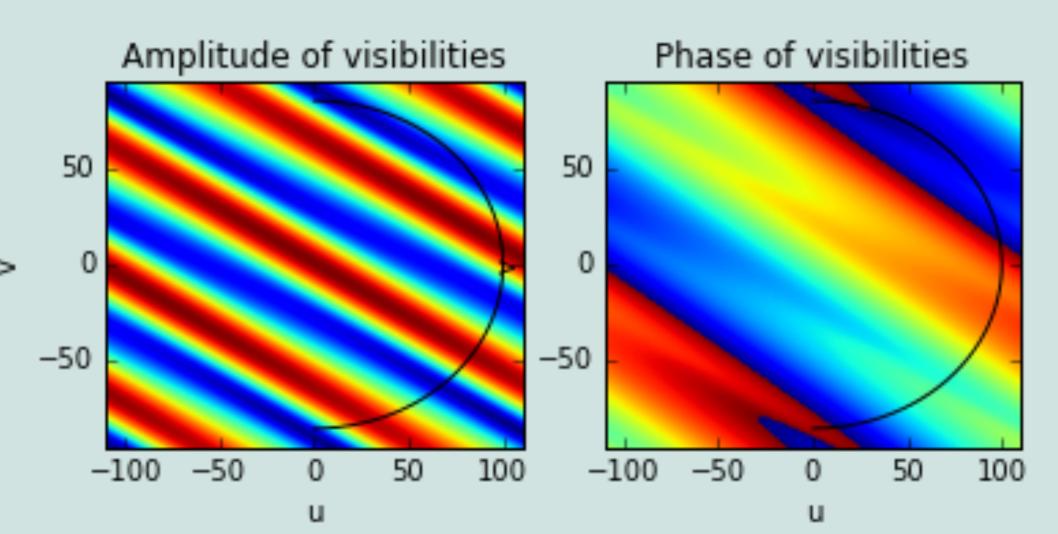
UV tracks are linear when observing at the equator

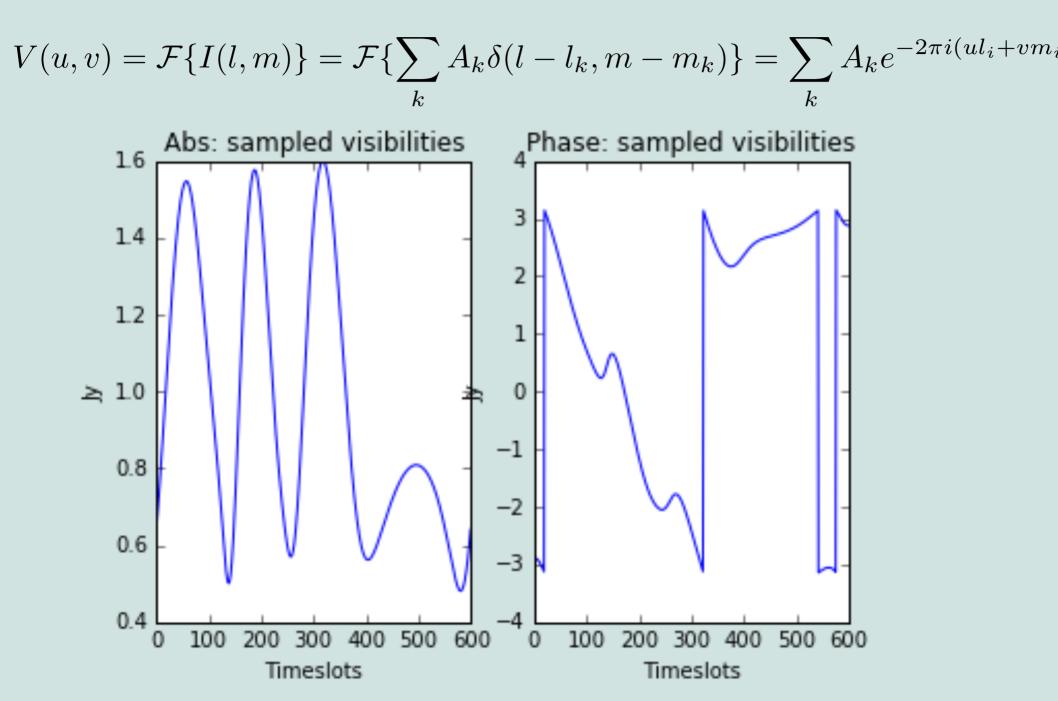




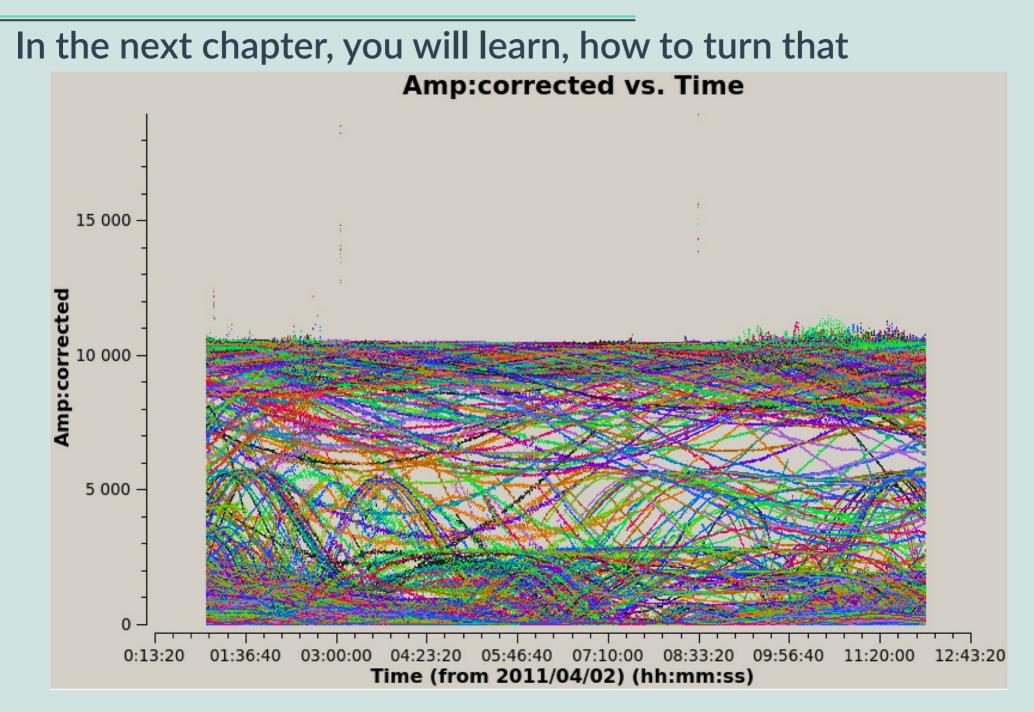


Simulating visibilities V(u, v) $V(u, v) = \mathcal{F}\{I(l, m)\} = \mathcal{F}\{\sum_{k} A_k \delta(l - l_k, m - m_k)\} = \sum_{k} A_k e^{-2\pi i (ul_i + vm_i)}$

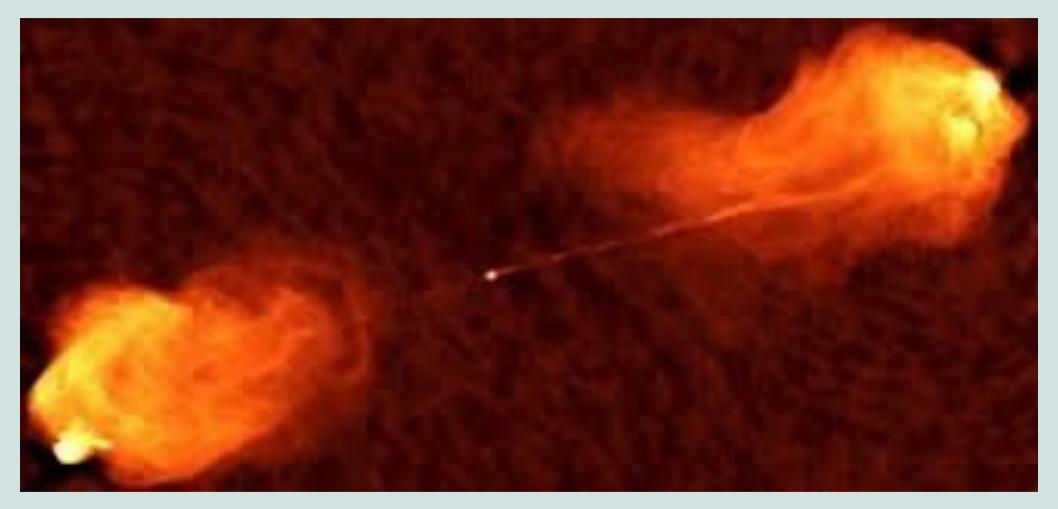




Improving the uv coverage (if time available)



Into that



The 2-element interferometer : The complex correlator

finite bandwidth, sinc, directivity therefore delay tracking

